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# **Symbulation**

*Release 0.0.1*

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# USING SYMBULATION

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**GitHub** <https://github.com/anyavostinar/SymbulationEmp>

This is a software model of symbiosis which allows for evolution of parasitism and mutualism.

Click [here](#) to try it out in your web browser!

Checkout our quick start guides for more information on getting started.

Search for any function, class or variable using the search feature in the top left!



## TABLE OF CONTENTS

### 1.1 Projects using Symbulation

This is a running list of the projects that have used Symbulation! If you would like to have your project added to this list, please include a short description of your work, and a link to any git repository that you may have. You can complete a pull request to add your information to this list. See Getting Started with Symbulation Development for information on how to complete a pull request.

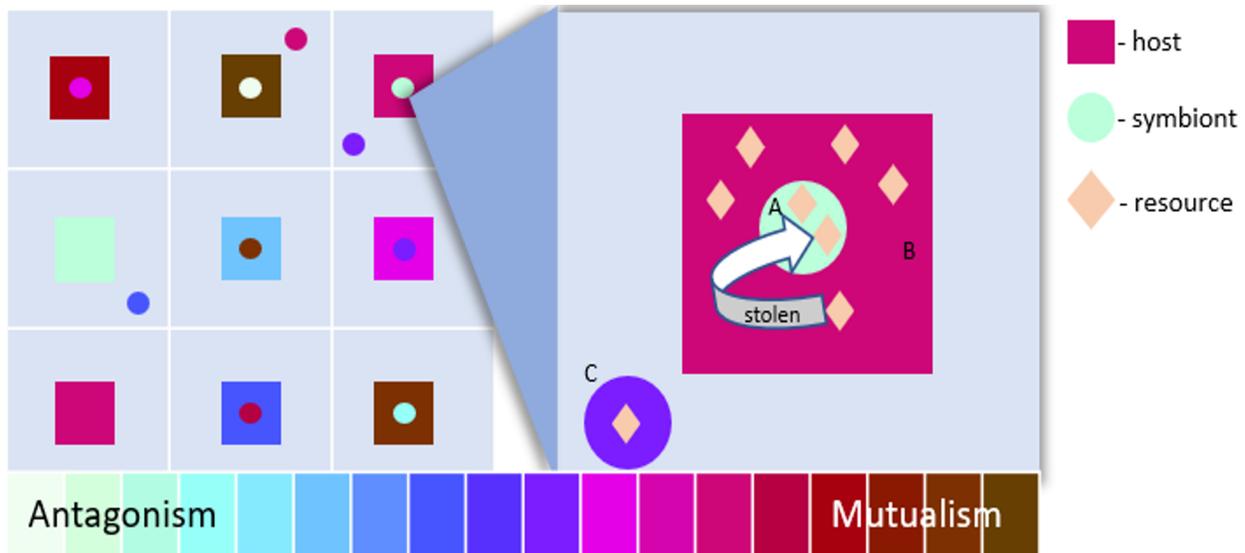
- An investigation into the conditions for the evolution of endosymbiosis
  - Symbulation: v0.2
  - Git: <https://github.com/anyaevostinar/Evolution-of-Endosymbiosis-Paper>
- An investigation into the evolution of lysis in bacteriophage
  - Symbulation: v0.2
  - Git: <https://github.com/anyaevostinar/Evolution-of-Lysogeny-Paper>
- An investigation into the dirty transmission hypothesis
  - Symbulation: v0.2
  - Git: <https://github.com/anyaevostinar/Dirty-Transmission-Hypothesis-Paper>
- An investigation into the impacts of within-host ecology on host-symbiont mutualism vs. parasitism
  - Symbulation: v0.1
  - Git: <https://github.com/DolsonLab/2021-Symbiont-Ecology>

### 1.2 Quick Start Guides

Contents:

## 1.2.1 Overview

The goal of Symbulation is to provide an evolutionary agent-based framework for studying the evolution of symbiosis. It supports a population of hosts and a population of symbionts. The symbionts can live inside of hosts (endosymbionts) or outside of hosts (free-living and/or ectosymbionts). The hosts and symbionts can engage in a relationship anywhere between full antagonism/parasitism to mutualism.



If you haven't already, we recommend first taking a look at the [browser-based GUI](#).

Then you can start with the *Default Mode* guide, which includes running Symbulation both from the command line and a local browser-based GUI.

## 1.2.2 Default Mode

Symbulation allows you to compile your C++ to either:

- running at the command line (e.g., native machine code) and
- running in the web browser (e.g., javascript assembly code).

This how-to aims to walk you through all the nitty gritty required to successfully compile a simple “default” executable for running at the command line.

### Install: Native C++ Compiler

In the Unix-verse (e.g., Linux / MacOS) commonly used compilers include `gcc` and `clang`. From this point onwards, we assume that you're working with `gcc`. Unless you really know what you're doing, you'll want to have `gcc` installed. The good news is: you might already!

Bring up a terminal and try entering:

```
which gcc
```

If `which` spits out a path, then you have `gcc` installed! If `which` says “not found,” you'll need to go ahead and install `gcc`. For Linux users, your package manager (e.g., `yum`, `apt`, etc.) is probably the way to go about this. For MacOS users, you'll need to get Apple's “Command Line Tools for Xcode.” Either way, give it a quick web search

(e.g., “install gcc on [my operating system]”) and there should be plenty of how-to guides that walk you through step-by-step.

For Windows users, things are a bit more complicated. We recommend using [Windows Subsystem for Linux](#) and then following the steps above for gcc.

## Compile & Run: Command Line

Assuming you haven’t already pulled down a clone of Symbulation, let’s get your working environment all set.

### Using Cookiecutter

The easiest thing to do is use our Cookiecutter template.

- Install the latest Cookiecutter:

```
pip install -U cookiecutter
```

- Generate a Symbulation project:

```
cookiecutter https://github.com/anyaevostinar/SymbulationProjectTemplate.git
```

- Change directory into your newly created project:

```
cd SymbulationProject
```

### Without Cookiecutter

If you have something against delicious cookies and want to do without Cookiecutter, here are the steps. (Note that these steps don’t include making Data and Analysis files, which is assumed for the rest of the guide. If you are doing it this way, we assume you have your own preference for organizing things.)

1. Clone Symbulation:

```
git clone https://github.com/anyaevostinar/SymbulationEmp
```

2. In the same level as SymbulationEmp, you will need a recursive copy of Empirical:

```
git clone --recursive https://github.com/devosoft/Empirical.git
```

## Compiling

Regardless of how you got everything downloaded, it’s now time to compile!

```
cd SymbulationEmp
make
```

Which command you use to run the executable depends on your version. If you are using version 0.1:

```
./symbulation
```

If you are using a later version (or the `refactor` branch, which has the development version):

```
./symbulation_default
```

You can make changes to the file `SymSettings.cfg` to change the configuration options without needing to re-compile. These can also be altered at the command line:

```
./<executable file> -<Option to change> <new value>
```

For example:

```
./symbulation_default -VERTICAL_TRANSMISSION 0.5
```

To see how to use our workflow and scripts to collect and analyze data, please proceed to the [Collecting Data](#) quickstart guide!

### Install: Web GUI

These instructions are for if you want to make *changes* to the web GUI and run it locally. You don't need to do this to be able to use Symbulation's web browser; you can instead access it here: <https://anyaevostinar.github.io/SymbulationEmp/web/symbulation.html>.

First, you'll need Emscripten. We recommend putting it in the same directory that you have SymbulationEmp and Empirical:

```
git clone https://github.com/emscripten-core/emsdk.git
cd emsdk
./emsdk install 3.1.2
./emsdk activate 3.1.2
```

Then every time that you want to build and run Symbulation's web GUI, you'll need to load Emscripten into your PATH for a given terminal session. If you've closed and opened a new terminal, you'll need to do this again (this is what people usually forget to do after they've been away for a while):

```
cd emsdk
source ./emsdk_env.sh
```

Then navigate back to SymbulationEmp and build the web version:

```
cd SymbulationEmp
make web
```

```
./symbulation_default
```

### Web

You don't need to do this to be able to use Symbulation's web browser since it is hosted here: <https://anyaevostinar.github.io/SymbulationEmp/web/symbulation.html>.

However, if you want to make changes to the web GUI and run it locally, this is how you do that.

First, you'll need Emscripten, we recommend putting it in the same directory that you have SymbulationEmp and Empirical:

```
git clone https://github.com/emscripten-core/emsdk.git
cd emsdk
./emsdk install 2.0.5
./emsdk activate 2.0.5
```

Then every time that you want to build and run Symbulation's web GUI, you'll need to load Emscripten into your PATH for a given terminal session. If you've closed and opened a new terminal, you'll need to do this again (this is what people usually forget to do after they've been away for a while):

```
cd emsdk
source ./emsdk_env.sh
```

Then navigate back to SymbulationEmp and build the web version:

```
cd SymbulationEmp
make web
```

Now you have the website all built and in the `web` folder, so just navigate into that and run a website from it using Python's handy local webserver (you need Python 3.5 or above for this):

```
cd web
python3 -m http.server
```

You should then be able to go to <http://localhost:8000/> to see your custom run Symbulation GUI!

### 1.2.3 Collecting Data with Symbulation

You are able to run Symbulation with whatever workflow you prefer to run many replicates. The following assumes that you used the [Symbulation Cookiecutter](#) to get setup.

We've provided a [short script](#) that can be used with `screen` to run several replicates and treatments.

We recommend (and have provided) a workflow where you have a `Data` folder that contains subfolders for each experiment and within each of those subfolders are:

- `simple_repeat.py`
- `SymSettings.cfg`
- Your executable file
- A `README.md` containing the date and the purpose of the experiment

Assuming that you are in the `SymbulationEmp` directory and have already compiled your `symbulation` or `symbulation_default` executable, copy your executable to your `Data` folder and change to that directory:

```
cp symbulation ../Data/sample_treatment
cd ../Data/sample_treatment
```

The `simple_repeat.py` script assumes that you already have a copy of the executable and `SymSettings.cfg` in the same directory. Within that directory, you can run `simple_repeat.py`:

```
python3 simple_repeat.py
```

By default, this will run 5 replicates of each treatment specified in `simple_repeat.py` and use the random seeds 21-25 (inclusive). You can specify the random seeds (and therefore also the number of replicates) using command line arguments, which are optional. The first command line argument is the start of the range of seeds (inclusive), and the second command line argument is the end of the range of seeds (exclusive).

For example, the input

```
python3 simple_repeat.py 10 15
```

will use seeds 10, 11, 12, 13, and 14.

### 1.2.4 Analyzing Data

We've also provided a basic analysis pipeline for visualizing your data. Once you have let `simple_repeat.py` run, you can change directory to the `Analysis` folder:

```
cd ../../Analysis/sample_treatment
```

and run our provided Python script:

```
python3 munge_data.py
```

These commands will output a file `munged_basic.dat` that contains the average *interaction value* of hosts and symbionts over time in each of your replicates and treatments.

You can then open the R script `SampleAnalysis.R`, set your working directory to the `Analysis` folder and run all of the lines to see a plot of the effect of vertical transmission on the evolved interaction value for hosts and symbionts.

### 1.2.5 Creating A New Mode

*Note: this guide is only for versions greater than 0.1. If you'd like to check out this functionality sooner, it is on the `refactor` branch.*

Once you have familiarized yourself with Symbulation and its default mode, you might be interested in designing your own experiment, adding functionality to the codebase, and collecting data. The existing modes include default (Host and Symbiont), efficient (Efficient Host and Efficient Symbiont), lysis (Bacterium and Phage), and public goods game or PGG (PGG Host and PGG Symbiont). There are several steps to creating your own world, including following conventions for file structure, adding your own organisms, designing tests, adding a `WorldSetup` file, adding targets to the makefile, and more.

- `genindex`
- `search`

## 1.3 ALIFE 2022 Symbulation Tutorial

We will be hosting a introduction to Symbulation tutorial at the [ALIFE 2022 conferece!](#)

## 1.3.1 Overview

Symbulation is an agent-based modeling platform that enables the study of symbiosis along the parasitism to mutualism spectrum and available at <https://github.com/anyaevostinar/SymbulationEmp>. It uses the Empirical platform and allows for a large amount of customization based on existing functionality, including allowing symbionts to live outside or inside of hosts, lysogenic and lytic life cycles, several different spatial structures, and enabling symbionts occupying the same host to engage in a public goods game. It also supports the creation of new modes and functionality for those with some C++ experience. There are 56 current configuration options, controlled by an easy-to-use configuration file and customizable data-tracking. It also includes a web-based graphical user interface that can be customized by those with C++ knowledge. Symbulation is already being used to study how spatial structure and multi-infection interact with the evolution of mutualistic symbiosis, the evolution of lysogeny, and the de novo evolution of endosymbiosis. It has also been used in classroom settings with advanced undergraduate computer science students.

This tutorial will guide new users in understanding the overall architecture of Symbulation, setting up a project (using our [Cookiecutter](#) template) to conduct an experiment using existing configuration options, customizing the browser-based graphical user interface, and creating new functionality for those comfortable with C++. The tutorial will build on the existing guides and documentation (available at <https://symbulation.readthedocs.io/en/latest/>) and a page for the tutorial will be created there. Attendees will also be able to shape the future directions of Symbulation by discussing new desirable features and contributing their new functionality back to the codebase if they so wish. Attendees will leave the tutorial with the start of a new research project and, ideally, lots of new ideas and potential collaborations.

All material will be hosted here, check back later for a schedule!

===== Library

## 1.4 Library API

### 1.4.1 Class Hierarchy

### 1.4.2 File Hierarchy

### 1.4.3 Full API

#### Namespaces

#### Namespace Catch

#### Contents

- *Namespaces*
- *Classes*
- *Enums*
- *Functions*
- *Typedefs*
- *Variables*

## Namespaces

- *Namespace Catch::Detail*
- *Namespace Catch::Generators*
- *Namespace Catch::literals*
- *Namespace Catch::Matchers*

## Classes

- *Template Struct always\_false*
- *Struct AssertionInfo*
- *Struct AssertionReaction*
- *Struct AutoReg*
- *Struct CaseSensitive*
- *Struct Counts*
- *Struct Decomposer*
- *Struct IConfig*
- *Struct IContext*
- *Struct IExceptionTranslator*
- *Struct IExceptionTranslatorRegistry*
- *Struct IGeneratorTracker*
- *Struct IMutableContext*
- *Struct IMutableEnumValuesRegistry*
- *Struct IMutableRegistryHub*
- *Struct IRegistryHub*
- *Struct IResultCapture*
- *Struct IRunner*
- *Template Struct is\_callable*
- *Template Struct is\_callable< Fun(Args...)>*
- *Struct is\_callable\_tester*
- *Template Struct is\_range*
- *Struct IStream*
- *Struct ITestCaseRegistry*
- *Struct ITestInvoker*
- *Struct ITransientExpression*
- *Struct MessageBuilder*
- *Struct MessageInfo*

- *Struct MessageStream*
- *Struct NameAndTags*
- *Struct not\_this\_one*
- *Struct pluralise*
- *Struct RegistrarForTagAliases*
- *Struct ResultDisposition*
- *Struct ResultWas*
- *Struct RunTests*
- *Struct SectionEndInfo*
- *Struct SectionInfo*
- *Struct ShowDurations*
- *Struct SourceLineInfo*
- *Struct StreamEndStop*
- *Template Struct StringMaker*
- *Template Struct StringMaker< bool >*
- *Template Struct StringMaker< Catch::Detail::Approx >*
- *Template Struct StringMaker< char \* >*
- *Template Struct StringMaker< char >*
- *Template Struct StringMaker< char const \* >*
- *Template Struct StringMaker< char[SZ]>*
- *Template Struct StringMaker< double >*
- *Template Struct StringMaker< float >*
- *Template Struct StringMaker< int >*
- *Template Struct StringMaker< long >*
- *Template Struct StringMaker< long long >*
- *Template Struct StringMaker< R C::\* >*
- *Template Struct StringMaker< R, typename std::enable\_if< is\_range< R >::value &&!::Catch::Detail::IsStreamInsertable< R >::value >::type >*
- *Template Struct StringMaker< signed char >*
- *Template Struct StringMaker< signed char[SZ]>*
- *Template Struct StringMaker< std::nullptr\_t >*
- *Template Struct StringMaker< std::string >*
- *Template Struct StringMaker< std::wstring >*
- *Template Struct StringMaker< T \* >*
- *Template Struct StringMaker< T[SZ]>*
- *Template Struct StringMaker< unsigned char >*

- *Template Struct StringMaker< unsigned char[SZ]>*
- *Template Struct StringMaker< unsigned int >*
- *Template Struct StringMaker< unsigned long >*
- *Template Struct StringMaker< unsigned long long >*
- *Template Struct StringMaker< wchar\_t \* >*
- *Template Struct StringMaker< wchar\_t const \* >*
- *Struct TestCaseInfo*
- *Struct TestFailureException*
- *Struct Totals*
- *Template Struct true\_given*
- *Struct UseColour*
- *Struct WaitForKeypress*
- *Struct WarnAbout*
- *Class AssertionHandler*
- *Template Class BinaryExpr*
- *Class Capturer*
- *Class ExceptionTranslatorRegistrar*
- *Template Class ExceptionTranslatorRegistrar::ExceptionTranslator*
- *Template Class ExprLhs*
- *Class GeneratorException*
- *Class LazyExpression*
- *Template Class MatchExpr*
- *Class NonCopyable*
- *Template Class Option*
- *Class ReusableStringStream*
- *Class ScopedMessage*
- *Class Section*
- *Class SimplePcg32*
- *Class StringRef*
- *Class TestCase*
- *Template Class TestInvokerAsMethod*
- *Class Timer*
- *Template Class UnaryExpr*

## Enums

- *Enum Verbosity*

## Functions

- *Function Catch::cerr*
- *Function Catch::cleanUp*
- *Function Catch::cleanUpContext*
- *Function Catch::clog*
- *Template Function Catch::compareEqual(LhsT const&, RhsT const&)*
- *Template Function Catch::compareEqual(T \*const&, int)*
- *Template Function Catch::compareEqual(T \*const&, long)*
- *Template Function Catch::compareEqual(int, T \*const&)*
- *Template Function Catch::compareEqual(long, T \*const&)*
- *Template Function Catch::compareNotEqual(LhsT const&, RhsT&&)*
- *Template Function Catch::compareNotEqual(T \*const&, int)*
- *Template Function Catch::compareNotEqual(T \*const&, long)*
- *Template Function Catch::compareNotEqual(int, T \*const&)*
- *Template Function Catch::compareNotEqual(long, T \*const&)*
- *Function Catch::contains*
- *Function Catch::cout*
- *Function Catch::endsWith(std::string const&, std::string const&)*
- *Function Catch::endsWith(std::string const&, char)*
- *Function Catch::filterTests*
- *Function Catch::formatReconstructedExpression*
- *Function Catch::getAllTestCasesSorted*
- *Function Catch::getCurrentContext*
- *Function Catch::getCurrentMutableContext*
- *Function Catch::getCurrentNanosecondsSinceEpoch*
- *Function Catch::getEstimatedClockResolution*
- *Function Catch::getMutableRegistryHub*
- *Function Catch::getRegistryHub*
- *Function Catch::getResultCapture*
- *Function Catch::handleExceptionMatchExpr(AssertionHandler&, std::string const&, StringRef const&)*
- *Function Catch::handleExceptionMatchExpr(AssertionHandler&, StringMatcher const&, StringRef const&)*
- *Function Catch::handleExpression(ITransientExpression const&)*

- *Template Function Catch::handleExpression(ExprLhs<T> const&)*
- *Function Catch::isFalseTest*
- *Function Catch::isJustInfo*
- *Function Catch::isOk*
- *Function Catch::isThrowSafe*
- *Template Function Catch::makeMatchExpr*
- *Function Catch::makeStream*
- *Function Catch::makeTestCase*
- *Function Catch::makeTestInvoker(void(\*)())*
- *Template Function Catch::makeTestInvoker(void(C::\*))()*
- *Function Catch::matchTest*
- *Function Catch::operator""\_sr*
- *Template Function Catch::operator+*
- *Function Catch::operator+=*
- *Function Catch::operator<<(std::ostream&, SourceLineInfo const&)*
- *Function Catch::operator<<(std::ostream&, StringRef const&)*
- *Function Catch::operator|*
- *Template Function Catch::rangeToString(Range const&)*
- *Template Function Catch::rangeToString(std::vector<bool, Allocator> const&)*
- *Function Catch::replaceInPlace*
- *Function Catch::rng*
- *Function Catch::rngSeed*
- *Function Catch::shouldContinueOnFailure*
- *Function Catch::shouldSuppressFailure*
- *Function Catch::splitStringRef*
- *Function Catch::startsWith(std::string const&, std::string const&)*
- *Function Catch::startsWith(std::string const&, char)*
- *Function Catch::throw\_domain\_error*
- *Function Catch::throw\_exception*
- *Function Catch::throw\_logic\_error*
- *Function Catch::throw\_runtime\_error*
- *Function Catch::toLower*
- *Function Catch::toLowerInPlace*
- *Function Catch::translateActiveException*
- *Function Catch::trim(std::string const&)*
- *Function Catch::trim(StringRef)*

## Typedefs

- *Typedef Catch::exceptionTranslateFunction*
- *Typedef Catch::ExceptionTranslators*
- *Typedef Catch::FunctionReturnType*
- *Typedef Catch::IConfigPtr*
- *Typedef Catch::IReporterFactoryPtr*
- *Typedef Catch::StringMatcher*

## Variables

- *Variable Catch::begin*
- *Variable Catch::end*

## Namespace Catch::Detail

### Contents

- *Classes*
- *Functions*
- *Variables*

## Classes

- *Struct EnumInfo*
- *Class Approx*
- *Template Class IsStreamInsertable*

## Functions

- *Template Function Catch::Detail::convertUnknownEnumToString*
- *Template Function Catch::Detail::convertUnstreamable(T const&)*
- *Template Function Catch::Detail::convertUnstreamable(T const&)*
- *Template Function Catch::Detail::convertUnstreamable(T const&)*
- *Template Function Catch::Detail::rangeToString*
- *Template Function Catch::Detail::rawMemoryToString(const T&)*
- *Function Catch::Detail::rawMemoryToString(const void \*, std::size\_t)*
- *Template Function Catch::Detail::stringify*

## Variables

- *Variable Catch::Detail::unprintableString*

## Namespace Catch::Generators

### Contents

- *Namespaces*
- *Classes*
- *Functions*
- *Typedefs*

## Namespaces

- *Namespace Catch::Generators::pf*

## Classes

- *Template Struct as*
- *Template Struct IGenerator*
- *Template Class ChunkGenerator*
- *Template Class FilterGenerator*
- *Template Class FixedValuesGenerator*
- *Template Class Generators*
- *Class GeneratorUntypedBase*
- *Template Class GeneratorWrapper*
- *Template Class IteratorGenerator*
- *Template Class MapGenerator*
- *Template Class RandomFloatingGenerator*
- *Template Class RandomIntegerGenerator*
- *Template Class RangeGenerator*
- *Template Class RepeatGenerator*
- *Template Class SingleValueGenerator*
- *Template Class TakeGenerator*

## Functions

- *Function Catch::Generators::acquireGeneratorTracker*
- *Template Function Catch::Generators::chunk*
- *Template Function Catch::Generators::filter*
- *Template Function Catch::Generators::from\_range(InputIterator, InputSentinel)*
- *Template Function Catch::Generators::from\_range(Container const&)*
- *Template Function Catch::Generators::generate*
- *Template Function Catch::Generators::makeGenerators(GeneratorWrapper<T>&&, Gs&&...)*
- *Template Function Catch::Generators::makeGenerators(GeneratorWrapper<T>&&)*
- *Template Function Catch::Generators::makeGenerators(T&&, Gs&&...)*
- *Template Function Catch::Generators::makeGenerators(as<T>, U&&, Gs&&...)*
- *Template Function Catch::Generators::map*
- *Template Function Catch::Generators::random(T, T)*
- *Template Function Catch::Generators::random(T, T)*
- *Template Function Catch::Generators::range(T const&, T const&, T const&)*
- *Template Function Catch::Generators::range(T const&, T const&)*
- *Template Function Catch::Generators::repeat*
- *Template Function Catch::Generators::table*
- *Template Function Catch::Generators::take*
- *Template Function Catch::Generators::value*
- *Template Function Catch::Generators::values*

## Typedefs

- *Typedef Catch::Generators::GeneratorBasePtr*

## Namespace Catch::Generators::pf

### Contents

- *Functions*

## Functions

- *Template Function Catch::Generators::pf::make\_unique*

## Namespace Catch::literals

### Contents

- *Functions*

## Functions

- *Function Catch::literals::operator"" \_a(long double)*
- *Function Catch::literals::operator"" \_a(unsigned long long)*

## Namespace Catch::Matchers

### Contents

- *Namespaces*
- *Functions*

## Namespaces

- *Namespace Catch::Matchers::Exception*
- *Namespace Catch::Matchers::Floating*
- *Namespace Catch::Matchers::Generic*
- *Namespace Catch::Matchers::Impl*
- *Namespace Catch::Matchers::StdString*
- *Namespace Catch::Matchers::Vector*

## Functions

- *Template Function Catch::Matchers::Approx*
- *Function Catch::Matchers::Contains(std::string const&, CaseSensitive::Choice)*
- *Template Function Catch::Matchers::Contains(std::vector<T> const&)*
- *Function Catch::Matchers::EndsWith*
- *Template Function Catch::Matchers::Equals(std::vector<T> const&)*
- *Function Catch::Matchers::Equals(std::string const&, CaseSensitive::Choice)*

- *Function Catch::Matchers::Matches*
- *Function Catch::Matchers::Message*
- *Template Function Catch::Matchers::Predicate*
- *Function Catch::Matchers::StartsWith*
- *Template Function Catch::Matchers::UnorderedEquals*
- *Template Function Catch::Matchers::VectorContains*
- *Function Catch::Matchers::WithinAbs*
- *Function Catch::Matchers::WithinRel(double, double)*
- *Function Catch::Matchers::WithinRel(double)*
- *Function Catch::Matchers::WithinRel(float, float)*
- *Function Catch::Matchers::WithinRel(float)*
- *Function Catch::Matchers::WithinULP(double, uint64\_t)*
- *Function Catch::Matchers::WithinULP(float, uint64\_t)*

### Namespace `Catch::Matchers::Exception`

#### Contents

- *Classes*

#### Classes

- *Class `ExceptionMessageMatcher`*

### Namespace `Catch::Matchers::Floating`

#### Contents

- *Classes*

#### Classes

- *Struct `WithinAbsMatcher`*
- *Struct `WithinRelMatcher`*
- *Struct `WithinUlpMatcher`*

## Namespace Catch::Matchers::Generic

### Contents

- *Namespaces*
- *Classes*

## Namespaces

- *Namespace Catch::Matchers::Generic::Detail*

## Classes

- *Template Class PredicateMatcher*

## Namespace Catch::Matchers::Generic::Detail

### Contents

- *Functions*

## Functions

- *Function Catch::Matchers::Generic::Detail::finalizeDescription*

## Namespace Catch::Matchers::Impl

### Contents

- *Classes*

## Classes

- *Template Struct MatchAllOf*
- *Template Struct MatchAnyOf*
- *Template Struct MatcherBase*
- *Template Struct MatcherMethod*
- *Template Struct MatchNotOf*
- *Class MatcherUntypedBase*

## Namespace Catch::Matchers::StdString

### Contents

- *Classes*

### Classes

- *Struct CasedString*
- *Struct ContainsMatcher*
- *Struct EndsWithMatcher*
- *Struct EqualsMatcher*
- *Struct RegexMatcher*
- *Struct StartsWithMatcher*
- *Struct StringMatcherBase*

## Namespace Catch::Matchers::Vector

### Contents

- *Classes*

### Classes

- *Template Struct ApproxMatcher*
- *Template Struct ContainsElementMatcher*
- *Template Struct ContainsMatcher*
- *Template Struct EqualsMatcher*
- *Template Struct UnorderedEqualsMatcher*

## Namespace **mpl\_**

## Namespace **std**

## Classes and Structs

### Template Struct **always\_false**

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public false_type`

### Struct Documentation

```
template<typename T>  
struct always_false : public false_type
```

### Struct AssertionInfo

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

```
struct Catch::AssertionInfo
```

#### Public Members

*StringRef* **macroName**

*SourceLineInfo* **lineInfo**

*StringRef* **capturedExpression**

*ResultDisposition::Flags* **resultDisposition**

### Struct AssertionReaction

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

```
struct Catch::AssertionReaction
```

#### Public Members

bool **shouldDebugBreak** = false

bool **shouldThrow** = false

## Struct AutoReg

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::NonCopyable (*Class NonCopyable*)

## Struct Documentation

```
struct Catch::AutoReg : public Catch::NonCopyable
```

### Public Functions

```
AutoReg (ITestInvoker *invoker, SourceLineInfo const &lineInfo, StringRef const &classOrMethod,
         NameAndTags const &nameAndTags) noexcept
```

```
~AutoReg ()
```

## Struct CaseSensitive

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::CaseSensitive
```

### Public Types

```
enum Choice
```

```
Values:
```

```
enumerator Yes
```

```
enumerator No
```

## Struct Counts

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::Counts

### Public Functions

*Counts* operator- (*Counts* const &*other*) const

*Counts* &operator+= (*Counts* const &*other*)

std::size\_t total () const

bool allPassed () const

bool allOk () const

### Public Members

std::size\_t passed = 0

std::size\_t failed = 0

std::size\_t failedButOk = 0

## Struct Decomposer

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::Decomposer

### Public Functions

template<typename **T**>

auto operator<= (*T* const &*lhs*) -> *ExprLhs*<*T* const&>

auto operator<= (*bool value*) -> *ExprLhs*<bool>

## Struct EnumInfo

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::Detail::EnumInfo
```

### Public Functions

```
~EnumInfo()
```

```
StringRef lookup(int value) const
```

### Public Members

```
StringRef m_name
```

```
std::vector<std::pair<int, StringRef>> m_values
```

## Template Struct as

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<typename T>
```

```
struct as
```

## Template Struct IGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Generators::GeneratorUntypedBase (*Class GeneratorUntypedBase*)

## Derived Types

- public Catch::Generators::FilterGenerator< T, Predicate > (*Template Class FilterGenerator*)
- public Catch::Generators::FixedValuesGenerator< T > (*Template Class FixedValuesGenerator*)
- public Catch::Generators::Generators< T > (*Template Class Generators*)
- public Catch::Generators::IteratorGenerator< T > (*Template Class IteratorGenerator*)
- public Catch::Generators::MapGenerator< T, U, Func > (*Template Class MapGenerator*)
- public Catch::Generators::RangeGenerator< T > (*Template Class RangeGenerator*)

- `public Catch::Generators::RepeatGenerator< T >` (*Template Class RepeatGenerator*)
- `public Catch::Generators::SingleValueGenerator< T >` (*Template Class SingleValueGenerator*)
- `public Catch::Generators::TakeGenerator< T >` (*Template Class TakeGenerator*)

## Struct Documentation

template<typename T>

**struct** `Catch::Generators::IGenerator` : **public** `Catch::Generators::GeneratorUntypedBase`  
 Subclassed by `Catch::Generators::FilterGenerator< T, Predicate >`, `Catch::Generators::FixedValuesGenerator< T >`, `Catch::Generators::Generators< T >`, `Catch::Generators::IteratorGenerator< T >`, `Catch::Generators::MapGenerator< T, U, Func >`, `Catch::Generators::RangeGenerator< T >`, `Catch::Generators::RepeatGenerator< T >`, `Catch::Generators::SingleValueGenerator< T >`, `Catch::Generators::TakeGenerator< T >`

### Public Types

`using type = T`

### Public Functions

`~IGenerator () = default`  
`T const &get () const = 0`

## Struct IConfig

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::NonCopyable` (*Class NonCopyable*)

## Struct Documentation

**struct** `Catch::IConfig` : **public** `Catch::NonCopyable`

## Public Functions

```

~IConfig ()
bool allowThrows () const = 0
std::ostream &stream () const = 0
std::string name () const = 0
bool includeSuccessfulResults () const = 0
bool shouldDebugBreak () const = 0
bool warnAboutMissingAssertions () const = 0
bool warnAboutNoTests () const = 0
int abortAfter () const = 0
bool showInvisibles () const = 0
ShowDurations::OrNot showDurations () const = 0
TestSpec const &testSpec () const = 0
bool hasTestFilters () const = 0
std::vector<std::string> const &getTestsOrTags () const = 0
RunTests::InWhatOrder runOrder () const = 0
unsigned int rngSeed () const = 0
UseColour::YesOrNo useColour () const = 0
std::vector<std::string> const &getSectionsToRun () const = 0
Verbosity verbosity () const = 0
bool benchmarkNoAnalysis () const = 0
int benchmarkSamples () const = 0
double benchmarkConfidenceInterval () const = 0
unsigned int benchmarkResamples () const = 0
std::chrono::milliseconds benchmarkWarmupTime () const = 0

```

## Struct IContext

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Derived Type

- `public Catch::ImmutableContext` (*Struct `ImmutableContext`*)

### Struct Documentation

**struct** `Catch::IContext`

Subclassed by *`Catch::ImmutableContext`*

#### Public Functions

`~IContext` ()

*`IResultCapture`* \*`getResultCapture` () = 0

*`IRunner`* \*`getRunner` () = 0

*`IConfigPtr`* `const` &`getConfig` () `const` = 0

### Struct `IExceptionTranslator`

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

**struct** `Catch::IExceptionTranslator`

#### Public Functions

`~IExceptionTranslator` ()

`std::string` `translate` (*`ExceptionTranslators::const_iterator`* `it`, *`ExceptionTranslators::const_iterator`* `itEnd`) `const` = 0

### Struct `IExceptionTranslatorRegistry`

- Defined in `file_source_catch_catch.hpp`

## Struct Documentation

```
struct Catch::IExceptionTranslatorRegistry
```

### Public Functions

```
~IExceptionTranslatorRegistry ()  
std::string translateActiveException () const = 0
```

## Struct IGeneratorTracker

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::IGeneratorTracker
```

### Public Functions

```
~IGeneratorTracker ()  
auto hasGenerator () const -> bool = 0  
auto getGenerator () const -> Generators::GeneratorBasePtr const& = 0  
void setGenerator (Generators::GeneratorBasePtr &&generator) = 0
```

## Struct IMutableContext

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::IContext (*Struct IContext*)

## Struct Documentation

```
struct Catch::IMutableContext : public Catch::IContext
```

## Public Functions

```
~ImmutableContext ()  
void setResultCapture (IResultCapture *resultCapture) = 0  
void setRunner (IRunner *runner) = 0  
void setConfig (IConfigPtr const &config) = 0
```

## Struct ImmutableEnumValuesRegistry

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::ImmutableEnumValuesRegistry
```

### Public Functions

```
~ImmutableEnumValuesRegistry ()  
Detail::EnumInfo const &registerEnum (StringRef enumName, StringRef allEnums,  
std::vector<int> const &values) = 0  
template<typename E>  
Detail::EnumInfo const &registerEnum (StringRef enumName, StringRef allEnums,  
std::initializer_list<E> values)
```

## Struct ImmutableRegistryHub

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::ImmutableRegistryHub
```

### Public Functions

```
~ImmutableRegistryHub ()  
void registerReporter (std::string const &name, IReporterFactoryPtr const &factory) = 0  
void registerListener (IReporterFactoryPtr const &factory) = 0  
void registerTest (TestCase const &testInfo) = 0  
void registerTranslator (const IExceptionTranslator *translator) = 0  
void registerTagAlias (std::string const &alias, std::string const &tag, SourceLineInfo const  
&lineInfo) = 0  
void registerStartupException () noexcept = 0  
ImmutableEnumValuesRegistry &getMutableEnumValuesRegistry () = 0
```

## Struct IRegistryHub

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::IRegistryHub
```

### Public Functions

```
~IRegistryHub ()
```

```
IReporterRegistry const &getReporterRegistry () const = 0
```

```
ITestCaseRegistry const &getTestCaseRegistry () const = 0
```

```
ITagAliasRegistry const &getTagAliasRegistry () const = 0
```

```
IExceptionTranslatorRegistry const &getExceptionTranslatorRegistry () const = 0
```

```
StartupExceptionRegistry const &getStartupExceptionRegistry () const = 0
```

## Struct IResultCapture

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::IResultCapture
```

### Public Functions

```
~IResultCapture ()
```

```
bool sectionStarted (SectionInfo const &sectionInfo, Counts &assertions) = 0
```

```
void sectionEnded (SectionEndInfo const &endInfo) = 0
```

```
void sectionEndedEarly (SectionEndInfo const &endInfo) = 0
```

```
auto acquireGeneratorTracker (SourceLineInfo const &lineInfo) -> IGeneratorTracker& = 0
```

```
void pushScopedMessage (MessageInfo const &message) = 0
```

```
void popScopedMessage (MessageInfo const &message) = 0
```

```
void emplaceUnscopedMessage (MessageBuilder const &builder) = 0
```

```
void handleFatalErrorCondition (StringRef message) = 0
```

```
void handleExpr (AssertionInfo const &info, ITransientExpression const &expr, AssertionReaction &reaction) = 0
```

```
void handleMessage (AssertionInfo const &info, ResultWas::OfType resultType, StringRef const &message, AssertionReaction &reaction) = 0
```

```
void handleUnexpectedExceptionNotThrown (AssertionInfo const &info, AssertionReaction &reaction) = 0
```

```
void handleUnexpectedInflightException (AssertionInfo const &info, std::string const  
                                         &message, AssertionReaction &reaction) = 0  
void handleIncomplete (AssertionInfo const &info) = 0  
void handleNonExpr (AssertionInfo const &info, ResultWas::OfType resultType, AssertionReaction  
                  &reaction) = 0  
bool lastAssertionPassed () = 0  
void assertionPassed () = 0  
std::string getCurrentTestName () const = 0  
const AssertionResult *getLastResult () const = 0  
void exceptionEarlyReported () = 0
```

## Struct IRunner

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::IRunner
```

### Public Functions

```
~IRunner ()  
bool aborting () const = 0
```

## Template Struct is\_callable

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<typename T>  
struct is_callable
```

## Template Struct is\_callable< Fun(Args...)>

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public decltypeis_callable_tester::test< Fun, Args... >`

### Struct Documentation

```
template<typename Fun, typename ...Args>
struct is_callable<Fun (Args...) >: public decltypeis_callable_tester::test<Fun, Args...>
```

### Struct `is_callable_tester`

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

```
struct Catch::is_callable_tester
```

#### Public Static Functions

```
template<typename Fun, typename... Args> true_given< decltype(std::declval< Fun >) (std
template<typename...>
std::false_type test (...)
```

### Template Struct `is_range`

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

```
template<typename T>
struct Catch::is_range
```

#### Public Static Attributes

```
const bool value = !std::is_same<decltype(begin(std::declval<T>())), not_this_one>::value && !std::is_same<decltype(end(s
```

## Struct IStream

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::IStream
```

### Public Functions

```
~IStream()  
std::ostream &stream() const = 0
```

## Struct ITestCaseRegistry

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::ITestCaseRegistry
```

### Public Functions

```
~ITestCaseRegistry()  
std::vector<TestCase> const &getAllTests() const = 0  
std::vector<TestCase> const &getAllTestsSorted(ICConfig const &config) const = 0
```

## Struct ITestInvoker

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Derived Type

- public Catch::TestInvokerAsMethod< C > (*Template Class TestInvokerAsMethod*)

## Struct Documentation

### **struct** Catch::ITestInvoker

Subclassed by *Catch::TestInvokerAsMethod< C >*

#### Public Functions

void **invoke** () **const** = 0

**~ITestInvoker** ()

## Struct ITransientExpression

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Derived Types

- public Catch::BinaryExpr< LhsT, RhsT > (*Template Class BinaryExpr*)
- public Catch::MatchExpr< ArgT, MatcherT > (*Template Class MatchExpr*)
- public Catch::UnaryExpr< LhsT > (*Template Class UnaryExpr*)

## Struct Documentation

### **struct** Catch::ITransientExpression

Subclassed by *Catch::BinaryExpr< LhsT, RhsT >*, *Catch::MatchExpr< ArgT, MatcherT >*, *Catch::UnaryExpr< LhsT >*

#### Public Functions

auto **isBinaryExpression** () **const** -> bool

auto **getResult** () **const** -> bool

void **streamReconstructedExpression** (std::ostream &os) **const** = 0

**ITransientExpression** (bool *isBinaryExpression*, bool *result*)

**~ITransientExpression** ()

### Public Members

bool `m_isBinaryExpression`  
bool `m_result`

### Struct WithinAbsMatcher

- Defined in `file_source_catch_catch.hpp`

### Inheritance Relationships

#### Base Type

- public `Catch::Matchers::Impl::MatcherBase< double >` (*Template Struct `MatcherBase`*)

### Struct Documentation

**struct** `Catch::Matchers::Floating::WithinAbsMatcher` : public `Catch::Matchers::Impl::MatcherBase<double>`

#### Public Functions

**WithinAbsMatcher** (`double target`, `double margin`)  
bool **match** (`double const &matchee`) **const override**  
std::string **describe** () **const override**

### Struct WithinRelMatcher

- Defined in `file_source_catch_catch.hpp`

### Inheritance Relationships

#### Base Type

- public `Catch::Matchers::Impl::MatcherBase< double >` (*Template Struct `MatcherBase`*)

### Struct Documentation

**struct** `Catch::Matchers::Floating::WithinRelMatcher` : public `Catch::Matchers::Impl::MatcherBase<double>`

### Public Functions

**WithinRelMatcher** (double *target*, double *epsilon*)  
 bool **match** (double **const** &*matchee*) **const override**  
 std::string **describe** () **const override**

### Struct WithinUlpMatcher

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Base Type

- public Catch::Matchers::Impl::MatcherBase< double > (*Template Struct MatcherBase*)

### Struct Documentation

```
struct Catch::Matchers::Floating::WithinUlpMatcher : public Catch::Matchers::Impl::MatcherBase<double>
```

### Public Functions

**WithinUlpMatcher** (double *target*, uint64\_t *ulps*, FloatingPointKind *baseType*)  
 bool **match** (double **const** &*matchee*) **const override**  
 std::string **describe** () **const override**

### Template Struct MatchAllOf

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Base Type

- public Catch::Matchers::Impl::MatcherBase< ArgT > (*Template Struct MatcherBase*)

## Struct Documentation

```
template<typename ArgT>
struct Catch::Matchers::Impl::MatchAllOf : public Catch::Matchers::Impl::MatcherBase<ArgT>
```

### Public Functions

```
bool match (ArgT const &arg) const override
std::string describe () const override
MatchAllOf<ArgT> operator&& (MatcherBase<ArgT> const &other)
```

### Public Members

```
std::vector<MatcherBase<ArgT> const*> m_matchers
```

## Template Struct MatchAnyOf

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Matchers::Impl::MatcherBase< ArgT > (*Template Struct MatcherBase*)

## Struct Documentation

```
template<typename ArgT>
struct Catch::Matchers::Impl::MatchAnyOf : public Catch::Matchers::Impl::MatcherBase<ArgT>
```

### Public Functions

```
bool match (ArgT const &arg) const override
std::string describe () const override
MatchAnyOf<ArgT> operator||| (MatcherBase<ArgT> const &other)
```

## Public Members

```
std::vector<MatcherBase<ArgT> const*> m_matchers
```

## Template Struct MatcherBase

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Types

- public Catch::Matchers::Impl::MatcherUntypedBase (*Class MatcherUntypedBase*)
- public Catch::Matchers::Impl::MatcherMethod< T > (*Template Struct MatcherMethod*)

### Derived Types

- public Catch::Matchers::Exception::ExceptionMessageMatcher (*Class ExceptionMessageMatcher*)
- public Catch::Matchers::Floating::WithinAbsMatcher (*Struct WithinAbsMatcher*)
- public Catch::Matchers::Floating::WithinRelMatcher (*Struct WithinRelMatcher*)
- public Catch::Matchers::Floating::WithinUlpMatcher (*Struct WithinUlpMatcher*)
- public Catch::Matchers::Generic::PredicateMatcher< T > (*Template Class PredicateMatcher*)
- public Catch::Matchers::StdString::RegexMatcher (*Struct RegexMatcher*)
- public Catch::Matchers::StdString::StringMatcherBase (*Struct StringMatcherBase*)
- public Catch::Matchers::Vector::ApproxMatcher< T > (*Template Struct ApproxMatcher*)
- public Catch::Matchers::Vector::ContainsElementMatcher< T > (*Template Struct ContainsElementMatcher*)
- public Catch::Matchers::Vector::ContainsMatcher< T > (*Template Struct ContainsMatcher*)
- public Catch::Matchers::Vector::EqualsMatcher< T > (*Template Struct EqualsMatcher*)
- public Catch::Matchers::Vector::UnorderedEqualsMatcher< T > (*Template Struct UnorderedEqualsMatcher*)

## Struct Documentation

template<typename T>

```
struct Catch::Matchers::Impl::MatcherBase : public Catch::Matchers::Impl::MatcherUntypedBase, public Catch::Matchers::Impl::MatcherBase
Subclassed by Catch::Matchers::Exception::ExceptionMessageMatcher, Catch::Matchers::Floating::WithinAbsMatcher,
Catch::Matchers::Floating::WithinRelMatcher, Catch::Matchers::Floating::WithinUlpsMatcher,
Catch::Matchers::Generic::PredicateMatcher< T >, Catch::Matchers::StdString::RegexMatcher,
Catch::Matchers::StdString::StringMatcherBase, Catch::Matchers::Vector::ApproxMatcher< T >,
Catch::Matchers::Vector::ContainsElementMatcher< T >, Catch::Matchers::Vector::ContainsMatcher<
T >, Catch::Matchers::Vector::EqualsMatcher< T >, Catch::Matchers::Vector::UnorderedEqualsMatcher< T
>
```

### Public Functions

*MatchAllOf*<T> **operator**&& (MatcherBase const &other) **const**

*MatchAnyOf*<T> **operator**|| (MatcherBase const &other) **const**

*MatchNotOf*<T> **operator**! ( ) **const**

## Template Struct MatcherMethod

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

template<typename ObjectT>

```
struct Catch::Matchers::Impl::MatcherMethod
```

### Public Functions

bool **match** (ObjectT const &arg) **const** = 0

## Template Struct MatchNotOf

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- **public** Catch::Matchers::Impl::MatcherBase< ArgT > (*Template Struct MatcherBase*)

## Struct Documentation

```
template<typename ArgT>
struct Catch::Matchers::Impl::MatchNotOf : public Catch::Matchers::Impl::MatcherBase<ArgT>
```

### Public Functions

```
MatchNotOf (MatcherBase<ArgT> const &underlyingMatcher)
```

```
bool match (ArgT const &arg) const override
```

```
std::string describe () const override
```

### Public Members

```
MatcherBase<ArgT> const &m_underlyingMatcher
```

## Struct CasedString

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::Matchers::StdString::CasedString
```

### Public Functions

```
CasedString (std::string const &str, CaseSensitive::Choice caseSensitivity)
```

```
std::string adjustString (std::string const &str) const
```

```
std::string caseSensitivitySuffix () const
```

### Public Members

```
CaseSensitive::Choice m_caseSensitivity
```

```
std::string m_str
```

## Struct ContainsMatcher

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::StdString::StringMatcherBase` (*Struct StringMatcherBase*)

### Struct Documentation

**struct** `Catch::Matchers::StdString::ContainsMatcher` : **public** `Catch::Matchers::StdString::StringMatcherBase`

#### Public Functions

**ContainsMatcher** (*CasedString const &comparator*)

bool **match** (`std::string const &source`) **const override**

### Struct EndsWithMatcher

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::StdString::StringMatcherBase` (*Struct StringMatcherBase*)

### Struct Documentation

**struct** `Catch::Matchers::StdString::EndsWithMatcher` : **public** `Catch::Matchers::StdString::StringMatcherBase`

#### Public Functions

**EndsWithMatcher** (*CasedString const &comparator*)

bool **match** (`std::string const &source`) **const override**

### Struct EqualsMatcher

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::StdString::StringMatcherBase` (*Struct StringMatcherBase*)

### Struct Documentation

**struct** `Catch::Matchers::StdString::EqualsMatcher` : **public** `Catch::Matchers::StdString::StringMatcherBase`

#### Public Functions

**EqualsMatcher** (*CasedString const &comparator*)  
 bool **match** (std::string **const &source**) **const override**

### Struct RegexMatcher

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::Impl::MatcherBase< std::string >` (*Template Struct MatcherBase*)

### Struct Documentation

**struct** `Catch::Matchers::StdString::RegexMatcher` : **public** `Catch::Matchers::Impl::MatcherBase<std::string>`

#### Public Functions

**RegexMatcher** (std::string *regex*, *CaseSensitive::Choice caseSensitivity*)  
 bool **match** (std::string **const &matchee**) **const override**  
 std::string **describe** () **const override**

## Struct `StartsWithMatcher`

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::StdString::StringMatcherBase` (*Struct `StringMatcherBase`*)

## Struct Documentation

**struct** `Catch::Matchers::StdString::StartsWithMatcher` : **public** `Catch::Matchers::StdString::StringMatcherBase`

### Public Functions

**StartsWithMatcher** (*CasedString* **const** &*comparator*)

**bool match** (`std::string` **const** &*source*) **const override**

## Struct `StringMatcherBase`

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::Impl::MatcherBase< std::string >` (*Template* *Struct* *MatcherBase*)

## Derived Types

- `public Catch::Matchers::StdString::ContainsMatcher` (*Struct* *ContainsMatcher*)
- `public Catch::Matchers::StdString::EndsWithMatcher` (*Struct* *EndsWithMatcher*)
- `public Catch::Matchers::StdString::EqualsMatcher` (*Struct* *EqualsMatcher*)
- `public Catch::Matchers::StdString::StartsWithMatcher` (*Struct* *StartsWithMatcher*)

## Struct Documentation

**struct** `Catch::Matchers::StdString::StringMatcherBase` : **public** `Catch::Matchers::Impl::MatcherBase`<std::string>  
 Subclassed by `Catch::Matchers::StdString::ContainsMatcher`, `Catch::Matchers::StdString::EndsWithMatcher`,  
`Catch::Matchers::StdString::EqualsMatcher`, `Catch::Matchers::StdString::StartsWithMatcher`

### Public Functions

**StringMatcherBase** (std::string const &operation, CasedString const &comparator)

std::string **describe** () **const override**

### Public Members

CasedString **m\_comparator**

std::string **m\_operation**

## Template Struct ApproxMatcher

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::Impl::MatcherBase`< std::vector< T > > (*Template Struct MatcherBase*)

## Struct Documentation

template<typename T>

**struct** `Catch::Matchers::Vector::ApproxMatcher` : **public** `Catch::Matchers::Impl::MatcherBase`<std::vector<T>>

### Public Functions

**ApproxMatcher** (std::vector<T> const &comparator)

bool **match** (std::vector<T> const &v) **const override**

std::string **describe** () **const override**

template<typename = typename std::enable\_if<std::is\_constructible<double, T>::value>::type>  
*ApproxMatcher* &epsilon (T const &newEpsilon)

template<typename = typename std::enable\_if<std::is\_constructible<double, T>::value>::type>  
*ApproxMatcher* &margin (T const &newMargin)

template<typename = typename std::enable\_if<std::is\_constructible<double, T>::value>::type>  
*ApproxMatcher* &scale (T const &newScale)

### Public Members

```
std::vector<T> const &m_comparator  
Catch::Detail::Approx approx = Catch::Detail::Approx::custom()
```

### Template Struct ContainsElementMatcher

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Base Type

- public Catch::Matchers::Impl::MatcherBase< std::vector< T > > (*Template Struct MatcherBase*)

### Struct Documentation

```
template<typename T>  
struct Catch::Matchers::Vector::ContainsElementMatcher : public Catch::Matchers::Impl::MatcherBase<std::
```

#### Public Functions

```
ContainsElementMatcher (T const &comparator)  
bool match (std::vector<T> const &v) const override  
std::string describe () const override
```

#### Public Members

```
T const &m_comparator
```

### Template Struct ContainsMatcher

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Base Type

- public Catch::Matchers::Impl::MatcherBase< std::vector< T > > (*Template Struct MatcherBase*)

## Struct Documentation

```
template<typename T>
```

```
struct Catch::Matchers::Vector::ContainsMatcher : public Catch::Matchers::Impl::MatcherBase<std::vector<T>>
```

### Public Functions

```
ContainsMatcher (std::vector<T> const &comparator)
```

```
bool match (std::vector<T> const &v) const override
```

```
std::string describe () const override
```

### Public Members

```
std::vector<T> const &m_comparator
```

## Template Struct EqualsMatcher

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Matchers::Impl::MatcherBase< std::vector< T > > (*Template Struct MatcherBase*)

## Struct Documentation

```
template<typename T>
```

```
struct Catch::Matchers::Vector::EqualsMatcher : public Catch::Matchers::Impl::MatcherBase<std::vector<T>>
```

### Public Functions

```
EqualsMatcher (std::vector<T> const &comparator)
```

```
bool match (std::vector<T> const &v) const override
```

```
std::string describe () const override
```

## Public Members

`std::vector<T> const &m_comparator`

## Template Struct UnorderedEqualsMatcher

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public Catch::Matchers::Impl::MatcherBase< std::vector< T > >` (*Template Struct `MatcherBase`*)

## Struct Documentation

template<typename T>

**struct** `Catch::Matchers::Vector::UnorderedEqualsMatcher` : **public** `Catch::Matchers::Impl::MatcherBase<std::`

### Public Functions

`UnorderedEqualsMatcher` (`std::vector<T> const &target`)

`bool match` (`std::vector<T> const &vec`) **const override**

`std::string describe` () **const override**

## Struct MessageBuilder

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public Catch::MessageStream` (*Struct `MessageStream`*)

## Struct Documentation

**struct** `Catch::MessageBuilder` : **public** `Catch::MessageStream`

## Public Functions

**MessageBuilder** (*StringRef* const &macroName, *SourceLineInfo* const &lineInfo, *ResultWas::OfType* type)

template<typename T>  
*MessageBuilder* &operator<< (T const &value)

## Public Members

*MessageInfo* m\_info

## Struct MessageInfo

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::MessageInfo

### Public Functions

**MessageInfo** (*StringRef* const &\_macroName, *SourceLineInfo* const &\_lineInfo, *ResultWas::OfType* \_type)

bool operator== (*MessageInfo* const &other) const

bool operator< (*MessageInfo* const &other) const

### Public Members

*StringRef* macroName

std::string message

*SourceLineInfo* lineInfo

*ResultWas::OfType* type

unsigned int sequence

## Struct MessageStream

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Derived Type

- `public Catch::MessageBuilder` (*Struct MessageBuilder*)

### Struct Documentation

**struct** `Catch::MessageStream`  
Subclassed by *Catch::MessageBuilder*

#### Public Functions

`template<typename T>`  
*MessageStream* &`operator<<` (*T const* &*value*)

#### Public Members

*ReusableStringStream* `m_stream`

### Struct NameAndTags

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

**struct** `Catch::NameAndTags`

#### Public Functions

`NameAndTags` (*StringRef const* &*name\_ = StringRef()*, *StringRef const* &*tags\_ = StringRef()*)  
`noexcept`

#### Public Members

*StringRef* `name`

*StringRef* `tags`

### Struct `not_this_one`

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

```
struct not_this_one
```

### Struct `pluralise`

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

```
struct Catch::pluralise
```

#### Public Functions

```
pluralise (std::size_t count, std::string const &label)
```

#### Public Members

```
std::size_t m_count
```

```
std::string m_label
```

#### Friends

```
friend std::ostream &operator<< (std::ostream &os, pluralise const &pluraliser)
```

### Struct `RegistrarForTagAliases`

- Defined in `file_source_catch_catch.hpp`

### Struct Documentation

```
struct Catch::RegistrarForTagAliases
```

## Public Functions

**RegistrarForTagAliases** (char const \*alias, char const \*tag, *SourceLineInfo* const &line-Info)

## Struct ResultDisposition

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::ResultDisposition

### Public Types

**enum** Flags

*Values:*

enumerator Normal  
enumerator ContinueOnFailure  
enumerator FalseTest  
enumerator SuppressFail

## Struct ResultWas

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::ResultWas

### Public Types

**enum** OfType

*Values:*

enumerator Unknown  
enumerator Ok  
enumerator Info  
enumerator Warning  
enumerator FailureBit  
enumerator ExpressionFailed  
enumerator ExplicitFailure  
enumerator Exception

```
enumerator ThrewException
enumerator DidntThrowException
enumerator FatalErrorCondition
```

## Struct RunTests

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::RunTests
```

### Public Types

```
enum InWhatOrder
  Values:
  enumerator InDeclarationOrder
  enumerator InLexicographicalOrder
  enumerator InRandomOrder
```

## Struct SectionEndInfo

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::SectionEndInfo
```

### Public Members

```
SectionInfo sectionInfo
Counts prevAssertions
double durationInSeconds
```

## Struct SectionInfo

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::SectionInfo

### Public Functions

**SectionInfo** (*SourceLineInfo* const &*\_lineInfo*, std::string const &*\_name*)

**SectionInfo** (*SourceLineInfo* const &*\_lineInfo*, std::string const &*\_name*, std::string const&)

### Public Members

std::string **name**

std::string **description**

*SourceLineInfo* **lineInfo**

## Struct ShowDurations

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::ShowDurations

### Public Types

**enum** OrNot

*Values:*

**enumerator** DefaultForReporter

**enumerator** Always

**enumerator** Never

## Struct SourceLineInfo

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::SourceLineInfo

## Public Functions

```

SourceLineInfo () = delete
SourceLineInfo (char const *_file, std::size_t _line) noexcept
SourceLineInfo (SourceLineInfo const &other) = default
SourceLineInfo &operator= (SourceLineInfo const&) = default
SourceLineInfo (SourceLineInfo&&) noexcept = default
SourceLineInfo &operator= (SourceLineInfo&&) noexcept = default
bool empty () const noexcept
bool operator== (SourceLineInfo const &other) const noexcept
bool operator< (SourceLineInfo const &other) const noexcept

```

## Public Members

```

char const *file
std::size_t line

```

## Struct StreamEndStop

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct Catch::StreamEndStop
```

## Public Functions

```
std::string operator+ () const
```

## Template Struct StringMaker

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```

template<typename T, typename = void>
struct Catch::StringMaker

```

### Public Static Functions

```
template<typename Fake = T>
std::enable_if<::Catch::Detail::IsStreamInsertable<Fake>::value, std::string>::type convert (const
                                                                                               Fake
                                                                                               &value)
```

```
template<typename Fake = T>
std::enable_if<!!::Catch::Detail::IsStreamInsertable<Fake>::value, std::string>::type convert (const
                                                                                               Fake
                                                                                               &value)
```

### Template Struct StringMaker< bool >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<bool>
```

#### Public Static Functions

```
std::string convert (bool b)
```

### Template Struct StringMaker< Catch::Detail::Approx >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<Catch::Detail::Approx>
```

#### Public Static Functions

```
std::string convert (Catch::Detail::Approx const &value)
```

### Template Struct StringMaker< char \* >

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<>
struct Catch::StringMaker<char*>
```

### Public Static Functions

```
std::string convert (char *str)
```

## Template Struct StringMaker< char >

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<>
struct Catch::StringMaker<char>
```

### Public Static Functions

```
std::string convert (char c)
```

## Template Struct StringMaker< char const \* >

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<>
struct Catch::StringMaker<char const*>
```

### Public Static Functions

```
std::string convert (char const *str)
```

## Template Struct StringMaker< char[SZ]>

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<int SZ>
struct Catch::StringMaker<char[SZ]>
```

### Public Static Functions

```
std::string convert (char const *str)
```

## Template Struct StringMaker< double >

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<>
struct Catch::StringMaker<double>
```

### Public Static Functions

```
std::string convert (double value)
```

### Public Static Attributes

```
int precision
```

## Template Struct StringMaker< float >

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
template<>
struct Catch::StringMaker<float>
```

### Public Static Functions

```
std::string convert (float value)
```

### Public Static Attributes

int **precision**

### Template Struct StringMaker< int >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<int>
```

### Public Static Functions

std::string **convert** (int *value*)

### Template Struct StringMaker< long >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<long>
```

### Public Static Functions

std::string **convert** (long *value*)

### Template Struct StringMaker< long long >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<long long>
```

### Public Static Functions

std::string **convert** (long long *value*)

### Template Struct StringMaker< R C::\* >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<typename R, typename C>
struct Catch::StringMaker<R C::*>
```

### Public Static Functions

std::string **convert** (R C::\* *p*)

### Template Struct StringMaker< R, typename std::enable\_if< is\_range< R >::value &&!::Catch::Detail::IsStreamInsertable< R >::value >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<typename R>
struct Catch::StringMaker<R, typename std::enable_if<is_range<R>::value &&!::Catch::Detail::IsStreamInsertable<R>::
```

### Public Static Functions

std::string **convert** (R const &*range*)

### Template Struct StringMaker< signed char >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<signed char>
```

### Public Static Functions

std::string **convert** (signed char *c*)

### Template Struct StringMaker< signed char[SZ]>

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<int SZ>
struct Catch::StringMaker<signed char[SZ]>
```

### Public Static Functions

std::string **convert** (signed char **const** \**str*)

### Template Struct StringMaker< std::nullptr\_t >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<std::nullptr_t>
```

### Public Static Functions

std::string **convert** (std::nullptr\_t)

### Template Struct StringMaker< std::string >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<std::string>
```

### Public Static Functions

std::string **convert** (**const** std::string &*str*)

### Template Struct StringMaker< std::wstring >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<std::wstring>
```

### Public Static Functions

std::string **convert** (**const** std::wstring &*wstr*)

### Template Struct StringMaker< T \* >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<typename T>
struct Catch::StringMaker<T*>
```

### Public Static Functions

```
template<typename U>
std::string convert (U *p)
```

### Template Struct StringMaker< T[SZ]>

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<typename T, int SZ>
struct Catch::StringMaker<T[SZ]>
```

### Public Static Functions

`std::string convert (T const (&arr)[SZ])`

### Template Struct StringMaker< unsigned char >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<unsigned char>
```

### Public Static Functions

`std::string convert (unsigned char c)`

### Template Struct StringMaker< unsigned char[SZ]>

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<int SZ>
struct Catch::StringMaker<unsigned char[SZ]>
```

### Public Static Functions

`std::string convert (unsigned char const *str)`

### Template Struct StringMaker< unsigned int >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<unsigned int>
```

### Public Static Functions

std::string **convert** (unsigned int *value*)

### Template Struct StringMaker< unsigned long >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<unsigned long>
```

### Public Static Functions

std::string **convert** (unsigned long *value*)

### Template Struct StringMaker< unsigned long long >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<unsigned long long>
```

### Public Static Functions

std::string **convert** (unsigned long long *value*)

### Template Struct StringMaker< wchar\_t \* >

- Defined in file\_source\_catch\_catch.hpp

### Struct Documentation

```
template<>
struct Catch::StringMaker<wchar_t*>
```

## Public Static Functions

`std::string convert (wchar_t *str)`

## Template Struct StringMaker< wchar\_t const \* >

- Defined in `file_source_catch_catch.hpp`

## Struct Documentation

```
template<>
struct Catch::StringMaker<wchar_t const*>
```

### Public Static Functions

`std::string convert (wchar_t const *str)`

## Struct TestCaseInfo

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Derived Type

- `public` `Catch::TestCase` (*Class TestCase*)

## Struct Documentation

```
struct Catch::TestCaseInfo
  Subclassed by Catch::TestCase
```

### Public Types

```
enum SpecialProperties
```

*Values:*

```
enumerator None
```

```
enumerator IsHidden
```

```
enumerator ShouldFail
```

```
enumerator MayFail
```

```
enumerator Throws
```

```
enumerator NonPortable
```

```
enumerator Benchmark
```

## Public Functions

```
TestCaseInfo (std::string const &name, std::string const &className, std::string const
               &description, std::vector<std::string> const &tags, SourceLineInfo const
               &lineInfo)
bool isHidden () const
bool throws () const
bool okToFail () const
bool expectedToFail () const
std::string tagsAsString () const
```

## Public Members

```
std::string name
std::string className
std::string description
std::vector<std::string> tags
std::vector<std::string> lcaseTags
SourceLineInfo lineInfo
SpecialProperties properties
```

## Friends

```
friend void setTags (TestCaseInfo &testCaseInfo, std::vector<std::string> tags)
```

## Struct TestFailureException

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

```
struct TestFailureException
```

## Struct Totals

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::Totals

### Public Functions

*Totals* **operator-** (*Totals* const &*other*) const

*Totals* **&operator+=** (*Totals* const &*other*)

*Totals* **delta** (*Totals* const &*prevTotals*) const

### Public Members

int **error** = 0

*Counts* **assertions**

*Counts* **testCases**

## Template Struct true\_given

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public true\_type

## Struct Documentation

template<typename>

**struct true\_given** : public true\_type

## Struct UseColour

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::UseColour

## Public Types

**enum YesOrNo**

*Values:*

**enumerator Auto**

**enumerator Yes**

**enumerator No**

## Struct WaitForKeypress

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::WaitForKeypress

### Public Types

**enum When**

*Values:*

**enumerator Never**

**enumerator BeforeStart**

**enumerator BeforeExit**

**enumerator BeforeStartAndExit**

## Struct WarnAbout

- Defined in file\_source\_catch\_catch.hpp

## Struct Documentation

**struct** Catch::WarnAbout

### Public Types

**enum What**

*Values:*

**enumerator Nothing**

**enumerator NoAssertions**

**enumerator NoTests**

## Struct `Catch_global_namespace_dummy`

- Defined in `file_source_catch_catch.hpp`

## Struct Documentation

```
struct Catch_global_namespace_dummy
```

## Class `Bacterium`

- Defined in `file_source_lysis_mode_Bacterium.h`

## Inheritance Relationships

### Base Type

- `public Host` (*Class Host*)

## Class Documentation

```
class Bacterium: public Host
```

### Public Functions

```
Bacterium (emp::Ptr<emp::Random>      _random,      emp::Ptr<LysisWorld>      _world,
           emp::Ptr<SymConfigBase>    _config,      double      _intval      =      0.0,
           emp::vector<emp::Ptr<Organism>> _syms = {}, emp::vector<emp::Ptr<Organism>>
           _repro_syms = {}, std::set<int> _set = std::set<int>(), double _points = 0.0)
```

The constructor for the bacterium class

```
Bacterium (const Bacterium&) = default
```

Input: None

Output: None

Purpose: To force a copy constructor to be generated by the compiler.

```
Bacterium (Bacterium&&) = default
```

Input: None

Output: None

Purpose: To force a move constructor to be generated by the compiler

```
Bacterium () = default
```

Input: None

Output: None

Purpose: To tell the compiler to use its default generated variants of the constructor

double **GetIncVal** ()

Input: None

Output: The double representing a genome's value.

Purpose: To determine a genome's value.

void **SetIncVal** (double *\_in*)

Input: The double to be set as the bacterium's genome value

Output: None

Purpose: To set a bacterium's genome value

emp::Ptr<*Organism*> **makeNew** ()

Input: None.

Output: A new bacterium with same properties as this bacterium.

Purpose: To avoid creating an organism via constructor in other methods.

void **mutate** ()

Input: None

Output: None

Purpose: To mutate a bacterium's genome. The mutation will be based on a value chosen from a normal distribution centered at 0, with a standard deviation that is equal to the mutation size. *Bacterium* mutation can be turned on or off.

double **ProcessLysogenResources** (double *phage\_inc\_val*)

### Protected Attributes

double **host\_incorporation\_val** = 0

Purpose: Represents the host's genome. A double with a range from 0 to 1. The host's genome gets compared against the phage's incorporation value.

emp::Ptr<*LysisWorld*> **my\_world** = NULL

Purpose: Represents the world that the hosts are living in.

### Class AssertionHandler

- Defined in file\_source\_catch\_catch.hpp

### Class Documentation

```
class Catch::AssertionHandler
```

## Public Functions

**AssertionHandler** (*StringRef* const &macroName, *SourceLineInfo* const &lineInfo, *StringRef* capturedExpression, *ResultDisposition::Flags* resultDisposition)

**~AssertionHandler** ()

template<typename T>

void **handleExpr** (*ExprLhs*<T> const &expr)

void **handleExpr** (*ITransientExpression* const &expr)

void **handleMessage** (*ResultWas::OfType* resultType, *StringRef* const &message)

void **handleExceptionThrownAsExpected** ()

void **handleUnexpectedExceptionNotThrown** ()

void **handleExceptionNotThrownAsExpected** ()

void **handleThrowingCallSkipped** ()

void **handleUnexpectedInflightException** ()

void **complete** ()

void **setCompleted** ()

auto **allowThrows** () const -> bool

## Template Class BinaryExpr

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::ITransientExpression (*Struct ITransientExpression*)

## Class Documentation

template<typename LhsT, typename RhsT>

**class** Catch::BinaryExpr: public Catch::ITransientExpression

### Public Functions

**BinaryExpr** (bool comparisonResult, LhsT lhs, StringRef op, RhsT rhs)

template<typename T>

auto **operator&&** (T) const -> BinaryExpr<LhsT, RhsT const&> const

template<typename T>

auto **operator||** (T) const -> BinaryExpr<LhsT, RhsT const&> const

template<typename T>

auto **operator==** (T) const -> BinaryExpr<LhsT, RhsT const&> const

```
template<typename T>
auto operator!=(T) const -> BinaryExpr<LhsT, RhsT const&> const

template<typename T>
auto operator>(T) const -> BinaryExpr<LhsT, RhsT const&> const

template<typename T>
auto operator<(T) const -> BinaryExpr<LhsT, RhsT const&> const

template<typename T>
auto operator>=(T) const -> BinaryExpr<LhsT, RhsT const&> const

template<typename T>
auto operator<=(T) const -> BinaryExpr<LhsT, RhsT const&> const
```

## Class Capturer

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

```
class Catch::Capturer
```

### Public Functions

```
Capturer (StringRef macroName, SourceLineInfo const &lineInfo, ResultWas::OfType resultType,
          StringRef names)
```

```
~Capturer ()
```

```
void captureValue (size_t index, std::string const &value)
```

```
template<typename T>
void captureValues (size_t index, T const &value)
```

```
template<typename T, typename ...Ts>
void captureValues (size_t index, T const &value, Ts const&... values)
```

## Class Approx

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

```
class Catch::Detail::Approx
```

## Public Functions

**Approx** (double *value*)

*Approx* **operator-** () **const**

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>

*Approx* **operator** () (*T* **const** &*value*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>

**Approx** (*T* **const** &*value*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>

*Approx* &**epsilon** (*T* **const** &*newEpsilon*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>

*Approx* &**margin** (*T* **const** &*newMargin*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>

*Approx* &**scale** (*T* **const** &*newScale*)

std::string **toString** () **const**

## Public Static Functions

*Approx* **custom** ()

## Friends

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator==** (**const** *T* &*lhs*, *Approx* **const** &*rhs*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator==** (*Approx* **const** &*lhs*, **const** *T* &*rhs*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator!=** (*T* **const** &*lhs*, *Approx* **const** &*rhs*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator!=** (*Approx* **const** &*lhs*, *T* **const** &*rhs*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator<=** (*T* **const** &*lhs*, *Approx* **const** &*rhs*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator<=** (*Approx* **const** &*lhs*, *T* **const** &*rhs*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator>=** (*T* **const** &*lhs*, *Approx* **const** &*rhs*)

template<typename **T**, typename = **typename** std::enable\_if<std::is\_constructible<double, *T*::value>::type>  
**friend** bool **operator>=** (*Approx* **const** &*lhs*, *T* **const** &*rhs*)

## Template Class `IsStreamInsertable`

- Defined in `file_source_catch_catch.hpp`

## Class Documentation

```
template<typename T>  
class Catch::Detail::IsStreamInsertable
```

### Public Static Attributes

```
const bool value = decltype(test<std::ostream, const T&>(0))::value
```

## Class `ExceptionTranslatorRegistrar`

- Defined in `file_source_catch_catch.hpp`

## Nested Relationships

### Nested Types

- *Template Class `ExceptionTranslatorRegistrar::ExceptionTranslator`*

## Class Documentation

```
class Catch::ExceptionTranslatorRegistrar
```

### Public Functions

```
template<typename T>  
ExceptionTranslatorRegistrar (std::string (*translateFunction)) T&
```

## Template Class `ExceptionTranslatorRegistrar::ExceptionTranslator`

- Defined in `file_source_catch_catch.hpp`

## Nested Relationships

This class is a nested type of *Class `ExceptionTranslatorRegistrar`*.

## Inheritance Relationships

### Base Type

- `public Catch::IExceptionTranslator (Struct IExceptionTranslator)`

### Class Documentation

```
template<typename T>
class Catch::ExceptionTranslatorRegistrar::ExceptionTranslator : public Catch::IExceptionTranslator
```

#### Public Functions

```
ExceptionTranslator (std::string (*translateFunction)) T&
std::string translate (ExceptionTranslators::const_iterator it, ExceptionTranslators::const_iterator
itEnd) const override
```

#### Protected Attributes

```
std::string (*m_translateFunction) (T&)
```

### Template Class ExprLhs

- Defined in file\_source\_catch\_catch.hpp

### Class Documentation

```
template<typename LhsT>
class Catch::ExprLhs
```

#### Public Functions

```
ExprLhs (LhsT lhs)
template<typename RhsT>
auto operator== (RhsT const &rhs) -> BinaryExpr<LhsT, RhsT const&> const
auto operator== (bool rhs) -> BinaryExpr<LhsT, bool> const
template<typename RhsT>
auto operator!= (RhsT const &rhs) -> BinaryExpr<LhsT, RhsT const&> const
auto operator!= (bool rhs) -> BinaryExpr<LhsT, bool> const
template<typename RhsT>
auto operator> (RhsT const &rhs) -> BinaryExpr<LhsT, RhsT const&> const
template<typename RhsT>
auto operator< (RhsT const &rhs) -> BinaryExpr<LhsT, RhsT const&> const
template<typename RhsT>
```

```
auto operator>= (RhsT const &rhs) -> BinaryExpr<LhsT, RhsT const&> const
template<typename RhsT>
auto operator<= (RhsT const &rhs) -> BinaryExpr<LhsT, RhsT const&> const
template<typename RhsT>
auto operator&& (RhsT const&) -> BinaryExpr<LhsT, RhsT const&> const
template<typename RhsT>
auto operator|| (RhsT const&) -> BinaryExpr<LhsT, RhsT const&> const
auto makeUnaryExpr () const -> UnaryExpr<LhsT>
```

## Class GeneratorException

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public exception

## Class Documentation

```
class Catch::GeneratorException : public exception
```

### Public Functions

```
GeneratorException (const char *msg)
const char *what () const noexcept final override
```

## Template Class ChunkGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Generators::IGenerator< std::vector< T > > (*Template Struct IGenerator*)

## Class Documentation

```
template<typename T>
```

```
class Catch::Generators::ChunkGenerator : public Catch::Generators::IGenerator<std::vector<T>>
```

### Public Functions

```
ChunkGenerator (size_t size, GeneratorWrapper<T> generator)
```

```
std::vector<T> const &get () const override
```

```
bool next () override
```

## Template Class FilterGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Generators::IGenerator< T > (*Template Struct IGenerator*)

## Class Documentation

```
template<typename T, typename Predicate>
```

```
class Catch::Generators::FilterGenerator : public Catch::Generators::IGenerator<T>
```

### Public Functions

```
template<typename P = Predicate>
```

```
FilterGenerator (P &&pred, GeneratorWrapper<T> &&generator)
```

```
T const &get () const override
```

```
bool next () override
```

## Template Class FixedValuesGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public Catch::Generators::IGenerator< T >` (*Template Struct IGenerator*)

### Class Documentation

```
template<typename T>
class Catch::Generators::FixedValuesGenerator : public Catch::Generators::IGenerator<T>
```

#### Public Functions

```
FixedValuesGenerator (std::initializer_list<T> values)
```

```
T const &get () const override
```

```
bool next () override
```

### Template Class Generators

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::Generators::IGenerator< T >` (*Template Struct IGenerator*)

### Class Documentation

```
template<typename T>
class Catch::Generators::Generators : public Catch::Generators::IGenerator<T>
```

#### Public Functions

```
template<typename ...Gs>
Generators (Gs&&... moreGenerators)
```

```
T const &get () const override
```

```
bool next () override
```

## Class GeneratorUntypedBase

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

## Derived Types

- public Catch::Generators::IGenerator< T > (*Template Struct IGenerator*)
- public Catch::Generators::IGenerator< Float > (*Template Struct IGenerator*)
- public Catch::Generators::IGenerator< Integer > (*Template Struct IGenerator*)
- public Catch::Generators::IGenerator< std::vector< T > > (*Template Struct IGenerator*)

## Class Documentation

### class Catch::Generators::GeneratorUntypedBase

Subclassed by *Catch::Generators::IGenerator< T >*, *Catch::Generators::IGenerator< Float >*, *Catch::Generators::IGenerator< Integer >*, *Catch::Generators::IGenerator< std::vector< T > >*

### Public Functions

**GeneratorUntypedBase** () = default

**~GeneratorUntypedBase** ()

bool **next** () = 0

## Template Class GeneratorWrapper

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

template<typename T>

### class Catch::Generators::GeneratorWrapper

### Public Functions

**GeneratorWrapper** (std::unique\_ptr<*IGenerator<T>*>> generator)

*T* const &**get** () const

bool **next** ()

## Template Class IteratorGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Generators::IGenerator< T > (*Template Struct IGenerator*)

## Class Documentation

```
template<typename T>
class Catch::Generators::IteratorGenerator : public Catch::Generators::IGenerator<T>
```

### Public Functions

```
template<typename InputIterator, typename InputSentinel>
IteratorGenerator (InputIterator first, InputSentinel last)

T const &get () const override
bool next () override
```

## Template Class MapGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Generators::IGenerator< T > (*Template Struct IGenerator*)

## Class Documentation

```
template<typename T, typename U, typename Func>
class Catch::Generators::MapGenerator : public Catch::Generators::IGenerator<T>
```

### Public Functions

```
template<typename F2 = Func>
MapGenerator (F2 &&function, GeneratorWrapper<U> &&generator)

T const &get () const override

bool next () override
```

### Template Class RandomFloatingGenerator

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Base Type

- public Catch::Generators::IGenerator< Float > (*Template Struct IGenerator*)

### Class Documentation

```
template<typename Float>
class Catch::Generators::RandomFloatingGenerator : public Catch::Generators::IGenerator<Float>
```

### Public Functions

```
RandomFloatingGenerator (Float a, Float b)

Float const &get () const override

bool next () override
```

### Template Class RandomIntegerGenerator

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Base Type

- public Catch::Generators::IGenerator< Integer > (*Template Struct IGenerator*)

## Class Documentation

template<typename **Integer**>

**class** Catch::Generators::RandomIntegerGenerator : public Catch::Generators::IGenerator<Integer>

### Public Functions

**RandomIntegerGenerator** (*Integer a, Integer b*)

*Integer* const &get () const override

bool next () override

## Template Class RangeGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Generators::IGenerator< T > (*Template Struct IGenerator*)

## Class Documentation

template<typename **T**>

**class** Catch::Generators::RangeGenerator : public Catch::Generators::IGenerator<T>

### Public Functions

**RangeGenerator** (*T const &start, T const &end, T const &step*)

**RangeGenerator** (*T const &start, T const &end*)

*T* const &get () const override

bool next () override

## Template Class RepeatGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- `public Catch::Generators::IGenerator< T >` (*Template Struct IGenerator*)

### Class Documentation

```
template<typename T>
class Catch::Generators::RepeatGenerator : public Catch::Generators::IGenerator<T>
```

#### Public Functions

```
RepeatGenerator (size_t repeats, GeneratorWrapper<T> &&generator)
T const &get () const override
bool next () override
```

### Template Class SingleValueGenerator

- Defined in `file_source_catch_catch.hpp`

## Inheritance Relationships

### Base Type

- `public Catch::Generators::IGenerator< T >` (*Template Struct IGenerator*)

### Class Documentation

```
template<typename T>
class Catch::Generators::SingleValueGenerator : public Catch::Generators::IGenerator<T>
```

#### Public Functions

```
SingleValueGenerator (T &&value)
T const &get () const override
bool next () override
```

## Template Class TakeGenerator

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Generators::IGenerator< T > (*Template Struct IGenerator*)

## Class Documentation

```
template<typename T>
class Catch::Generators::TakeGenerator : public Catch::Generators::IGenerator<T>
```

### Public Functions

```
TakeGenerator (size_t target, GeneratorWrapper<T> &&generator)
```

```
T const &get () const override
```

```
bool next () override
```

## Class LazyExpression

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

```
class Catch::LazyExpression
```

### Public Functions

```
LazyExpression (bool isNegated)
```

```
LazyExpression (LazyExpression const &other)
```

```
LazyExpression &operator= (LazyExpression const&) = delete
```

```
operator bool () const
```

## Friends

```
friend auto operator<< (std::ostream &os, LazyExpression const &lazyExpr) -> std::ostream&
```

## Class ExceptionMessageMatcher

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Matchers::Impl::MatcherBase< std::exception > (*Template Struct MatcherBase*)

## Class Documentation

```
class Catch::Matchers::Exception::ExceptionMessageMatcher : public Catch::Matchers::Impl::MatcherBase<
```

### Public Functions

```
ExceptionMessageMatcher (std::string const &message)
```

```
bool match (std::exception const &ex) const override
```

```
std::string describe () const override
```

## Template Class PredicateMatcher

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::Matchers::Impl::MatcherBase< T > (*Template Struct MatcherBase*)

## Class Documentation

```
template<typename T>
```

```
class Catch::Matchers::Generic::PredicateMatcher : public Catch::Matchers::Impl::MatcherBase<T>
```

## Public Functions

**PredicateMatcher** (std::function<bool> *T* const&  
> const &*elem*, std::string const &*descr*

bool **match** (*T* const &*item*) const override

std::string **describe** () const override

## Class MatcherUntypedBase

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Derived Types

- public Catch::Matchers::Impl::MatcherBase< T > (*Template Struct MatcherBase*)
- public Catch::Matchers::Impl::MatcherBase< ArgT > (*Template Struct MatcherBase*)
- public Catch::Matchers::Impl::MatcherBase< double > (*Template Struct MatcherBase*)
- public Catch::Matchers::Impl::MatcherBase< std::exception > (*Template Struct MatcherBase*)
- public Catch::Matchers::Impl::MatcherBase< std::string > (*Template Struct MatcherBase*)
- public Catch::Matchers::Impl::MatcherBase< std::vector< T > > (*Template Struct MatcherBase*)

## Class Documentation

**class** Catch::Matchers::Impl::**MatcherUntypedBase**

Subclassed by *Catch::Matchers::Impl::MatcherBase< T >*, *Catch::Matchers::Impl::MatcherBase< ArgT >*, *Catch::Matchers::Impl::MatcherBase< double >*, *Catch::Matchers::Impl::MatcherBase< std::exception >*, *Catch::Matchers::Impl::MatcherBase< std::string >*, *Catch::Matchers::Impl::MatcherBase< std::vector< T > >*

### Public Functions

**MatcherUntypedBase** () = default

**MatcherUntypedBase** (*MatcherUntypedBase* const&) = default

*MatcherUntypedBase* &**operator=** (*MatcherUntypedBase* const&) = delete

std::string **toString** () const

### Protected Functions

```
~MatcherUntypedBase ()
std::string describe () const = 0
```

### Protected Attributes

```
std::string m_cachedToString
```

## Template Class MatchExpr

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Base Type

- public Catch::ITransientExpression (*Struct ITransientExpression*)

### Class Documentation

```
template<typename ArgT, typename MatcherT>
class Catch::MatchExpr : public Catch::ITransientExpression
```

#### Public Functions

```
MatchExpr (ArgT const &arg, MatcherT const &matcher, StringRef const &matcherString)
void streamReconstructedExpression (std::ostream &os) const override
```

### Class NonCopyable

- Defined in file\_source\_catch\_catch.hpp

### Inheritance Relationships

#### Derived Types

- public Catch::AutoReg (*Struct AutoReg*)
- public Catch::IConfig (*Struct IConfig*)
- private Catch::ReusableStringStream (*Class ReusableStringStream*)
- private Catch::Section (*Class Section*)

## Class Documentation

### class `Catch::NonCopyable`

Subclassed by *Catch::AutoReg*, *Catch::IConfig*, *Catch::ReusableStringStream*, *Catch::Section*

#### Protected Functions

`NonCopyable()`

`~NonCopyable()`

## Template Class Option

- Defined in `file_source_catch_catch.hpp`

## Class Documentation

template<typename `T`>

### class `Catch::Option`

#### Public Functions

`Option()`

`Option(T const &_value)`

`Option(Option const &_other)`

`~Option()`

`Option &operator=(Option const &_other)`

`Option &operator=(T const &_value)`

void `reset()`

`T &operator*()`

`T const &operator*() const`

`T *operator->()`

`const T *operator->() const`

`T valueOr(T const &defaultValue) const`

bool `some() const`

bool `none() const`

bool `operator!() const`

`operator bool() const`

## Class ReusableStringStream

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- private Catch::NonCopyable (*Class NonCopyable*)

## Class Documentation

```
class Catch::ReusableStringStream: private Catch::NonCopyable
```

### Public Functions

```
ReusableStringStream()
```

```
~ReusableStringStream()
```

```
auto str() const -> std::string
```

```
template<typename T>
```

```
auto operator<<(T const &value) -> ReusableStringStream&
```

```
auto get() -> std::ostream&
```

## Class ScopedMessage

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

```
class Catch::ScopedMessage
```

### Public Functions

```
ScopedMessage(MessageBuilder const &builder)
```

```
ScopedMessage(ScopedMessage &duplicate) = delete
```

```
ScopedMessage(ScopedMessage &&old)
```

```
~ScopedMessage()
```

## Public Members

*MessageInfo* **m\_info**

bool **m\_moved**

## Class Section

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- private `Catch::NonCopyable` (*Class NonCopyable*)

## Class Documentation

```
class Catch::Section : private Catch::NonCopyable
```

### Public Functions

```
Section (SectionInfo const &info)
```

```
~Section ()
```

```
operator bool () const
```

## Class SimplePcg32

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

```
class Catch::SimplePcg32
```

### Public Types

```
using result_type = std::uint32_t
```

## Public Functions

```
SimplePcg32 ()
SimplePcg32 (result_type seed_)
void seed (result_type seed_)
void discard (uint64_t skip)
result_type operator () ()
```

## Public Static Functions

```
constexpr result_type () min ()
constexpr result_type () max ()
```

## Class StringRef

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

### class Catch::StringRef

A non-owning string class (similar to the forthcoming `std::string_view`) Note that, because a *StringRef* may be a substring of another string, it may not be null terminated.

## Public Types

```
using size_type = std::size_t
using const_iterator = const char*
```

## Public Functions

```
constexpr StringRef () noexcept = default
StringRef (char const *rawChars) noexcept
constexpr StringRef (char const *rawChars, size_type size) noexcept
StringRef (std::string const &stdString) noexcept
operator std::string () const
auto operator==(StringRef const &other) const noexcept -> bool
auto operator!=(StringRef const &other) const noexcept -> bool
auto operator[] (size_type index) const noexcept -> char
constexpr auto empty () const noexcept -> bool
constexpr auto size () const noexcept -> size_type
auto c_str () const -> char const*
```

```
auto substr (size_type start, size_type length) const noexcept -> StringRef  
auto data () const noexcept -> char const*  
constexpr auto isNullTerminated () const noexcept -> bool  
constexpr const_iterator begin () const  
constexpr const_iterator end () const
```

## Class TestCase

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::TestCaseInfo (*Struct TestCaseInfo*)

## Class Documentation

```
class Catch::TestCase : public Catch::TestCaseInfo
```

### Public Functions

```
TestCase (ITestInvoker *testCase, TestCaseInfo &&info)  
TestCase withName (std::string const &newName) const  
void invoke () const  
TestCaseInfo const &getTestCaseInfo () const  
bool operator== (TestCase const &other) const  
bool operator< (TestCase const &other) const
```

## Template Class TestInvokerAsMethod

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::ITestInvoker (*Struct ITestInvoker*)

## Class Documentation

template<typename C>

**class** Catch::TestInvokerAsMethod: public Catch::ITestInvoker

### Public Functions

**TestInvokerAsMethod** (void (C::\* testAsMethod))  
noexcept

void **invoke** () **const override**

## Class Timer

- Defined in file\_source\_catch\_catch.hpp

## Class Documentation

**class** Catch::Timer

### Public Functions

void **start** ()

auto **getElapsedNanoseconds** () **const** -> uint64\_t

auto **getElapsedMicroseconds** () **const** -> uint64\_t

auto **getElapsedMilliseconds** () **const** -> unsigned int

auto **getElapsedSeconds** () **const** -> double

## Template Class UnaryExpr

- Defined in file\_source\_catch\_catch.hpp

## Inheritance Relationships

### Base Type

- public Catch::ITransientExpression (*Struct ITransientExpression*)

## Class Documentation

```
template<typename LhsT>
class Catch::UnaryExpr : public Catch::ITransientExpression
```

### Public Functions

**UnaryExpr** (*LhsT lhs*)

## Class EfficientHost

- Defined in file\_source\_efficient\_mode\_EfficientHost.h

## Inheritance Relationships

### Base Type

- public Host (*Class Host*)

## Class Documentation

```
class EfficientHost : public Host
```

### Public Functions

```
EfficientHost (emp::Ptr<emp::Random> _random, emp::Ptr<EfficientWorld>
               _world, emp::Ptr<SymConfigBase> _config, double _intval = 0.0,
               emp::vector<emp::Ptr<Organism>> _syms = {}, emp::vector<emp::Ptr<Organism>>
               _repro_syms = {}, std::set<int> _set = std::set<int>(), double _points = 0.0, double
               _efficient = 0.1)
```

The constructor for efficient host

```
EfficientHost (const EfficientHost&) = default
```

Input: None

Output: None

Purpose: To force a copy constructor to be generated by the compiler.

```
EfficientHost (EfficientHost&&) = default
```

Input: None

Output: None

Purpose: To force a move constructor to be generated by the compiler

```
EfficientHost () = default
```

Input: None

Output: None

Purpose: To tell the compiler to use its default generated variants of the constructor

void **SetEfficiency** (double *\_in*)  
 Input: Efficiency value  
 Output: None  
 Purpose: Setting an efficient symbiont's efficiency value.

double **GetEfficiency** ()  
 Input: None  
 Output: A double representing the symbiont's efficiency.  
 Purpose: Getting an efficient symbiont's efficiency value.

emp::Ptr<*Organism*> **makeNew** ()  
 Input: None.  
 Output: A new host with same properties as this host.  
 Purpose: To avoid creating an organism via constructor in other methods.

### Protected Attributes

double **efficiency**  
 Purpose: Represents the efficiency of a host.

emp::Ptr<*EfficientWorld*> **my\_world** = NULL  
 Purpose: Represents the world that the efficient hosts are living in.

### Class EfficientSymbiont

- Defined in file\_source\_efficient\_mode\_EfficientSymbiont.h

### Inheritance Relationships

#### Base Type

- public Symbiont (*Class Symbiont*)

### Class Documentation

```
class EfficientSymbiont : public Symbiont
```

#### Public Functions

```
EfficientSymbiont (emp::Ptr<emp::Random> _random, emp::Ptr<EfficientWorld> _world,  
                 emp::Ptr<SymConfigBase> _config, double _intval = 0.0, double _points =  
                 0.0, double _efficient = 0.1)
```

The constructor for efficient symbiont

```
EfficientSymbiont (const EfficientSymbiont&) = default
```

Input: None

Output: None

Purpose: To force a copy constructor to be generated by the compiler.

**EfficientSymbiont** (*EfficientSymbiont*&&) = default

Input: None

Output: None

Purpose: To force a move constructor to be generated by the compiler

**EfficientSymbiont** () = default

Input: None

Output: None

Purpose: To tell the compiler to use its default generated variants of the constructor

void **SetEfficiency** (double *\_in*)

Input: Efficiency value

Output: None

Purpose: Setting an efficient symbiont's efficiency value.

double **GetEfficiency** ()

Input: None

Output: A double representing the symbiont's efficiency.

Purpose: Getting an efficient symbiont's efficiency value.

void **AddPoints** (double *\_in*)

Input: A double representing the amount to be incremented to a symbiont's points.

Output: None

Purpose: Incrementing an efficient symbiont's points. The points are adjusted by the efficiency of the symbiont.

void **mutate** (std::string *mode*)

Input: String indicating mode, either "vertical" or "horizontal"

Output: None

Purpose: Mutating the efficiency of an efficient symbiont based upon the config setting for mutation size.

emp::Ptr<*Organism*> **makeNew** ()

Input: None.

Output: A new bacterium with same properties as this bacterium.

Purpose: To avoid creating an organism via constructor in other methods.

emp::Ptr<*Organism*> **reproduce** (std::string *mode*)

Input: String to indicate the mode of transmission, either vertical or horizontal

Output: The pointer to the newly created organism

Purpose: To produce a new symbiont

void **VerticalTransmission** (emp::Ptr<*Organism*> *host\_baby*)

Input: The pointer to the organism that is the new host baby

Output: None

Purpose: To allow for vertical transmission to occur

void **HorizontalTransmission** (emp::WorldPosition *location*)

Input: The location of the organism as a WorldPosition

Output: None

Purpose: To check and allow for horizontal transmission to occur

### Protected Attributes

double **efficiency**

Purpose: Represents the efficiency of a symbiont. This has a multiplicable impact on a symbiont's resource collection.

double **ht\_mut\_size** = 0.002

Purpose: Represents the standard deviation of the values chosen as mutations of a symbiont's interaction value when horizontal transmission is occurring. .

double **ht\_mut\_rate** = 0

Purpose: Represents the probability (0-1) of mutation occurring during horizontal transmission.

double **eff\_mut\_rate** = 0

Purpose: Represents the probability (0-1) of mutation occurring during horizontal transmission for the efficiency trait.

emp::Ptr<*EfficientWorld*> **my\_world** = NULL

Purpose: Represents the world that the efficient symbionts are living in.

### Class EfficientWorld

- Defined in file\_source\_efficient\_mode\_EfficientWorld.h

### Inheritance Relationships

#### Base Type

- public SymWorld (*Class SymWorld*)

### Class Documentation

```
class EfficientWorld: public SymWorld
```

#### Public Functions

```
~EfficientWorld()
```

Input: None

Output: None

Purpose: To destruct the data nodes belonging to *EfficientWorld* to conserve memory.

```
emp::DataFile &SetupEfficiencyFile (const std::string &filename)
```

Input: The address of the string representing the file to be created's name

Output: The address of the DataFile that has been created.

Purpose: To set up the file that will be used to track mean efficiency

emp::DataMonitor<double> &GetEfficiencyDataNode ()

Input: None

Output: The DataMonitor<double>& that has the information representing the symbiont's efficiency.

Purpose: To collect data on the lysis burst size to be saved to the data file that is tracking lysis burst size.

## Class Host

- Defined in file\_source\_default\_mode\_Host.h

## Inheritance Relationships

### Base Type

- public Organism (*Class Organism*)

### Derived Types

- public Bacterium (*Class Bacterium*)
- public EfficientHost (*Class EfficientHost*)
- public PggHost (*Class PggHost*)

## Class Documentation

**class Host** : public *Organism*

Subclassed by *Bacterium*, *EfficientHost*, *PggHost*

### Public Functions

**Host** (emp::Ptr<emp::Random> \_random, emp::Ptr<*SymWorld*> \_world, emp::Ptr<*SymConfigBase*> \_config, double \_intval = 0.0, emp::vector<emp::Ptr<*Organism*>> \_syms = {}, emp::vector<emp::Ptr<*Organism*>> \_repro\_syms = {}, std::set<int> \_set = std::set<int>(), double \_points = 0.0)

The constructor for the host class

**~Host** ()

Input: None

Output: None

Purpose: To delete the memory used by a host's symbionts when the host is deleted.

**Host** (const *Host*&) = default

Input: None

Output: None

Purpose: To force a copy constructor to be generated by the compiler.

**Host** (*Host*&&) = default

Input: None

Output: None

Purpose: To force a move constructor to be generated by the compiler

**Host** () = default

Input: None

Output: None

Purpose: To tell the compiler to use its default generated variants of the constructor

*Host* &**operator=** (const *Host*&) = default

Input: None

Output: None

Purpose: To force a copy assignment operator to be generated by the compiler.

*Host* &**operator=** (*Host*&&) = default

Input: None

Output: None

Purpose: To force a move assignment operator to be generated by the compiler.

bool **operator==** (const *Host* &*other*) const

Input: An object of host to be compared to the current host.

Output: To boolean representing if thing1 == &thing2

Purpose: To override the bool operator == to return (thing1 == &thing2)

bool **operator!=** (const *Host* &*other*) const

Input: An object of host, and the address of the thing it is being compared to.

Output: To boolean representing if \*thing1 == thing2

Purpose: To override the bool operator != to return !(\*thing1 == thing2)

double **GetIntVal** () const

Input: None

Output: The double representing host's interaction value

Purpose: To get the double representing host's interaction value

emp::vector<emp::Ptr<*Organism*>> &**GetSymbionts** ()

Input: None

Output: A vector of pointers to the organisms that are the host's syms.

Purpose: To get the vector containing pointers to the host's symbionts.

emp::vector<emp::Ptr<*Organism*>> &**GetReproSymbionts** ()

Input: None

Output: A vector of pointers to the organisms that are the host's repro syms.

Purpose: To get the vector containing pointers to the host's repro syms.

std::set<int> **GetResTypes** () const

Input: None

Output: The set of ints representing a host's res type.

Purpose: To get the set of ints representing the host's res type.

double **GetPoints** ()

Input: None

Output: The double representing a host's points.

Purpose: To get the host's points.

double **GetResInProgress** ()

Input: None

Output: The double representing res\_in\_process

Purpose: To get the value of res\_in\_process

bool **IsHost** ()

Input: None

Output: The bool representing if an organism is a host.

Purpose: To determine if an organism is a host.

void **SetIntVal** (double *\_in*)

Input: A double representing the host's new interaction value.

Output: None

Purpose: To set a host's interaction value.

void **SetSymbionts** (emp::vector<emp::Ptr<*Organism*>> *\_in*)

Input: A vector of pointers to organisms that will become a host's symbionts.

Output: None

Purpose: To set a host's symbionts to the input vector of organisms.

void **SetResTypes** (std::set<int> *\_in*)

Input: A set of ints representing a host's resource type.

Output: None

Purpose: To set a host's resource types to the input.

void **SetPoints** (double *\_in*)

Input: A double representing a host's new point value.

Output: None

Purpose: To set a host's points.

void **ClearSyms** ()

Input: None

Output: None

Purpose: To clear a host's symbionts.

void **ClearReproSyms** ()

Input: None

Output: None

Purpose: To clear a host's repro symbionts.

void **SetDead** ()

Input: None

Output: None

Purpose: To kill a host.

void **SetResInProgress** (double *\_in*)  
 Input: The double to be set as `res_in_process`

Output: None

Purpose: To set the value of `res_in_process`

bool **GetDead** ()  
 Input: None

Output: boolean

Purpose: To determine if a host is dead.

int **GetAge** ()  
 Input: None

Output: an int representing the current age of the *Host*

Purpose: To get the *Host's* age.

void **SetAge** (int *\_in*)  
 Input: An int of what age the *Host* should be set to

Output: None

Purpose: To set the *Host's* age for testing purposes.

void **GrowOlder** ()  
 Input: None

Output: None

Purpose: Increments age by one and kills it if too old.

double **StealResources** (double *\_intval*)  
 Input: The interaction value of the symbiont that is eligible to steal resources from the host.

Output: The double representing the amount of resources that are actually stolen from the host.

Purpose: To determine if a host's symbiont is eligible to steal resources from the host.

void **AddPoints** (double *\_in*)  
 Input: The double representing the number of points to be incremented onto a host's points.

Output: None

Purpose: To increment a host's points by the input value.

void **AddSymbiont** (emp::Ptr<*Organism*> *\_in*)  
 Input: The pointer to the organism that is to be added to the host's symbionts.

Output: None

Purpose: To add a symbionts to a host's symbionts

bool **SymAllowedIn** ()  
 Input: None

Output: A bool representing if a symbiont will be allowed to enter a host.

Purpose: To determine if a symbiont will be allowed into a host. If phage exclusion is off, this function will always return true. If phage exclusion is on, then there is a  $1/2^n$  chance of a new phage being allowed in, where n is the number of existing phage.

void **AddReproSym** (emp::Ptr<*Organism*> *\_in*)  
Input: A pointer to the organism to be added to the host's symbionts.  
Output: None  
Purpose: To add a repro sym to the host's symbionts.

bool **HasSym** ()  
Input: None  
Output: A bool representing if a host has any symbionts.  
Purpose: To determine if a host has any symbionts, though they might be corpses that haven't been removed yet.

emp::Ptr<*Organism*> **makeNew** ()  
Input: None.  
Output: A new host with same properties as this host.  
Purpose: To avoid creating an organism via constructor in other methods.

emp::Ptr<*Organism*> **reproduce** ()  
Input: None.  
Output: A new host baby of the current host, mutated.  
Purpose: To create a new baby host and reset this host's points to 0.

void **mutate** ()  
Input: None  
Output: None  
Purpose: To mutate a host's interaction value. This is called on newly generated hosts to allow for evolution to occur.

void **DistribResources** (double *resources*)  
Input: The double representing the number of resources to be distributed to the host and its symbionts and the position of the host in the world.  
Output: None  
Purpose: To distribute resources to a host and its symbionts. In the event that the host has no symbionts, the host gets all resources not allocated to defense or given to absent partner. Otherwise, the resource is split into equal chunks for each symbiont

double **HandleEctosymbiosis** (double *resources*, size\_t *location*)  
Input: The total resources recieved by the host and its location in the world.  
Output: The resources remaining after the host maybe does ectosymbiosis.  
Purpose: To handle ectosymbiosis.

bool **GetDoEctosymbiosis** (size\_t *location*)  
Input: The location of this host in the world.  
Output: A bool value representing whether this host should interact with a parallel sym  
Purpose: To determine whether a host should interact with a parallel sym

void **DistribResToSym** (emp::Ptr<*Organism*> *sym*, double *sym\_piece*)  
Input: The sym to whom resources are distributed and the resources it might recieve.  
Output: None  
Purpose: To distribute resources between sym and host depending on their interaction values.

void **Process** (emp::WorldPosition *pos*)

Input: The `size_t` value representing the location of the host.

Output: None

Purpose: To process the host, meaning determining eligibility for reproduction, checking for vertical transmission, removing dead syms, and processing alive syms.

### Protected Attributes

double **interaction\_val** = 0

Purpose: Represents the interaction value between the host and symbiont. A negative interaction value represent antagonism, while a positive one represents mutualism. Zero is a neutral value.

int **age** = 0

Purpose: Represents the number of updates the host has lived through; at birth is set to 0.

emp::vector<emp::Ptr<Organism>> **syms** = {}

Purpose: Represents the set of symbionts belonging to a host. This can be set with *SetSymbionts()*, and symbionts can be added with *AddSymbiont()*. This can be cleared with *ClearSyms()*

emp::vector<emp::Ptr<Organism>> **repro\_syms** = {}

Purpose: Represents the set of repro symbionts belonging to a host. Symbionts can be added with *AddReproSymb()*. This can be cleared with *ClearSyms()*

std::set<int> **res\_types** = {}

Purpose: Represents the resource type available to hosts. This is currently not implemented fully.

double **points** = 0

Purpose: Represents the resource points possessed by a host. This is what hosts must collect to reproduce.

double **res\_in\_process** = 0

Purpose: Represents the resources that could be in the process of being stolen.

emp::Ptr<emp::Random> **random** = NULL

Purpose: Represents an instance of random.

emp::Ptr<SymWorld> **my\_world** = NULL

Purpose: Represents the world that the hosts are living in.

emp::Ptr<SymConfigBase> **my\_config** = NULL

Purpose: Represents the configuration settings for a particular run.

bool **dead** = false

Purpose: Represents if a host is alive. This is set to true when a host is killed.

### Class LysisWorld

- Defined in `file_source_lysis_mode_LysisWorld.h`

## Inheritance Relationships

### Base Type

- `public SymWorld(Class SymWorld)`

### Class Documentation

`class LysisWorld: public SymWorld`

#### Public Functions

`~LysisWorld()`

Input: None

Output: None

Purpose: To destruct the data nodes belonging to *LysisWorld* to conserve memory.

`emp::DataFile &SetupLysisChanceFile(const std::string &filename)`

Input: The address of the string representing the file to be created's name

Output: The address of the DataFile that has been created.

Purpose: To set up the file that will be used to track mean lysis chance, the number of symbionts, and the histogram of the mean lysis chance.

`emp::DataFile &SetupInductionChanceFile(const std::string &filename)`

Input: The address of the string representing the file to be created's name

Output: The address of the DataFile that has been created.

Purpose: To set up the file that will be used to track mean induction chance, the number of symbionts, and the histogram of the mean induction chance.

`emp::DataFile &SetupIncorporationDifferenceFile(const std::string &filename)`

Input: The address of the string representing the file to be created's name

Output: The address of the DataFile that has been created.

Purpose: To set up the file that will be used to track the difference between bacterium and phage incorporation values and the histogram of the difference between the incorporation vals.

`emp::DataMonitor<double, emp::data::Histogram> &GetLysisChanceDataNode()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the chance of lysis for each symbiont.

Purpose: To collect data on the chance of lysis for each symbiont to be saved to the data file that is tracking the chance of lysis for each symbiont.

`emp::DataMonitor<double> &GetBurstSizeDataNode()`

Input: None

Output: The `DataMonitor<double>&` that has the information representing the lysis burst size.

Purpose: To collect data on the lysis burst size to be saved to the data file that is tracking lysis burst size.

`emp::DataMonitor<int> &GetBurstCountDataNode ()`

Input: None

Output: The `DataMonitor<int>&` that has the information representing the lysis burst count.

Purpose: To collect data on the lysis burst count to be saved to the data file that is tracking lysis burst count.

`emp::DataMonitor<double, emp::data::Histogram> &GetInductionChanceDataNode ()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the chance of induction for each symbiont.

Purpose: To collect data on the chance of induction for each symbiont to be saved to the data file that is tracking chance of induction for each symbiont.

`emp::DataMonitor<double, emp::data::Histogram> &GetIncorporationDifferenceDataNode ()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the difference between incorporation vals for bacteriums and their phage

Purpose: To collect data on the difference between incorporation vals for each bacteria and their phage to be saved to the data file that is tracking incorporation val differences.

## Class Organism

- Defined in `file_source_Organism.h`

## Inheritance Relationships

## Derived Types

- `public Host (Class Host)`
- `public Symbiont (Class Symbiont)`

## Class Documentation

### **class Organism**

Subclassed by *Host*, *Symbiont*

### Public Functions

`Organism ()` = default

`Organism (const Organism&)` = default

`Organism (Organism&&)` = default

`~Organism ()`

`Organism &operator= (const Organism&)` = default

`Organism &operator= (Organism&&)` = default

```
bool operator==(const Organism &other) const
bool operator!=(const Organism &other) const
double GetIntVal () const
double GetPoints ()
void SetIntVal (double _in)
void SetPoints (double _in)
void AddPoints (double _in)
void SetHost (emp::Ptr<Organism> _in)
void SetDead ()
bool GetDead ()
void Process (emp::WorldPosition location)
double GetIncVal ()
void SetIncVal (double _in)
int GetAge ()
void SetAge (int _in)
emp::Ptr<Organism> makeNew ()
void mutate ()
emp::Ptr<Organism> reproduce ()
void VerticalTransmission (emp::Ptr<Organism> host_baby)
void HorizontalTransmission (emp::WorldPosition location)
double ProcessResources (double sym_piece)
double ProcessResources (double sym_piece, emp::Ptr<Organism> host)
bool IsPhage ()
emp::Ptr<Organism> GetHost ()
bool WantsToInfect ()
double GetInfectionChance ()
void SetInfectionChance (double _in)
bool InfectionFails ()
emp::Ptr<emp::Taxon<int>> GetTaxon ()
void SetTaxon (emp::Ptr<emp::Taxon<int>> _in)
double GetEfficiency ()
void SetEfficiency (double _in)
emp::Ptr<Organism> reproduce (std::string mode)
void mutate (std::string mode)
emp::vector<emp::Ptr<Organism>> &GetSymbionts ()
emp::vector<emp::Ptr<Organism>> &GetReproSymbionts ()
```

```
std::set<int> GetResTypes () const
void SetResInProcess (double _in)
double GetResInProcess ()
double StealResources (double _intval)
void SetSymbionts (emp::vector<emp::Ptr<Organism>> _in)
void SetResTypes (std::set<int> _in)
void AddSymbiont (emp::Ptr<Organism> _in)
void AddReproSym (emp::Ptr<Organism> _in)
bool HasSym ()
bool IsHost ()
void DistribResources (double resources)
void ClearSyms ()
void ClearReproSyms ()
double ProcessLysogenResources (double phage_inc_val)
double GetBurstTimer ()
void IncBurstTimer ()
void SetBurstTimer (int _in)
double GetLysisChance ()
double GetInductionChance ()
void SetLysisChance (double _in)
void SetInductionChance (double _in)
void uponInjection ()
void LysisBurst (emp::WorldPosition location)
void LysisStep ()
bool GetLysogeny ()
void SetPool ()
void AddPool ()
void DistribPool ()
double GetDonation ()
void Setdonation ()
double ProcessPool ()
```

## Class PggHost

- Defined in file\_source\_pgg\_mode\_Pggghost.h

## Inheritance Relationships

### Base Type

- public Host (*Class Host*)

## Class Documentation

```
class PggHost : public Host
```

### Public Functions

```
PggHost (emp::Ptr<emp::Random> _random, emp::Ptr<PggWorld> _world,  
emp::Ptr<SymConfigBase> _config, double _intval = 0.0, emp::vector<emp::Ptr<Organism>>  
_syms = {}, emp::vector<emp::Ptr<Organism>> _repro_syms = {}, std::set<int> _set =  
std::set<int>(), double _points = 0.0)
```

```
PggHost (const PggHost&) = default
```

Input: None

Output: None

Purpose: To force a copy constructor to be generated by the compiler.

```
PggHost (PggHost&&) = default
```

Input: None

Output: None

Purpose: To force a move constructor to be generated by the compiler

```
PggHost () = default
```

Input: None

Output: None

Purpose: To tell the compiler to use its default generated variants of the constructor

```
double GetPool ()
```

Input: None

Output: #

Purpose:

```
void SetPool (double _in)
```

Input: #

Output: None

Purpose:

```

void AddPool (double _in)
    Input: #
    Output: None
    Purpose:

void DistribResources (double resources)
    Input: #
    Output: None
    Purpose:

void DistribPool ()
    Input: None
    Output: #
    Purpose:

emp::Ptr<Organism> makeNew ()
    Input: None.
    Output: A new pgghost with same properties as this pgghost.
    Purpose: To avoid creating an organism via constructor in other methods.

```

### Protected Attributes

```

double sourcepool = 0
    Purpose:#

emp::Ptr<PggWorld> my_world = NULL
    Purpose: Represents the world that the pgg hosts are living in.

```

### Class PGGSymbiont

- Defined in file\_source\_pgg\_mode\_Pggsym.h

### Inheritance Relationships

#### Base Type

- public Symbiont (*Class Symbiont*)

### Class Documentation

```

class PGGSymbiont : public Symbiont

```

## Public Functions

**PGGSymbiont** (emp::Ptr<emp::Random> *\_random*, emp::Ptr<PggWorld> *\_world*,  
emp::Ptr<SymConfigBase> *\_config*, double *\_intval* = 0.0, double *\_donation* =  
0.0, double *\_points* = 0.0)

**PGGSymbiont** (const *PGGSymbiont*&) = default

Input: #

Output:

Purpose:

**PGGSymbiont** (*PGGSymbiont*&&) = default

Input: #

Output:

Purpose:

**PGGSymbiont** () = default

Input: #

Output:

Purpose:

*PGGSymbiont* &operator= (const *PGGSymbiont*&) = default

Input: #

Output:

Purpose:

*PGGSymbiont* &operator= (*PGGSymbiont*&&) = default

Input: #

Output:

Purpose:

double **GetDonation** ()

Input: #

Output:

Purpose:

void **Setdonation** (double *\_in*)

Input: #

Output:

Purpose:

void **mutate** ()

Input: #

Output:

Purpose:

double **ProcessPool** ()

Input: #

Output:

Purpose:

```
emp::Ptr<Organism> makeNew ()
  Input: None
  Output: The pointer to the newly created organism
  Purpose: To produce a new phage, identical to the original
std::string PrintSym (emp::Ptr<PGGSymbiont> org)
  Input: #
  Output:
  Purpose:
```

### Protected Attributes

```
double Pgg_donate = 0
  Purpose: #
emp::Ptr<PggWorld> my_world = NULL
  Purpose: Represents the world that the pgg symbionts are living in.
```

### Class PggWorld

- Defined in file\_source\_pgg\_mode\_PggWorld.h

### Inheritance Relationships

#### Base Type

- public SymWorld (*Class SymWorld*)

### Class Documentation

```
class PggWorld: public SymWorld
```

#### Public Functions

```
~PggWorld ()
  Input: None
  Output: None
  Purpose: To destruct the data nodes belonging to PggWorld to conserve memory.
emp::DataFile &SetupPGGSymIntValFile (const std::string &filename)
  Input: The address of the string representing the file to be created's name
  Output: The address of the DataFile that has been created.
  Purpose: To set up the file that will be used to track information about the PGG symbiont's interaction values
```

`emp::DataMonitor<double, emp::data::Histogram> &GetPGGDataNode ()`

Input: The double representing the number of resources each host gets in each update.

Output: None

Purpose: To set the resources that each host gets per update.

## Class Phage

- Defined in `file_source_lysis_mode_Phage.h`

## Inheritance Relationships

### Base Type

- `public Symbiont (Class Symbiont)`

## Class Documentation

`class Phage : public Symbiont`

### Public Functions

**Phage** (`emp::Ptr<emp::Random> _random, emp::Ptr<LysisWorld> _world, emp::Ptr<SymConfigBase> _config, double _intval = 0.0, double _points = 0.0`)

The constructor for phage

**Phage** (`const Phage&`) = default

Input: None

Output: None

Purpose: To force a copy constructor to be generated by the compiler.

**Phage** (`Phage&&`) = default

Input: None

Output: None

Purpose: To force a move constructor to be generated by the compiler

**Phage** () = default

Input: None

Output: None

Purpose: To tell the compiler to use its default generated variants of the constructor

double **GetBurstTimer** ()

Input: None

Output: The double representing the phage's burst timer.

Purpose: To get a phage's burst timer.

void **IncBurstTimer** ()  
Input: None  
Output: None  
Purpose: To increment a phage's burst timer.

void **SetBurstTimer** (double *\_in*)  
Input: The double to be set as the phage's burst timer  
Output: None  
Purpose: To set a phage's burst timer.

double **GetLysisChance** ()  
Input: None  
Output: The double representing a phage's change of lysis.  
Purpose: To determine a phage's chance of lysis.

void **SetLysisChance** (double *\_in*)  
Input: The double to be set as the phage's chance of lysis.  
Output: None  
Purpose: To set a phage's chance of lysis

double **GetIncVal** ()  
Input: None  
Output: The double representing a phage's incorporation value.  
Purpose: To determine a phage's incorporation value.

void **SetIncVal** (double *\_in*)  
Input: The double to be set as the phage's incorporation value.  
Output: None  
Purpose: To set a phage's incorporation value.

double **GetInductionChance** ()  
Input: None  
Output: The double representing a prophage's chance of induction.  
Purpose: To determine a lysogenic phage's chance of inducing

void **SetInductionChance** (double *\_in*)  
Input: The double to be set as the phage's chance of induction  
Output:None  
Purpose: To set a phage's chance of inducing

bool **GetLysogeny** ()  
Input: None  
Output: The bool representing if a phage will do lysogeny.  
Purpose: To determine if a phage is capable of lysogeny

bool **IsPhage** ()  
Input: None  
Output: The bool representing if an organism is a phage, always true.

Purpose: To determine if an organism is a phage.

void **uponInjection** ()

Input: None

Output: None

Purpose: To determine if a phage will choose lysis or lysogeny. If a phage chooses to be lytic, their interaction value will be -1 to represent them being antagonistic. If a phage chooses to be lysogenic, their interaction value will be 0 to represent them being neutral.

void **mutate** ()

Input: Optional string that indicates mode of reproduction and therefore which mutation rate and size should be used. Options are vertical (for prophage) or horizontal (for lytic phage)

Output: None

Purpose: To mutate a phage's chance of lysis. The mutation will be based on a value chosen from a normal distribution centered at 0, with a standard deviation that is equal to the mutation size. *Phage* mutation can be on or off.

emp::Ptr<*Organism*> **makeNew** ()

Input: None

Output: The pointer to the newly created organism

Purpose: To produce a new symbiont, identical to the original

void **LysisBurst** (emp::WorldPosition *location*)

Input: location of the phage attempting to horizontally transmit

Output: None

Purpose: To burst host and release offspring

void **LysisStep** ()

Input: None

Output: None

Purpose: To allow lytic phage to produce offspring and increment the burst timer

void **VerticalTransmission** (emp::Ptr<*Organism*> *host\_baby*)

Input: A pointer to the baby host to have symbionts added.

Output: None

Purpose: To allow for vertical transmission to occur. lysogenic phage have 100% chance of vertical transmission, lytic phage have 0% chance

double **ProcessResources** (double *hostDonation*)

Input: The double representing the resources that will be given to a phage.

Output: The double representing the resources that are left over from what was distributed to the phage.

Purpose: To allow a phage to steal or use donated resources from their host.

void **Process** (emp::WorldPosition *location*)

Input: The worldposition representing the location of the phage being processed.

Output: None

Purpose: To process a phage, meaning check for reproduction, check for lysis, and move the phage.

## Protected Attributes

double **burst\_timer** = 0  
 Purpose: Represents the time until lysis will be triggered.

bool **lysogeny** = false  
 Purpose: Represents if lysogeny is on.

double **incorporation\_val** = 0.0  
 Purpose: Represents the compatibility of the prophage to it's placement within the host's genome.

double **chance\_of\_lysis** = 1  
 Purpose: Represents the chance of lysis

double **induction\_chance** = 1  
 Purpose: Represents the chance of a prophage inducing to the lytic process

emp::Ptr<*LysisWorld*> **my\_world** = NULL  
 Purpose: Represents the world that the phage are living in.

## Class SymAnimate

- Defined in file\_source\_SymAnimate.h

## Inheritance Relationships

### Base Type

- public `Animate`

## Class Documentation

```
class SymAnimate : public Animate
```

### Public Functions

**SymAnimate** ()  
 The constructor for *SymAnimate*

void **initializeWorld** ()  
 Input: None  
 Output: None  
 Purpose: To initialize the world based upon the config setting given

void **setButtonStyle** (std::string *but\_id*)  
 Input: The string representing the button identification.  
 Output: None  
 Purpose: To add style to the buttons displayed.

void **drawPetriDish** (UI::Canvas &*can*)

Input: The canvas being used.

Output: None

Purpose: To draw the petri dish of bacteria and phage.

std::string **matchColor** (double *intVal*)

Input: The double representing symbiont or host's interaction value

Output: The string representing the hex value for the color of the organism.

Purpose: To determine the color that an organism should be, given its interaction value.

void **DoFrame** ()

Input: None

Output: None

Purpose: To update the frame displayed of the current world state.

### Class Symbiont

- Defined in `file_source_default_mode_Symbiont.h`

### Inheritance Relationships

#### Base Type

- `public Organism (Class Organism)`

#### Derived Types

- `public EfficientSymbiont (Class EfficientSymbiont)`
- `public PGGsymbiont (Class PGGsymbiont)`
- `public Phage (Class Phage)`

### Class Documentation

**class Symbiont** : **public Organism**

Subclassed by *EfficientSymbiont*, *PGGsymbiont*, *Phage*

#### Public Functions

**Symbiont** (emp::Ptr<emp::Random> *\_random*, emp::Ptr<SymWorld> *\_world*,  
emp::Ptr<SymConfigBase> *\_config*, double *\_intval* = 0.0, double *\_points* = 0.0)

The constructor for symbiont

**Symbiont** (**const Symbiont**&) = default

Input: None

Output: None

Purpose: To force a copy constructor to be generated by the compiler.

**Symbiont** (*Symbiont*&&) = default

Input: None

Output: None

Purpose: To force a move constructor to be generated by the compiler

**Symbiont** () = default

Input: None

Output: None

Purpose: To tell the compiler to use its default generated variants of the constructor

*Symbiont* &**operator**= (**const** *Symbiont*&) = default

Input: None

Output: None

Purpose: To force a copy assignment operator to be generated by the compiler.

*Symbiont* &**operator**= (*Symbiont*&&) = default

Input: None

Output: None

Purpose: To force a move assignment operator to be generated by the compiler.

**~Symbiont** ()

Input: None

Output: None

Purpose: To destruct the symbiont and remove the symbiont from the systematic.

double **GetIntVal** () **const**

Input: None

Output: The double representing the symbiont's interaction value

Purpose: To get a symbiont's interaction value.

double **GetPoints** ()

Input: None

Output: The double representing the symbiont's points

Purpose: To get a symbiont's points.

bool **IsPhage** ()

Input: None

Output: The bool representing if a symbiont is a phage

Purpose: To determine if a symbiont is a phage

bool **IsHost** ()

Input: None

Output: The bool representing if a symbiont is a host

Purpose: To determine if a symbiont is a host

double **GetInfectionChance** ()

Input: None

Output: The chance of a symbiont infecting a parallel host during process

Purpose: To determine a symbiont's infection chance

emp::Ptr<*Organism*> **GetHost** ()

Input: None

Output: The pointer to a symbiont's host

Purpose: To retrieve a symbiont's host

emp::Ptr<emp::Taxon<int>> **GetTaxon** ()

Input: None

Output: The pointer to the symbiont's taxon

Purpose: To retrieve the symbiont's taxon

void **SetTaxon** (emp::Ptr<emp::Taxon<int>> *\_in*)

Input: A pointer to the taxon that this organism should belong to.

Output: None

Purpose: To set the symbiont's taxon

void **SetDead** ()

Input: None

Output: None

Purpose: To set a symbiont to dead

bool **GetDead** ()

Input: None

Output: The bool representing if a symbiont is dead

Purpose: To determine if a symbiont is dead

void **SetIntVal** (double *\_in*)

Input: The double representing the new interaction value of a symbiont

Output: None

Purpose: To set a symbiont's interaction value

void **SetPoints** (double *\_in*)

Input: The double representing the points to be set as a symbiont's points

Output: None

Purpose: To set a symbiont's points

void **AddPoints** (double *\_in*)

Input: The double representing the points to be added to a symbiont's points

Output: None

Purpose: To increment a symbiont's points

int **GetAge** ()

Input: None

Output: an int representing the current age of the *Symbiont*

Purpose: To get the *Symbiont*'s age.

void **SetAge** (int *\_in*)

Input: An int of what age the *Symbiont* should be set to

Output: None  
 Purpose: To set the *Symbiont*'s age for testing purposes.

void **SetHost** (emp::Ptr<*Organism*> *\_in*)  
 Input: The pointer to an organism that will be set as the symbiont's host  
 Output: None  
 Purpose: To set a symbiont's host

void **SetInfectionChance** (double *\_in*)

void **uponInjection** ()  
 Input: None  
 Output: None  
 Purpose: Does nothing for now, added for backwards compatibility from phage to symbiont

void **GrowOlder** ()  
 Input: None  
 Output: None  
 Purpose: Increments age by one and kills it if too old.

void **mutate** ()  
 Input: None  
 Output: None  
 Purpose: To mutate a symbiont's interaction value. The mutation value is chosen from a normal distribution centered on 0 with the mutation size as the standard deviation.

double **ProcessResources** (double *hostDonation*)  
 Input: The double representing the resources to be distributed to the symbionts  
 Output: The double representing the host's resources  
 Purpose: To process and distribute resources.

double **ProcessResources** (double *hostDonation*, emp::Ptr<*Organism*> *host*)  
 Input: The double representing the resources to be distributed to the symbionts and the host from whom it comes  
 Output: The double representing the host's resources  
 Purpose: To process and distribute resources.

bool **WantsToInfect** ()  
 Input: None  
 Output: The boolean representing if a symbiont will seek out to infect a host.  
 Purpose: To determine if a symbiont wants to infect a host based upon its infection chance

bool **InfectionFails** ()  
 Input: None  
 Output: The boolean representing if a symbiont will survive crossing over into the host world.  
 Purpose: To determine if a symbiont will survive crossing over into the host world based on infection risk.

void **LoseResources** (double *resources*)  
 Input: The double representing the resources given by the world.  
 Output: None

Purpose: Free living symbionts specialized to interact with hosts (extreme interaction value in either direction) lose some of the resources that they get from the world.

void **Process** (emp::WorldPosition *location*)

Input: The size\_t representing the location of the symbiont, and the size\_t representation of the symbiont's position in the host (default -1 if it doesn't have a host)

Output: None

Purpose: To process a symbiont, meaning to check for reproduction, distribute resources, and to allow for movement

emp::Ptr<Organism> **makeNew** ()

Input: None

Output: The pointer to the newly created organism

Purpose: To produce a new symbiont, identical to the original

emp::Ptr<Organism> **reproduce** ()

Input: None

Output: The pointer to the newly created organism

Purpose: To produce a new symbiont; does not remove resources from the parent, assumes that is handled by calling function

void **VerticalTransmission** (emp::Ptr<Organism> *host\_baby*)

Input: The pointer to the organism that is the new host baby

Output: None

Purpose: To allow for vertical transmission to occur

void **HorizontalTransmission** (emp::WorldPosition *location*)

Input: The location of the organism (and it's *Host*) as a size\_t

Output: None

Purpose: To check and allow for horizontal transmission to occur

## Protected Attributes

double **interaction\_val** = 0

Purpose: Represents the interaction value between the host and symbiont. A negative interaction value represent antagonism, while a positive one represents mutualism. Zero is a neutral value.

double **points** = 0

Purpose: Represents the resource points possessed by a symbiont. This is what host's must collect to reproduce.

bool **dead** = false

Purpose: Represents if a symbiont is alive. This is set to true when a symbiont is killed.

double **infection\_chance** = 0.0

Purpose: Represents the chance (between 0 and 1) that a free-living sym will infect a parallel host on process

int **age** = 0

Purpose: Represents the number of updates the symbiont has lived through; at birth is set to 0.

emp::Ptr<emp::Random> **random** = NULL

Purpose: Represents an instance of random.

`emp::Ptr<SymWorld> my_world = NULL`  
 Purpose: Represents the world that the hosts are living in.

`emp::Ptr<Organism> my_host = NULL`  
 Purpose: Represents the symbiont's host.

`emp::Ptr<SymConfigBase> my_config = NULL`  
 Purpose: Represents the configuration settings for a particular run.

`emp::Ptr<emp::Taxon<int>> my_taxon = NULL`  
 Purpose: Tracks the taxon of this organism.

## Class SymWorld

- Defined in `file_source_default_mode_SymWorld.h`

## Inheritance Relationships

### Base Type

- `public emp::World< Organism >`

### Derived Types

- `public EfficientWorld (Class EfficientWorld)`
- `public LysisWorld (Class LysisWorld)`
- `public PggWorld (Class PggWorld)`

## Class Documentation

**class SymWorld**: `public emp::World<Organism>`  
 Subclassed by *EfficientWorld*, *LysisWorld*, *PggWorld*

### Public Functions

**SymWorld** (`emp::Random &_random`)  
 Input: The world's random seed  
 Output: None  
 Purpose: To construct an instance of *SymWorld*

**~SymWorld** ()  
 Input: None  
 Output: None  
 Purpose: To destruct the data nodes belonging to *SymWorld* to conserve memory.

void **SetVertTrans** (double *vt*)  
 Input: The double representing the vertical transmission rate  
 Output: None

Purpose: To set the vertical transmission rate

void **SetResPerUpdate** (double *val*)

Input: The double representing the number of resources each host gets in each update.

Output: None

Purpose: To set the resources that each host gets per update.

void **SetLimitedRes** (bool *val*)

Input: To boolean representing if resources are limited or not.

Output: None

Purpose: To allow for resources to be limited or unlimited.

void **SetFreeLivingSyms** (bool *flp*)

Input: The boolean representing if symbionts are allowed to be free living.

Output: None

Purpose: To allow for free-living symbionts

void **SetMoveFreeSyms** (bool *mfs*)

Input: The bool representing if free living symbionts are permitted to move around in the world.

Output: None

Purpose: To set the value representing if FLS are permitted to move around.

void **SetNumPhyloBins** (size\_t *in*)

Input: The size\_t number of bins that organisms should be placed into when phylogeny tracking is on.

Output: None

Purpose: To set the number of bins used by phylogenies.

void **SetTrackPhylogeny** (bool *in*)

Input: The bool representing whether phylogenies should be tracked.

Output: None

Purpose: To set the value representing whether phylogenies should be tracked.

void **SetTotalRes** (int *val*)

Input: The int representing the total number of resources for the world.

Output: None

Purpose: To set the total number of resources in the world. If limited resources is off, then the total resource value is of no consequence.

emp::World<*Organism*>::pop\_t **GetPop** ()

Input: None

Output: The pop\_t value that represents the world's population.

Purpose: To get the world's population of organisms.

emp::World<*Organism*>::pop\_t **GetSymPop** ()

Input: None

Output: The pop\_t value that represent the world's symbiont population.

Purpose: To get the world's symbiont population.

bool **WillTransmit** ()

Input: None

Output: The boolean representing if vertical transmission will occur

Purpose: To determine if vertical transmission will occur

emp::Ptr<emp::Systematics<*Organism*, int>> **GetHostSys** ()

Input: None

Output: The systematic object tracking hosts

Purpose: To retrieve the host systematic

emp::Ptr<emp::Systematics<*Organism*, int>> **GetSymSys** ()

Input: None

Output: The systematic object tracking hosts

Purpose: To retrieve the symbiont systematic

*fun\_calc\_info\_t* **GetCalcInfoFun** ()

Input: None

Output: The standard function object that determines which bin organisms should belong to depending on their interaction value

Purpose: To classify organisms based on their interaction value.

emp::Ptr<emp::Taxon<int>> **AddSymToSystematic** (emp::Ptr<*Organism*> *sym*,  
emp::Ptr<emp::Taxon<int>> *parent\_taxon*  
= nullptr)

Input: The symbiont to be added to the systematic

Output: the taxon the symbiont is added to.

Purpose: To add a symbiont to the systematic and to set it to track its taxon

int **PullResources** (int *desired\_resources*)

Input: The amount of resources an organism wants from the world.

Output: If there are unlimited resources or the total resources are greater than those requested, returns the amount of desired resources. If total\_res is less than the desired resources, but greater than 0, then total\_res will be returned. If none of these are true, then 0 will be returned.

Purpose: To determine how many resources to distribute to each organism.

void **Resize** (size\_t *new\_width*, size\_t *new\_height*)

Input: The size\_t representing the world's new width; the size\_t representing the world's new height.

Output: None

Purpose: To overwrite the Empirical resize so that sym\_pop is also resized

void **Resize** (size\_t *new\_size*)

Input: The size\_t representing the new size of the world

Output: None

Purpose: To override the Empirical Resize function with a single-arg method that can be used for AddOrgAt vector expansions

void **AddOrgAt** (emp::Ptr<*Organism*> *new\_org*, emp::WorldPosition *pos*, emp::WorldPosition *p\_pos* =  
emp::WorldPosition())

Input: The pointer to the new organism; the world position of the location to add the new organism.

Output: None

Purpose: To overwrite the empirical AddOrgAt function to permit syms to be added into sym\_pop

emp::WorldPosition **DoBirth** (emp::Ptr<*Organism*> *new\_org*, emp::WorldPosition *p\_pos*)  
 Input: (1) The pointer to the organism that is being birthed; (2) The size\_t location of the parent organism.  
 Output: The WorldPosition of the position of the new organism.  
 Purpose: To introduce new organisms to the world.

int **GetNeighborHost** (size\_t *i*)  
 Input: The size\_t value representing the location whose neighbors are being searched.  
 Output: If there are no occupied neighboring positions, -1 will be returned. If there are occupied neighboring positions, then the location of one occupied position will be returned.  
 Purpose: To determine the location of a valid occupied neighboring position.

void **InjectSymbiont** (emp::Ptr<*Organism*> *new\_sym*)  
 Input: The pointer to an organism that will be injected into a host.  
 Output: None  
 Purpose: To add a symbiont to a host's symbionts.

void **WritePhylogenyFile** (const std::string &*filename*)  
 Definitions of data node functions, expanded in DataNodes.h  
 Input: The address of the string representing the suffixes for the files to be created.  
 Output: None.  
 Purpose: To setup and write to the files that track the symbiont systematic information and the host systematic information

void **WriteDominantPhylogenyFiles** (const std::string &*filename*)

emp::Ptr<emp::Taxon<int>> **GetDominantSymTaxon** ()

emp::Ptr<emp::Taxon<int>> **GetDominantHostTaxon** ()

emp::vector<emp::Ptr<emp::Taxon<int>>> **GetDominantFreeHostedSymTaxon** ()

emp::DataFile &**SetupSymIntValFile** (const std::string &*filename*)  
 Input: The address of the string representing the file to be created's name  
 Output: The address of the DataFile that has been created.  
 Purpose: To set up the file that will be used to track the average symbiont interaction value, the total number of symbionts, the total number of symbionts in a host, the total number of free syms and set up a histogram of the symbiont's interaction values.

emp::DataFile &**SetupHostIntValFile** (const std::string &*filename*)  
 Input: The address of the string representing the file to be created's name  
 Output: The address of the DataFile that has been created.  
 Purpose: To set up the file that will be used to track host's interaction values, the total number of hosts, the total number of colony forming units, and the histogram of the host's interaction values

emp::DataFile &**SetupFreeLivingSymFile** (const std::string &*filename*)  
 Input: The address of the string representing the file to be created's name  
 Output: The address of the DataFile that has been created.  
 Purpose: To set up the file that will be used to track mean information about the free living symbionts in the world. This includes: (1) their total count, (2) the counts of the free and hosted symbionts, (3) the

interaction values for the free and hosted symbionts, and (4) the infection chances from the total population, free symbionts, and hosted symbionts.

`emp::DataMonitor<int> &GetHostCountDataNode ()`

Input: None

Output: The `DataMonitor<int>&` that has the information representing the host count.

Purpose: To collect data on the host count to be saved to the data file that is tracking host count

`emp::DataMonitor<int> &GetSymCountDataNode ()`

Input: None

Output: The `DataMonitor<int>&` that has the information representing the symbiont count.

Purpose: To collect data on the symbiont count to be saved to the data file that is tracking symbiont count

`emp::DataMonitor<int> &GetCountHostedSymsDataNode ()`

Input: None

Output: The `DataMonitor<double>&` that has the information representing the count of the hosted symbionts.

Purpose: To collect data on the count of the hosted symbionts to be saved to the data file that is tracking the count of the hosted symbionts.

`emp::DataMonitor<int> &GetCountFreeSymsDataNode ()`

Input: None

Output: The `DataMonitor<double>&` that has the information representing the count of the free symbionts.

Purpose: To collect data on the count of the free symbionts to be saved to the data file that is tracking the count of the free symbionts.

`emp::DataMonitor<int> &GetUninfectedHostsDataNode ()`

Input: None

Output: The `DataMonitor<int>&` that has the information representing the count of the uninfected hosts

Purpose: To collect data on the count of the uninfected hosts to be saved to the data file that is tracking the count of the uninfected hosts.

`emp::DataMonitor<int> &GetCFUDataNode ()`

Input: None

Output: The `DataMonitor<int>&` that has the information representing the number of colony forming units.

Purpose: To collect data on the CFU count to be saved to the data file that is tracking CFU

`emp::DataMonitor<double, emp::data::Histogram> &GetHostIntValDataNode ()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the host interaction value.

Purpose: To collect data on the host interaction value to be saved to the data file that is tracking host interaction value.

`emp::DataMonitor<double, emp::data::Histogram> &GetSymIntValDataNode ()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the symbiont interaction value.

Purpose: To collect data on the symbiont interaction value to be saved to the data file that is tracking symbionts interaction value.

`emp::DataMonitor<double, emp::data::Histogram> &GetFreeSymIntValDataNode ()`

Input: None

Output: The `DataMonitor<double>&` that has the information representing the free symbiont's interaction value.

Purpose: To collect data on the interaction value of the free symbionts to be saved to the data file that is tracking the interaction value of the free symbionts.

`emp::DataMonitor<double, emp::data::Histogram> &GetHostedSymIntValDataNode ()`

Input:None

Output:

Purpose: To access the data node that is tracking the hosted symbiont interaction value

`emp::DataMonitor<double, emp::data::Histogram> &GetSymInfectChanceDataNode ()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the infection chance for each symbionts.

Purpose: To access the data node that is tracking the symbiont infection chance

`emp::DataMonitor<double, emp::data::Histogram> &GetFreeSymInfectChanceDataNode ()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the free symbionts' chance of infection

Purpose: To access the data node that is tracking the infection chance within the free symbionts.

`emp::DataMonitor<double, emp::data::Histogram> &GetHostedSymInfectChanceDataNode ()`

Input: None

Output: The `DataMonitor<double, emp::data::Histogram>&` that has the information representing the infection chance for the hosted symbionts

Purpose: To retrieve the data nodes that is tracking the infection chance within the hosted symbionts.

void **MoveIntoNewFreeWorldPos** (emp::Ptr<*Organism*> *sym*, emp::WorldPosition *parent\_pos*)

Input: The pointer to the symbiont that is moving, the `WorldPosition` of its current location.

Output: None

Purpose: To move a symbiont into a new world position.

void **SymDoBirth** (emp::Ptr<*Organism*> *sym\_baby*, emp::WorldPosition *parent\_pos*)

Input: The pointer to the organism that is being birthed, and the `WorldPosition` location of the parent symbiont.

Output: None

Purpose: To birth a new symbiont. If free living symbionts is on, the new symbiont can be put into an unoccupied place in the world. If not, then it will be placed in a host near its parent's location, or deleted if the parent's location has no eligible near-by hosts.

void **MoveFreeSym** (emp::WorldPosition *pos*)

Input: The `WorldPosition` location of the symbiont to be moved.

Output: None

Purpose: To move a symbiont, either into a host, or into a free world position

`emp::Ptr<Organism> GetSymAt (size_t location)`

`emp::Ptr<Organism> ExtractSym (size_t i)`  
 Input: The size\_t representing the location of the symbiont to be extracted from the world.  
 Output: The pointer to the organism that was removed from the world  
 Purpose: To remove a symbiont from the world

`void DoSymDeath (size_t i)`  
 Input: The size\_t representing the location of the symbiont to be deleted from the world.  
 Output: None  
 Purpose: To delete a symbiont from the world.

`void Update ()`  
 Input: None  
 Output: None  
 Purpose: To call the process functions for hosts and symbionts.

### Protected Types

`using fun_calc_info_t = std::function<int (Organism&)>`

### Protected Attributes

`double vertTrans = 0`  
 Purpose: Represents the vertical transmission rate. This can be set with `SetVertTrans()`

`int total_res = -1`  
 Purpose: Represents the total resources in the world. This can be set with `SetTotalRes()`

`bool limited_res = false`  
 Purpose: Represents if resources are limited or not. This can be set with `SetLimitedRes()`

`bool do_free_living_syms = false`  
 Purpose: Represents if free living symbionts are allowed. This can be set with `SetFreeLivingSyms()`

`double resources_per_host_per_update = 0`  
 Purpose: Represents how many resources each host gets per update. This can be set with `SetResPerUpdate()`

`bool move_free_syms = false`  
 Purpose: Represents if free living symbionts are permitted to move around the world.

`bool track_phylogeny = false`  
 Purpose: Represents if phylogenesis should be tracked. This can be set with `SetTrackPhylogeny()`

`size_t num_phylo_bins`  
 Purpose: Represents how many bins to place organisms into when tracking phylogenies.

`pop_t sym_pop`  
 Purpose: Represents the free living sym environment, parallel to “pop” for hosts

`fun_calc_info_t calc_info_fun`  
 Purpose: Represents a standard function object which determines which taxon an organism belongs to.

`emp::Ptr<emp::Systematics<Organism, int>> host_sys`  
 Purpose: Represents the systematics object tracking hosts.

`emp::Ptr<emp::Systematics<Organism, int>> sym_sys`  
Purpose: Represents the systematics object tracking symbionts.

`emp::Ptr<emp::DataMonitor<double, emp::data::Histogram>> data_node_hostintval`

`emp::Ptr<emp::DataMonitor<double, emp::data::Histogram>> data_node_symintval`

`emp::Ptr<emp::DataMonitor<double, emp::data::Histogram>> data_node_freesymintval`

`emp::Ptr<emp::DataMonitor<double, emp::data::Histogram>> data_node_hostedsymintval`

`emp::Ptr<emp::DataMonitor<double, emp::data::Histogram>> data_node_syminfectchance`

`emp::Ptr<emp::DataMonitor<double, emp::data::Histogram>> data_node_freesyminfectchance`

`emp::Ptr<emp::DataMonitor<double, emp::data::Histogram>> data_node_hostedsyminfectchance`

`emp::Ptr<emp::DataMonitor<int>> data_node_hostcount`

`emp::Ptr<emp::DataMonitor<int>> data_node_symcount`

`emp::Ptr<emp::DataMonitor<int>> data_node_freesymcount`

`emp::Ptr<emp::DataMonitor<int>> data_node_hostedsymcount`

`emp::Ptr<emp::DataMonitor<int>> data_node_cfu`

`emp::Ptr<emp::DataMonitor<int>> data_node_uninf_hosts`

## Enums

### Enum Verbosity

- Defined in `file_source_catch_catch.hpp`

### Enum Documentation

`enum Catch::Verbosity`

*Values:*

`enumerator Quiet`

`enumerator Normal`

`enumerator High`

## Functions

### Function Catch::cerr

- Defined in `file_source_catch_catch.hpp`

## Function Documentation

`std::ostream &Catch::cerr()`

## Function Catch::cleanUp

- Defined in `file_source_catch_catch.hpp`

## Function Documentation

`void Catch::cleanUp()`

## Function Catch::cleanUpContext

- Defined in `file_source_catch_catch.hpp`

## Function Documentation

`void Catch::cleanUpContext()`

## Function Catch::clog

- Defined in `file_source_catch_catch.hpp`

## Function Documentation

`std::ostream &Catch::clog()`

## Template Function Catch::compareEqual(LhsT const&, RhsT const&)

- Defined in `file_source_catch_catch.hpp`

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareEqual” with arguments (LhsT const&, RhsT const&) in doxygen xml output for project “Symbulation” from directory: `./doxyout-put/xml`. Potential matches:

```
- template<typename LhsT, typename RhsT> auto compareEqual(LhsT const &lhs, RhsT_
  ↳const &rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareEqual(long lhs, T *const &rhs) -> bool
```

## Template Function Catch::compareEqual(T \*const&, int)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareEqual” with arguments (T \*const&, int) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename RhsT> auto compareEqual(LhsT const &lhs, RhsT_
↳const &rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareEqual(long lhs, T *const &rhs) -> bool
```

## Template Function Catch::compareEqual(T \*const&, long)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareEqual” with arguments (T \*const&, long) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename RhsT> auto compareEqual(LhsT const &lhs, RhsT_
↳const &rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareEqual(long lhs, T *const &rhs) -> bool
```

## Template Function Catch::compareEqual(int, T \*const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareEqual” with arguments (int, T \*const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename RhstT> auto compareEqual(LhsT const &lhs, RhstT
↳const &rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareEqual(long lhs, T *const &rhs) -> bool
```

## Template Function Catch::compareEqual(long, T \*const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareEqual” with arguments (long, T \*const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename RhstT> auto compareEqual(LhsT const &lhs, RhstT
↳const &rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareEqual(long lhs, T *const &rhs) -> bool
```

## Template Function Catch::compareNotEqual(LhsT const&, RhstT&&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareNotEqual” with arguments (LhsT const&, RhstT&&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename RhstT> auto compareNotEqual(LhsT const &lhs, RhstT
↳&&rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareNotEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareNotEqual(long lhs, T *const &rhs) -> bool
```

### Template Function Catch::compareNotEqual(T \*const&, int)

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareNotEqual” with arguments (T \*const&, int) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename Rhst> auto compareNotEqual(LhsT const &lhs, Rhst_
↳&&rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareNotEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareNotEqual(long lhs, T *const &rhs) -> bool
```

### Template Function Catch::compareNotEqual(T \*const&, long)

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareNotEqual” with arguments (T \*const&, long) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename Rhst> auto compareNotEqual(LhsT const &lhs, Rhst_
↳&&rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareNotEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareNotEqual(long lhs, T *const &rhs) -> bool
```

### Template Function Catch::compareNotEqual(int, T \*const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareNotEqual” with arguments (int, T \*const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename RhsT> auto compareNotEqual(LhsT const &lhs, RhsT_
↳&&rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareNotEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareNotEqual(long lhs, T *const &rhs) -> bool
```

## Template Function Catch::compareNotEqual(long, T \*const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::compareNotEqual” with arguments (long, T \*const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename LhsT, typename RhsT> auto compareNotEqual(LhsT const &lhs, RhsT_
↳&&rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, int rhs) -> bool
- template<typename T> auto compareNotEqual(T *const &lhs, long rhs) -> bool
- template<typename T> auto compareNotEqual(int lhs, T *const &rhs) -> bool
- template<typename T> auto compareNotEqual(long lhs, T *const &rhs) -> bool
```

## Function Catch::contains

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

bool Catch::contains (std::string const &s, std::string const &infix)

## Function Catch::cout

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

std::ostream &Catch::cout ()

## Template Function Catch::Detail::convertUnknownEnumToString

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

template<typename **E**>  
std::string Catch::Detail::convertUnknownEnumToString (*E e*)

## Template Function Catch::Detail::convertUnstreamable(T const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

template<typename **T**>  
std::enable\_if<!std::is\_enum<*T*>::value && !std::is\_base\_of<std::exception, *T*>::value, std::string>::type Catch::Detail::conve

## Template Function Catch::Detail::convertUnstreamable(T const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

template<typename **T**>  
std::enable\_if<!std::is\_enum<*T*>::value && !std::is\_base\_of<std::exception, *T*>::value, std::string>::type Catch::Detail::conve

### Template Function Catch::Detail::convertUnstreamable(T const&)

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

```
template<typename T>
std::enable_if<!std::is_enum<T>::value && !std::is_base_of<std::exception, T>::value, std::string>::type Catch::Detail::conve
```

### Template Function Catch::Detail::rangeToString

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

```
template<typename InputIterator>
std::string Catch::Detail::rangeToString (InputIterator first, InputIterator last)
```

### Function Catch::Detail::rawMemoryToString(const void \*, std::size\_t)

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Detail::rawMemoryToString” with arguments (const void \*, std::size\_t) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- std::string rawMemoryToString(const void *object, std::size_t size)
- template<typename T> std::string rawMemoryToString(const T &object)
```

### Template Function Catch::Detail::rawMemoryToString(const T&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Detail::rawMemoryToString” with arguments (const T&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- std::string rawMemoryToString(const void *object, std::size_t size)
- template<typename T> std::string rawMemoryToString(const T &object)
```

## Template Function Catch::Detail::stringify

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
template<typename T>
std::string Catch::Detail::stringify(const T &e)
```

## Function Catch::endsWith(std::string const&, std::string const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::endsWith” with arguments (std::string const&, std::string const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- bool endsWith(std::string const &s, char suffix)
- bool endsWith(std::string const &s, std::string const &suffix)
```

## Function Catch::endsWith(std::string const&, char)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::endsWith” with arguments (std::string const&, char) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- bool endsWith(std::string const &s, char suffix)
- bool endsWith(std::string const &s, std::string const &suffix)
```

## Function Catch::filterTests

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
std::vector<TestCase> Catch::filterTests (std::vector<TestCase> const &testCases, TestSpec
const &testSpec, IConfig const &config)
```

## Function Catch::formatReconstructedExpression

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
void Catch::formatReconstructedExpression (std::ostream &os, std::string const &lhs,
StringRef op, std::string const &rhs)
```

## Function Catch::Generators::acquireGeneratorTracker

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
auto Catch::Generators::acquireGeneratorTracker (SourceLineInfo const &lineInfo) ->
IGeneratorTracker&
```

## Template Function Catch::Generators::chunk

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
template<typename T>
GeneratorWrapper<std::vector<T>> Catch::Generators::chunk (size_t size, GeneratorWrapper<T>
&&generator)
```

### Template Function Catch::Generators::filter

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
template<typename T, typename Predicate>
GeneratorWrapper<T> Catch::Generators::filter (Predicate &&pred, GeneratorWrapper<T>
&&generator)
```

### Template Function Catch::Generators::from\_range(InputIterator, InputSentinel)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::from\_range” with arguments (InputIterator, InputSentinel) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename Container, typename ResultType = typename Container::value_type>
  ↳ GeneratorWrapper<ResultType> from_range (Container const &cnt)
- template<typename InputIterator, typename InputSentinel, typename ResultType =
  ↳ typename std::iterator_traits<InputIterator>::value_type> GeneratorWrapper
  ↳ <ResultType> from_range (InputIterator from, InputSentinel to)
```

### Template Function Catch::Generators::from\_range(Container const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::from\_range” with arguments (Container const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename Container, typename ResultType = typename Container::value_type>
  ↳ GeneratorWrapper<ResultType> from_range (Container const &cnt)
- template<typename InputIterator, typename InputSentinel, typename ResultType =
  ↳ typename std::iterator_traits<InputIterator>::value_type> GeneratorWrapper
  ↳ <ResultType> from_range (InputIterator from, InputSentinel to)
```

## Template Function Catch::Generators::generate

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

```
template<typename L>
auto Catch::Generators::generate (SourceLineInfo const &lineInfo, L
const &generatorExpression) -> de-
cltype(std::declval<decltype(generatorExpression())>().get())
```

## Template Function Catch::Generators::makeGenerators(GeneratorWrapper<T>&&, Gs&&...)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::makeGenerators” with arguments (GeneratorWrapper<T>&&, Gs&&...) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename T, typename ...Gs> auto makeGenerators(GeneratorWrapper<T> &&
↳generator, Gs&&... moreGenerators) -> Generators<T>
- template<typename T, typename ...Gs> auto makeGenerators(T &&val, Gs&&...↳
↳moreGenerators) -> Generators<T>
- template<typename T, typename U, typename ...Gs> auto makeGenerators(as<T>, U &&
↳val, Gs&&... moreGenerators) -> Generators<T>
- template<typename T> auto makeGenerators(GeneratorWrapper<T> &&generator) ->↳
↳Generators<T>
```

## Template Function Catch::Generators::makeGenerators(GeneratorWrapper<T>&&)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::makeGenerators” with arguments (GeneratorWrapper<T>&&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename T, typename ...Gs> auto makeGenerators(GeneratorWrapper<T> &&
↳generator, Gs&&... moreGenerators) -> Generators<T>
- template<typename T, typename ...Gs> auto makeGenerators(T &&val, Gs&&...↳
↳moreGenerators) -> Generators<T>
```

```

- template<typename T, typename U, typename ...Gs> auto makeGenerators(as<T>, U &&
↳val, Gs&&... moreGenerators) -> Generators<T>
- template<typename T> auto makeGenerators(GeneratorWrapper<T> &&generator) ->↳
↳Generators<T>

```

### Template Function Catch::Generators::makeGenerators(T&&, Gs&&...)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::makeGenerators” with arguments (T&&, Gs&&...) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```

- template<typename T, typename ...Gs> auto makeGenerators(GeneratorWrapper<T> &&
↳generator, Gs&&... moreGenerators) -> Generators<T>
- template<typename T, typename ...Gs> auto makeGenerators(T &&val, Gs&&...↳
↳moreGenerators) -> Generators<T>
- template<typename T, typename U, typename ...Gs> auto makeGenerators(as<T>, U &&
↳val, Gs&&... moreGenerators) -> Generators<T>
- template<typename T> auto makeGenerators(GeneratorWrapper<T> &&generator) ->↳
↳Generators<T>

```

### Template Function Catch::Generators::makeGenerators(as<T>, U&&, Gs&&...)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::makeGenerators” with arguments (as<T>, U&&, Gs&&...) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```

- template<typename T, typename ...Gs> auto makeGenerators(GeneratorWrapper<T> &&
↳generator, Gs&&... moreGenerators) -> Generators<T>
- template<typename T, typename ...Gs> auto makeGenerators(T &&val, Gs&&...↳
↳moreGenerators) -> Generators<T>
- template<typename T, typename U, typename ...Gs> auto makeGenerators(as<T>, U &&
↳val, Gs&&... moreGenerators) -> Generators<T>
- template<typename T> auto makeGenerators(GeneratorWrapper<T> &&generator) ->↳
↳Generators<T>

```

## Template Function Catch::Generators::map

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

```
template<typename Func, typename U, typename T = FunctionReturnType<Func, U>>
GeneratorWrapper<T> Catch::Generators::map (Func &&function, GeneratorWrapper<U> &&generator)
```

## Template Function Catch::Generators::pf::make\_unique

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

```
template<typename T, typename ...Args>
std::unique_ptr<T> Catch::Generators::pf::make_unique (Args&&... args)
```

## Template Function Catch::Generators::random(T, T)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::random” with arguments (T, T) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename T> std::enable_if<std::is_floating_point<T>::value, U
↳ GeneratorWrapper<T>>::type random(T a, T b)
- template<typename T> std::enable_if<std::is_integral<T>::value && !std::is_same<T,
↳ bool>::value, GeneratorWrapper<T>>::type random(T a, T b)
```

## Template Function Catch::Generators::random(T, T)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::random” with arguments (T, T) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename T> std::enable_if<std::is_floating_point<T>::value, ↳
↳GeneratorWrapper<T>>::type random(T a, T b)
- template<typename T> std::enable_if<std::is_integral<T>::value && !std::is_same<T,
↳bool>::value, GeneratorWrapper<T>>::type random(T a, T b)
```

## Template Function Catch::Generators::range(T const&, T const&, T const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::range” with arguments (T const&, T const&, T const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename T> GeneratorWrapper<T> range(T const &start, T const &end)
- template<typename T> GeneratorWrapper<T> range(T const &start, T const &end, T ↳
↳const &step)
```

## Template Function Catch::Generators::range(T const&, T const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Generators::range” with arguments (T const&, T const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename T> GeneratorWrapper<T> range(T const &start, T const &end)
- template<typename T> GeneratorWrapper<T> range(T const &start, T const &end, T ↳
↳const &step)
```

### Template Function Catch::Generators::repeat

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

template<typename **T**>  
*GeneratorWrapper*<**T**> Catch::Generators::repeat (size\_t repeats, *GeneratorWrapper*<**T**> &&generator)

### Template Function Catch::Generators::table

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

template<typename ...**Ts**>  
*GeneratorWrapper*<std::tuple<**Ts**...>> Catch::Generators::table (std::initializer\_list<std::tuple<typename std::decay<**Ts**>::type...>> tuples)

### Template Function Catch::Generators::take

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

template<typename **T**>  
*GeneratorWrapper*<**T**> Catch::Generators::take (size\_t target, *GeneratorWrapper*<**T**> &&generator)

### Template Function Catch::Generators::value

- Defined in file\_source\_catch\_catch.hpp

#### Function Documentation

template<typename **T**>  
*GeneratorWrapper*<**T**> Catch::Generators::value (**T** &&value)

## Template Function Catch::Generators::values

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

template<typename **T**>  
*GeneratorWrapper*<*T*> Catch::Generators::**values** (std::initializer\_list<*T*> *values*)

## Function Catch::getAllTestCasesSorted

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

std::vector<*TestCase*> const &Catch::getAllTestCasesSorted (*IConfig* const &*config*)

## Function Catch::getCurrentContext

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

*IContext* &Catch::getCurrentContext ()

## Function Catch::getCurrentMutableContext

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

*IMutableContext* &Catch::getCurrentMutableContext ()

## Function Catch::getCurrentNanosecondsSinceEpoch

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

auto Catch::getCurrentNanosecondsSinceEpoch() -> uint64\_t

## Function Catch::getEstimatedClockResolution

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

auto Catch::getEstimatedClockResolution() -> uint64\_t

## Function Catch::getMutableRegistryHub

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

*IMutableRegistryHub* &Catch::getMutableRegistryHub()

## Function Catch::getRegistryHub

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

*IRegistryHub* const &Catch::getRegistryHub()

## Function Catch::getResultCapture

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

*IResultCapture* &Catch::getResultCapture()

**Function Catch::handleExceptionMatchExpr(Handler&, std::string const&, StringRef const&)**

- Defined in file\_source\_catch\_catch.hpp

**Function Documentation**

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::handleExceptionMatchExpr” with arguments (Handler&, std::string const&, StringRef const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- void handleExceptionMatchExpr(Handler &handler, StringMatcher const &
↳matcher, StringRef const &matcherString)
- void handleExceptionMatchExpr(Handler &handler, std::string const &str,
↳StringRef const &matcherString)
```

**Function Catch::handleExceptionMatchExpr(Handler&, StringMatcher const&, StringRef const&)**

- Defined in file\_source\_catch\_catch.hpp

**Function Documentation**

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::handleExceptionMatchExpr” with arguments (Handler&, StringMatcher const&, StringRef const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- void handleExceptionMatchExpr(Handler &handler, StringMatcher const &
↳matcher, StringRef const &matcherString)
- void handleExceptionMatchExpr(Handler &handler, std::string const &str,
↳StringRef const &matcherString)
```

**Function Catch::handleExpression(ITransientExpression const&)**

- Defined in file\_source\_catch\_catch.hpp

**Function Documentation**

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::handleExpression” with arguments (ITransientExpression const&) in doxygen xml output for project “Symbulation” from directory: ./doxy-output/xml. Potential matches:

```
- template<typename T> void handleExpression(ExprLhs<T> const &expr)
- void handleExpression(ITransientExpression const &expr)
```

## Template Function Catch::handleExpression(ExprLhs<T> const&)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::handleExpression” with arguments (ExprLhs<T> const&) in doxygen xml output for project “Symbulation” from directory: ./doxyout-put/xml. Potential matches:

```
- template<typename T> void handleExpression(ExprLhs<T> const &expr)
- void handleExpression(ITransientExpression const &expr)
```

## Function Catch::isFalseTest

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

bool Catch::isFalseTest (int *flags*)

## Function Catch::isJustInfo

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

bool Catch::isJustInfo (int *flags*)

## Function Catch::isOk

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

bool Catch::isOk (*ResultWas::OfType* *resultType*)

## Function Catch::isThrowSafe

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

bool Catch::isThrowSafe (TestCase const &testCase, IConfig const &config)

## Function Catch::literals::operator"" \_a(long double)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::literals::operator"" \_a” with arguments (long double) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- Detail::Approx operator""_a(long double val)
- Detail::Approx operator""_a(unsigned long long val)
```

## Function Catch::literals::operator"" \_a(unsigned long long)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::literals::operator"" \_a” with arguments (unsigned long long) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- Detail::Approx operator""_a(long double val)
- Detail::Approx operator""_a(unsigned long long val)
```

## Template Function Catch::makeMatchExpr

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
template<typename ArgT, typename MatcherT>
auto Catch::makeMatchExpr (ArgT const &arg, MatcherT const &matcher, StringRef const
&matcherString) -> MatchExpr<ArgT, MatcherT>
```

## Function Catch::makeStream

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
auto Catch::makeStream (StringRef const &filename) -> IStream const*
```

## Function Catch::makeTestCase

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
TestCase Catch::makeTestCase (ITestInvoker *testCase, std::string const &className, NameAndTags
const &nameAndTags, SourceLineInfo const &lineInfo)
```

## Function Catch::makeTestInvoker(void(\*)())

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::makeTestInvoker” with arguments (void(\*)()) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- auto makeTestInvoker(void (*testAsFunction)()) noexcept -> ITestInvoker*
- template<typename C> auto makeTestInvoker(void (C::* testAsMethod)()) noexcept ->
↳ ITestInvoker*
```

## Template Function Catch::makeTestInvoker(void(C::\*))

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::makeTestInvoker” with arguments (void(C::\*)) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- auto makeTestInvoker(void (*testAsFunction)()) noexcept -> ITestInvoker*
- template<typename C> auto makeTestInvoker(void (C::* testAsMethod)()) noexcept ->
↳ ITestInvoker*
```

## Template Function Catch::Matchers::Approx

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

template<typename T>

Vector::ApproxMatcher<T> Catch::Matchers::Approx (std::vector<T> const &comparator)

## Function Catch::Matchers::Contains(std::string const&, CaseSensitive::Choice)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::Contains” with arguments (std::string const&, CaseSensitive::Choice) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- StdString::ContainsMatcher Contains(std::string const &str, CaseSensitive::Choice
↳ caseSensitivity = CaseSensitive::Yes)
- template<typename T> Vector::ContainsMatcher<T> Contains(std::vector<T> const &
↳ comparator)
```

## Template Function Catch::Matchers::Contains(std::vector<T> const&)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::Contains” with arguments (std::vector<T> const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- StdString::ContainsMatcher Contains(std::string const &str, CaseSensitive::Choice_
↳caseSensitivity = CaseSensitive::Yes)
- template<typename T> Vector::ContainsMatcher<T> Contains(std::vector<T> const &
↳comparator)
```

## Function Catch::Matchers::EndsWith

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

StdString::EndsWithMatcher Catch::Matchers::EndsWith(std::string const &str, CaseSensitive::Choice caseSensitivity = CaseSensitive::Yes)

## Function Catch::Matchers::Equals(std::string const&, CaseSensitive::Choice)

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::Equals” with arguments (std::string const&, CaseSensitive::Choice) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- StdString::EqualsMatcher Equals(std::string const &str, CaseSensitive::Choice_
↳caseSensitivity = CaseSensitive::Yes)
- template<typename T> Vector::EqualsMatcher<T> Equals(std::vector<T> const &
↳comparator)
```

## Template Function `Catch::Matchers::Equals(std::vector<T> const&)`

- Defined in `file_source_catch_catch.hpp`

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “`Catch::Matchers::Equals`” with arguments `(std::vector<T> const&)` in doxygen xml output for project “Symbulation” from directory: `./doxyoutput/xml`. Potential matches:

```
- StdString::EqualsMatcher Equals(std::string const &str, CaseSensitive::Choice
↳caseSensitivity = CaseSensitive::Yes)
- template<typename T> Vector::EqualsMatcher<T> Equals(std::vector<T> const &
↳comparator)
```

## Function `Catch::Matchers::Generic::Detail::finalizeDescription`

- Defined in `file_source_catch_catch.hpp`

### Function Documentation

`std::string Catch::Matchers::Generic::Detail::finalizeDescription(const std::string &desc)`

## Function `Catch::Matchers::Matches`

- Defined in `file_source_catch_catch.hpp`

### Function Documentation

`StdString::RegexMatcher Catch::Matchers::Matches(std::string const &regex, CaseSensitive::Choice caseSensitivity = CaseSensitive::Yes)`

## Function `Catch::Matchers::Message`

- Defined in `file_source_catch_catch.hpp`

## Function Documentation

Exception::*ExceptionMessageMatcher* Catch::Matchers::Message (std::string const &message)

## Template Function Catch::Matchers::Predicate

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
template<typename T>
Generic::PredicateMatcher<T> Catch::Matchers::Predicate (std::function<bool> T const&
    > const &predicate, std::string const &description = ""
```

## Function Catch::Matchers::StartsWith

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
StdString::StartsWithMatcher Catch::Matchers::StartsWith (std::string const &str, CaseSensi-
    tive::Choice caseSensitivity = Cas-
    eSensitive::Yes)
```

## Template Function Catch::Matchers::UnorderedEquals

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
template<typename T>
Vector::UnorderedEqualsMatcher<T> Catch::Matchers::UnorderedEquals (std::vector<T>
    const &target)
```

## Template Function Catch::Matchers::VectorContains

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

template<typename **T**>

Vector::*ContainsElementMatcher*<**T**> Catch::Matchers::VectorContains(**T** const &comparator)

## Function Catch::Matchers::WithinAbs

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

Floating::*WithinAbsMatcher* Catch::Matchers::WithinAbs(double target, double margin)

## Function Catch::Matchers::WithinRel(double, double)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::WithinRel” with arguments (double, double) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- Floating::WithinRelMatcher WithinRel(double target)
- Floating::WithinRelMatcher WithinRel(double target, double eps)
- Floating::WithinRelMatcher WithinRel(float target)
- Floating::WithinRelMatcher WithinRel(float target, float eps)
```

## Function Catch::Matchers::WithinRel(double)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::WithinRel” with arguments (double) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- Floating::WithinRelMatcher WithinRel(double target)
- Floating::WithinRelMatcher WithinRel(double target, double eps)
- Floating::WithinRelMatcher WithinRel(float target)
- Floating::WithinRelMatcher WithinRel(float target, float eps)
```

## Function `Catch::Matchers::WithinRel(float, float)`

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::WithinRel” with arguments (float, float) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- Floating::WithinRelMatcher WithinRel(double target)
- Floating::WithinRelMatcher WithinRel(double target, double eps)
- Floating::WithinRelMatcher WithinRel(float target)
- Floating::WithinRelMatcher WithinRel(float target, float eps)
```

## Function `Catch::Matchers::WithinRel(float)`

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::WithinRel” with arguments (float) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- Floating::WithinRelMatcher WithinRel(double target)
- Floating::WithinRelMatcher WithinRel(double target, double eps)
- Floating::WithinRelMatcher WithinRel(float target)
- Floating::WithinRelMatcher WithinRel(float target, float eps)
```

## Function `Catch::Matchers::WithinULP(double, uint64_t)`

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::Matchers::WithinULP” with arguments (double, uint64\_t) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- Floating::WithinUlpMatcher WithinULP(double target, uint64_t maxUlpDiff)
- Floating::WithinUlpMatcher WithinULP(float target, uint64_t maxUlpDiff)
```

## Function `Catch::Matchers::WithinULP(float, uint64_t)`

- Defined in `file_source_catch_catch.hpp`

### Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “`Catch::Matchers::WithinULP`” with arguments `(float, uint64_t)` in doxygen xml output for project “Symbulation” from directory: `./doxyoutput/xml`. Potential matches:

```
- Floating::WithinUlpMatcher WithinULP(double target, uint64_t maxUlpDiff)
- Floating::WithinUlpMatcher WithinULP(float target, uint64_t maxUlpDiff)
```

## Function `Catch::matchTest`

- Defined in `file_source_catch_catch.hpp`

### Function Documentation

`bool Catch::matchTest (TestCase const &testCase, TestSpec const &testSpec, IConfig const &config)`

## Function `Catch::operator""_sr`

- Defined in `file_source_catch_catch.hpp`

### Function Documentation

`constexpr auto Catch::operator""_sr (char const *rawChars, std::size_t size) noexcept -> StringRef`

## Template Function `Catch::operator+`

- Defined in `file_source_catch_catch.hpp`

### Function Documentation

`template<typename T>`  
`T const &Catch::operator+ (T const &value, StreamEndStop)`

## Function Catch::operator+=

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

auto Catch::operator+= (std::string &lhs, *StringRef* const &sr) -> std::string&

## Function Catch::operator<<(std::ostream&, SourceLineInfo const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::operator<<” with arguments (std::ostream&, SourceLineInfo const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- auto operator<<(std::ostream &os, StringRef const &sr) -> std::ostream&
- std::ostream &operator<<(std::ostream &os, SourceLineInfo const &info)
```

## Function Catch::operator<<(std::ostream&, StringRef const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::operator<<” with arguments (std::ostream&, StringRef const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- auto operator<<(std::ostream &os, StringRef const &sr) -> std::ostream&
- std::ostream &operator<<(std::ostream &os, SourceLineInfo const &info)
```

## Function Catch::operator|

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

*ResultDisposition::Flags* Catch: **operator|** (*ResultDisposition::Flags lhs*, *ResultDisposition::Flags rhs*)

## Template Function Catch::rangeToString(Range const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::rangeToString” with arguments (Range const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename Allocator> std::string rangeToString(std::vector<bool,   
↪Allocator> const &v)  
- template<typename Range> std::string rangeToString(Range const &range)
```

## Template Function Catch::rangeToString(std::vector<bool, Allocator> const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::rangeToString” with arguments (std::vector<bool, Allocator> const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- template<typename Allocator> std::string rangeToString(std::vector<bool,   
↪Allocator> const &v)  
- template<typename Range> std::string rangeToString(Range const &range)
```

## Function Catch::replaceAllPlace

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

bool Catch::replaceInPlace (std::string &str, std::string const &replaceThis, std::string const &withThis)

### Function Catch::rng

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

SimplePcg32 &Catch::rng ()

### Function Catch::rngSeed

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

unsigned int Catch::rngSeed ()

### Function Catch::shouldContinueOnFailure

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

bool Catch::shouldContinueOnFailure (int flags)

### Function Catch::shouldSuppressFailure

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

bool Catch::shouldSuppressFailure (int flags)

## Function Catch::splitStringRef

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

std::vector<*StringRef*> Catch::splitStringRef(*StringRef* str, char delimiter)

## Function Catch::startsWith(std::string const&, std::string const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::startsWith” with arguments (std::string const&, std::string const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- bool startsWith(std::string const &s, char prefix)
- bool startsWith(std::string const &s, std::string const &prefix)
```

## Function Catch::startsWith(std::string const&, char)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::startsWith” with arguments (std::string const&, char) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- bool startsWith(std::string const &s, char prefix)
- bool startsWith(std::string const &s, std::string const &prefix)
```

## Function Catch::throw\_domain\_error

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

void Catch::throw\_domain\_error (std::string const &msg)

### Function Catch::throw\_exception

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

void Catch::throw\_exception (std::exception const &e)

### Function Catch::throw\_logic\_error

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

void Catch::throw\_logic\_error (std::string const &msg)

### Function Catch::throw\_runtime\_error

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

void Catch::throw\_runtime\_error (std::string const &msg)

### Function Catch::toLower

- Defined in file\_source\_catch\_catch.hpp

### Function Documentation

std::string Catch::toLower (std::string const &s)

## Function Catch::toLowerInPlace

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

void Catch::toLowerInPlace (std::string &s)

## Function Catch::translateActiveException

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

std::string Catch::translateActiveException ()

## Function Catch::trim(std::string const&)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::trim” with arguments (std::string const&) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- StringRef trim(StringRef ref)
- std::string trim(std::string const &str)
```

## Function Catch::trim(StringRef)

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

**Warning:** doxygenfunction: Unable to resolve multiple matches for function “Catch::trim” with arguments (StringRef) in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml. Potential matches:

```
- StringRef trim(StringRef ref)
- std::string trim(std::string const &str)
```

## Function Cube

- Defined in file\_source\_catch\_sanity\_check.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “Cube” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function main(int, char \*)

- Defined in file\_source\_native\_symbulation\_default.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function main(int, char \*)

- Defined in file\_source\_native\_symbulation\_efficient.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function main(int, char \*)

- Defined in file\_source\_native\_symbulation\_lysis.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function main(int, char \*)

- Defined in file\_source\_native\_symbulation\_pgg.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function main(int, char \*)

- Defined in file\_source\_web\_symbulation-web.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function operator"" \_catch\_sr

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
constexpr auto operator"" _catch_sr (char const *rawChars, std::size_t size) noexcept ->
    Catch::StringRef
```

### Function operator<<

- Defined in file\_source\_catch\_catch.hpp

## Function Documentation

```
std::ostream &operator<< (std::ostream&, Catch_global_namespace_dummy)
```

### Function symbulation\_main(int, char \*)

- Defined in file\_source\_native\_symbulation\_default.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “symbulation\_main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function symbulation\_main(int, char \*)

- Defined in file\_source\_native\_symbulation\_efficient.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “symbulation\_main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function symbulation\_main(int, char \*)

- Defined in file\_source\_native\_symbulation\_lysis.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “symbulation\_main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function symbulation\_main(int, char \*)

- Defined in file\_source\_native\_symbulation\_pgg.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “symbulation\_main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function symbulation\_main(int, char \*)

- Defined in file\_source\_web\_symbulation-web.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “symbulation\_main” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function Test

- Defined in file\_source\_test\_end\_to\_end.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “Test” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function TEST\_CASE()

- Defined in file\_source\_catch\_sanity\_check.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function TEST\_CASE(“Cubes are computed”)

- Defined in file\_source\_catch\_sanity\_check.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Function TEST\_CASE(“GetHostCountDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetSymCountDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetCountHostedSymsDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetCountFreeSymsDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetUninfectedHostsDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetSymIntValDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetFreeSymIntValDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetHostedSymIntValDataNode”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetCFUDataNode”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_DataNodes.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host Constructor”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host, GetIntVal”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“, AddPoints, GetPoints”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“, GetResTypes”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“HasSym”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host Mutate”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“DistributeResources”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“, GetResInProcess”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Steal resources unit test”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetDoEctosymbiosis”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host GrowOlder”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host makeNew”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host reproduce”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Host.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host-Symbiont interactions”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontInteraction.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Symbiont, GetHost”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host SetSymbionts”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host SymLimit”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host AddSymbiont”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host, ClearReproSym, GetReproSymbionts”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host DistribResources”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Vertical Transmission of Symbiont”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“HandleEctosymbiosis”)

- Defined in file\_source\_test\_default\_mode\_test\_HostSymbiontUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Symbiont Constructor”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“ , GetIntVal”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“, GetInfectionChance”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“, GetPoints”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Symbiont, GetDead”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“WantsToInfect”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“InfectionFails”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“mutate”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“reproduce”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Process”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Symbiont ProcessResources”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Symbiont GrowOlder”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Symbiont makeNew”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_Symbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PullResources”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Vertical Transmission”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“World Capacity”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Interaction Patterns”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Hosts injected correctly”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“InjectSymbiont”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“DoBirth”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“SymDoBirth”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Update”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“MoveFreeSym”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“ExtractSym”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“MoveIntoNewFreeWorldPos”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Resize”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“AddOrgAt”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“GetSymAt”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“DoSymDeath”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host Phylogeny”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Symbiont Phylogeny”, “”)

- Defined in file\_source\_test\_default\_mode\_test\_SymWorld.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientHost Constructor”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientHost.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientHost makeNew”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientHost.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientHost SetEfficiency and GetEfficiency”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientHost.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont Constructor”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont mutate”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont AddPoints”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“INT\_VAL\_MUT\_RATE”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont reproduce”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont HorizMutate”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont mutate with horizontal transmission”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont mutate with vertical transmission”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont’s Process called from Host when mutation rate and size are zero”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont makeNew”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“EfficientSymbiont SetEfficiency and GetEfficiency”, “”)

- Defined in file\_source\_test\_efficient\_mode\_test\_EfficientSymbiont.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“End To End”)

- Defined in file\_source\_test\_end\_to\_end.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Bacterium, host\_incorporation\_val”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Bacterium, GetIncVal”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Bacterium mutate”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“ProcessLysogenResources”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Bacterium Process”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage Exclude”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Bacterium makeNew”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Bacterium reproduce”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Bacterium.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage Process”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_BacteriumPhageUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage Vertical Transmission”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_BacteriumPhageUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Host phage death and removal from syms list”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_BacteriumPhageUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage LysisBurst”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_BacteriumPhageUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage LysisStep”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_BacteriumPhageUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage, GetIntVal”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage reproduce”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“, IncBurstTimer”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage, GetLysisChance”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage, GetInductionChance”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage, GetIncVal”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage uponInjection”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“phage\_mutate”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage process”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage ProcessResources”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Phage makeNew”, “”)

- Defined in file\_source\_test\_lysis\_mode\_test\_Phage.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PggHost constructor”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pgghost.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PggHost get pool”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pgghost.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Pggghost DistributeResources”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pgghost.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PggHost makeNew”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pgghost.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PggSymbiont, GetHost”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_PggHostPggSymUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGHost DistribResources”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_PggHostPggSymUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGVertical Transmission of Symbiont”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_PggHostPggSymUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGSymbiont PGGHost Pool Interaction”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_PggHostPggSymUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGSYM Dead and Removal”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_PggHostPggSymUnitTest.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGSymbiont Constructor”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pggsym.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“Pggmutate”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pggsym.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGSymbiont ProcessPool”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pggsym.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGProcess”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pggsym.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PGGSymbiont ProcessResources”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pggsym.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function TEST\_CASE(“PggSymbiont makeNew”, “”)

- Defined in file\_source\_test\_pgg\_mode\_test\_Pggsym.test.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “TEST\_CASE” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function worldSetup(emp::Ptr<SymWorld>, emp::Ptr<SymConfigBase>)

- Defined in file\_source\_default\_mode\_WorldSetup.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “worldSetup” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function worldSetup(emp::Ptr<EfficientWorld>, emp::Ptr<SymConfigBase>)

- Defined in file\_source\_efficient\_mode\_EfficientWorldSetup.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “worldSetup” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function worldSetup(emp::Ptr<LysisWorld>, emp::Ptr<SymConfigBase>)

- Defined in file\_source\_lysis\_mode\_LysisWorldSetup.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “worldSetup” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Function worldSetup(emp::Ptr<PggWorld>, emp::Ptr<SymConfigBase>)

- Defined in file\_source\_pgg\_mode\_PggWorldSetup.cc

## Function Documentation

**Warning:** doxygenfunction: Cannot find function “worldSetup” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Variables

### Variable anim

- Defined in file\_source\_web\_symbulation-web.cc

## Variable Documentation

**Warning:** doxygenvariable: Cannot find variable “anim” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Variable Catch::begin

- Defined in file\_source\_catch\_catch.hpp

## Variable Documentation

*not\_this\_one* Catch::begin (...)

### Variable Catch::Detail::unprintableString

- Defined in file\_source\_catch\_catch.hpp

## Variable Documentation

**const** std::string Catch::Detail::unprintableString

### Variable Catch::end

- Defined in file\_source\_catch\_catch.hpp

## Variable Documentation

*not\_this\_one* Catch::end (...)

### Variable config

- Defined in file\_source\_SymAnimate.h

## Variable Documentation

SymConfigBase **config**

## Defines

### Define AND\_GIVEN

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**AND\_GIVEN** (*desc*)

### Define AND\_THEN

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**AND\_THEN** (*desc*)

### Define AND\_WHEN

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**AND\_WHEN** (*desc*)

### Define ANON\_TEST\_CASE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**ANON\_TEST\_CASE** ()

### Define CAPTURE

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CAPTURE** (...)**Define CATCH\_CATCH\_ALL**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_CATCH\_ALL****Define CATCH\_CATCH\_ANON**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_CATCH\_ANON** (*type*)**Define CATCH\_CONFIG\_COUNTER**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_CONFIG\_COUNTER****Define CATCH\_CONFIG\_CPP11\_TO\_STRING**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_CONFIG\_CPP11\_TO\_STRING**

### Define CATCH\_CONFIG\_DISABLE\_EXCEPTIONS

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**CATCH\_CONFIG\_DISABLE\_EXCEPTIONS**

### Define CATCH\_CONFIG\_GLOBAL\_NEXTAFTER

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**CATCH\_CONFIG\_GLOBAL\_NEXTAFTER**

### Define CATCH\_CONFIG\_MAIN

- Defined in file\_source\_catch\_main.cc

#### Define Documentation

<p><b>Warning:</b> doxygendefine: Cannot find define “CATCH_CONFIG_MAIN” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml</p>
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### Define CATCH\_CONFIG\_POSIX\_SIGNALS

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**CATCH\_CONFIG\_POSIX\_SIGNALS**

### Define CATCH\_CONFIG\_WCHAR

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_CONFIG\_WCHAR****Define CATCH\_DEFER**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_DEFER** (*id*)**Define CATCH\_EMPTY**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_EMPTY** ()**Define CATCH\_ENFORCE**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_ENFORCE** (*condition, ...*)**Define CATCH\_ERROR**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_ERROR** (...)

### Define CATCH\_INTERNAL\_CONFIG\_COUNTER

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_CONFIG\_COUNTER

### Define CATCH\_INTERNAL\_CONFIG\_GLOBAL\_NEXTAFTER

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_CONFIG\_GLOBAL\_NEXTAFTER

### Define CATCH\_INTERNAL\_CONFIG\_POSIX\_SIGNALS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_CONFIG\_POSIX\_SIGNALS

### Define CATCH\_INTERNAL\_ERROR

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_ERROR(...)

### Define CATCH\_INTERNAL\_IGNORE\_BUT\_WARN

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_INTERNAL\_IGNORE\_BUT\_WARN (...)****Define CATCH\_INTERNAL\_LINEINFO**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_INTERNAL\_LINEINFO****Define CATCH\_INTERNAL\_START\_WARNINGS\_SUPPRESSION**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_INTERNAL\_START\_WARNINGS\_SUPPRESSION****Define CATCH\_INTERNAL\_STOP\_WARNINGS\_SUPPRESSION**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_INTERNAL\_STOP\_WARNINGS\_SUPPRESSION****Define CATCH\_INTERNAL\_STRINGIFY**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_INTERNAL\_STRINGIFY (...)**

## Define CATCH\_INTERNAL\_SUPPRESS\_GLOBALS\_WARNINGS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_SUPPRESS\_GLOBALS\_WARNINGS

## Define CATCH\_INTERNAL\_SUPPRESS\_PARENTHESES\_WARNINGS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_SUPPRESS\_PARENTHESES\_WARNINGS

## Define CATCH\_INTERNAL\_SUPPRESS\_UNUSED\_TEMPLATE\_WARNINGS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_SUPPRESS\_UNUSED\_TEMPLATE\_WARNINGS

## Define CATCH\_INTERNAL\_SUPPRESS\_UNUSED\_WARNINGS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

CATCH\_INTERNAL\_SUPPRESS\_UNUSED\_WARNINGS

## Define CATCH\_INTERNAL\_SUPPRESS\_ZERO\_VARIADIC\_WARNINGS

- Defined in file\_source\_catch\_catch.hpp

---

## Define Documentation

**CATCH\_INTERNAL\_SUPPRESS\_ZERO\_VARIADIC\_WARNINGS**

## Define CATCH\_MAKE\_MSG

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**CATCH\_MAKE\_MSG (...)**

## Define CATCH\_REC\_END

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**CATCH\_REC\_END (...)**

## Define CATCH\_REC\_GET\_END

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**CATCH\_REC\_GET\_END (...)**

## Define CATCH\_REC\_GET\_END1

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**CATCH\_REC\_GET\_END1 (...)**

### Define CATCH\_REC\_GET\_END2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_GET\_END2** ( )

### Define CATCH\_REC\_LIST

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_LIST** (*f*, ...)

### Define CATCH\_REC\_LIST0

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_LIST0** (*f*, *x*, *peek*, ...)

### Define CATCH\_REC\_LIST0\_UD

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_LIST0\_UD** (*f*, *userdata*, *x*, *peek*, ...)

### Define CATCH\_REC\_LIST1

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**CATCH\_REC\_LIST1** (*f, x, peek, ...*)

**Define CATCH\_REC\_LIST1\_UD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**CATCH\_REC\_LIST1\_UD** (*f, userdata, x, peek, ...*)

**Define CATCH\_REC\_LIST2**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**CATCH\_REC\_LIST2** (*f, x, peek, ...*)

**Define CATCH\_REC\_LIST2\_UD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**CATCH\_REC\_LIST2\_UD** (*f, userdata, x, peek, ...*)

**Define CATCH\_REC\_LIST\_UD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**CATCH\_REC\_LIST\_UD** (*f, userdata, ...*)

### Define CATCH\_REC\_NEXT

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_NEXT** (*test, next*)

### Define CATCH\_REC\_NEXT0

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_NEXT0** (*test, next, ...*)

### Define CATCH\_REC\_NEXT1

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_NEXT1** (*test, next*)

### Define CATCH\_REC\_OUT

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REC\_OUT**

### Define CATCH\_RECURSE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_RECURSE** (...)

### Define CATCH\_RECURSION\_LEVEL0

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_RECURSION\_LEVEL0** (...)

### Define CATCH\_RECURSION\_LEVEL1

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_RECURSION\_LEVEL1** (...)

### Define CATCH\_RECURSION\_LEVEL2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_RECURSION\_LEVEL2** (...)

### Define CATCH\_RECURSION\_LEVEL3

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_RECURSION\_LEVEL3** (...)

### Define CATCH\_RECURSION\_LEVEL4

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_RECURSION\_LEVEL4** (...)

### Define CATCH\_RECURSION\_LEVEL5

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_RECURSION\_LEVEL5** (...)

### Define CATCH\_REGISTER\_ENUM

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REGISTER\_ENUM** (*enumName*, ...)

### Define CATCH\_REGISTER\_TAG\_ALIAS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_REGISTER\_TAG\_ALIAS** (*alias*, *spec*)

### Define CATCH\_RUNTIME\_ERROR

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_RUNTIME\_ERROR** (...)**Define CATCH\_TRANSLATE\_EXCEPTION**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_TRANSLATE\_EXCEPTION** (*signature*)**Define CATCH\_TRY**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_TRY****Define CATCH\_VERSION\_MAJOR**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_VERSION\_MAJOR****Define CATCH\_VERSION\_MINOR**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CATCH\_VERSION\_MINOR**

### Define CATCH\_VERSION\_PATCH

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CATCH\_VERSION\_PATCH**

### Define CHECK

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CHECK (...)**

### Define CHECK\_FALSE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CHECK\_FALSE (...)**

### Define CHECK\_NOFAIL

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CHECK\_NOFAIL (...)**

### Define CHECK\_NOTHROW

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CHECK\_NOTHROW** (...)**Define CHECK\_THAT**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CHECK\_THAT** (*arg*, *matcher*)**Define CHECK\_THROWS**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CHECK\_THROWS** (...)**Define CHECK\_THROWS\_AS**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CHECK\_THROWS\_AS** (*expr*, *exceptionType*)**Define CHECK\_THROWS\_MATCHES**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****CHECK\_THROWS\_MATCHES** (*expr*, *exceptionType*, *matcher*)

### Define CHECK\_THROWS\_WITH

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CHECK\_THROWS\_WITH** (*expr*, *matcher*)

### Define CHECKED\_ELSE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CHECKED\_ELSE** (...)

### Define CHECKED\_IF

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**CHECKED\_IF** (...)

### Define DYNAMIC\_SECTION

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**DYNAMIC\_SECTION** (...)

### Define EFFWORLD\_SETUP\_C

- Defined in file\_source\_efficient\_mode\_EfficientWorldSetup.cc

## Define Documentation

**Warning:** doxygendefine: Cannot find define “EFFWORLD\_SETUP\_C” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Define FAIL

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**FAIL** (...)

## Define FAIL\_CHECK

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**FAIL\_CHECK** (...)

## Define GENERATE

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**GENERATE** (...)

## Define GENERATE\_COPY

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**GENERATE\_COPY** (...)

### Define **GENERATE\_REF**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**GENERATE\_REF** (...)

### Define **GIVEN**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**GIVEN** (*desc*)

### Define **INFO**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INFO** (*msg*)

### Define **INTERNAL\_CATCH\_CAPTURE**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_CAPTURE** (*varName, macroName, ...*)

### Define **INTERNAL\_CATCH\_CATCH**

- Defined in file\_source\_catch\_catch.hpp

---

**Define Documentation**

**INTERNAL\_CATCH\_CATCH** (*capturer*)

**Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST** (*TestName, ...*)

**Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST0**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST0** (*TestName*)

**Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST1**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST1** (*TestName, signature*)

**Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD** (*TestName, ClassName, ...*)

### Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD0

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD0** (*TestName*, *ClassName*)

### Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD1

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD1** (*TestName*, *ClassName*, *signature*)

### Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD\_X

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_METHOD\_X** (*TestName*, *ClassName*, *signature*, ...)

### Define INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_X

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DECLARE\_SIG\_TEST\_X** (*TestName*, *signature*, ...)

### Define INTERNAL\_CATCH\_DEF

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_DEF** (...)

## Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST** (*TestName*, ...)

## Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST0

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST0** (*TestName*)

## Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST1

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST1** (*TestName*, *signature*)

## Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD** (*TestName*, ...)

### Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD0

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD0** (*TestName*)

### Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD1

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD1** (*TestName, signature*)

### Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD\_X

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_METHOD\_X** (*TestName, signature, ...*)

### Define INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_X

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_DEFINE\_SIG\_TEST\_X** (*TestName, signature, ...*)

### Define INTERNAL\_CATCH\_DYNAMIC\_SECTION

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_DYNAMIC\_SECTION** (...)

### Define INTERNAL\_CATCH\_ELSE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_ELSE** (*macroName*, *resultDisposition*, ...)

### Define INTERNAL\_CATCH\_EXPAND1

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_EXPAND1** (*param*)

### Define INTERNAL\_CATCH\_EXPAND2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_EXPAND2** (...)

### Define INTERNAL\_CATCH\_IF

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_IF** (*macroName*, *resultDisposition*, ...)

### Define INTERNAL\_CATCH\_INFO

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_INFO** (*macroName, log*)

### Define INTERNAL\_CATCH\_MAKE\_NAMESPACE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_MAKE\_NAMESPACE** (*name*)

### Define INTERNAL\_CATCH\_MAKE\_NAMESPACE2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_MAKE\_NAMESPACE2** (...)

### Define INTERNAL\_CATCH\_MAKE\_TYPE\_LIST

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_MAKE\_TYPE\_LIST** (...)

### Define INTERNAL\_CATCH\_MAKE\_TYPE\_LIST2

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_MAKE\_TYPE\_LIST2 (...)****Define INTERNAL\_CATCH\_MAKE\_TYPE\_LISTS\_FROM\_TYPES**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_MAKE\_TYPE\_LISTS\_FROM\_TYPES (...)****Define INTERNAL\_CATCH\_METHOD\_AS\_TEST\_CASE**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_METHOD\_AS\_TEST\_CASE (*QualifiedMethod*, ...)****Define INTERNAL\_CATCH\_MSG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_MSG (*macroName*, *messageType*, *resultDisposition*, ...)****Define INTERNAL\_CATCH\_NO\_THROW**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_NO\_THROW (*macroName*, *resultDisposition*, ...)**

## Define INTERNAL\_CATCH\_NOINTERNAL\_CATCH\_DEF

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_NOINTERNAL\_CATCH\_DEF**

## Define INTERNAL\_CATCH\_NTTP\_0

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_NTTP\_0**

## Define INTERNAL\_CATCH\_NTTP\_1

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_NTTP\_1** (*signature, ...*)

## Define INTERNAL\_CATCH\_NTTP\_GEN

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**INTERNAL\_CATCH\_NTTP\_GEN** (...)

## Define INTERNAL\_CATCH\_NTTP\_REG\_GEN

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_NTTP\_REG\_GEN** (*TestFunc*, ...)

**Define INTERNAL\_CATCH\_NTTP\_REG\_METHOD\_GEN**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_NTTP\_REG\_METHOD\_GEN** (*TestName*, ...)

**Define INTERNAL\_CATCH\_NTTP\_REGISTER**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_NTTP\_REGISTER** (*TestFunc*, *signature*, ...)

**Define INTERNAL\_CATCH\_NTTP\_REGISTER0**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_NTTP\_REGISTER0** (*TestFunc*, *signature*)

**Define INTERNAL\_CATCH\_NTTP\_REGISTER\_METHOD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_NTTP\_REGISTER\_METHOD** (*TestName*, *signature*, ...)

### Define INTERNAL\_CATCH\_NTTP\_REGISTER\_METHOD0

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_NTTP\_REGISTER\_METHOD0** (*TestName, signature, ...*)

### Define INTERNAL\_CATCH\_REACT

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_REACT** (*handler*)

### Define INTERNAL\_CATCH\_REGISTER\_ENUM

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_REGISTER\_ENUM** (*enumName, ...*)

### Define INTERNAL\_CATCH\_REGISTER\_TESTCASE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_REGISTER\_TESTCASE** (*Function, ...*)

### Define INTERNAL\_CATCH\_REMOVE\_PARENS

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS (...)****Define INTERNAL\_CATCH\_REMOVE\_PARENS\_10\_ARG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_10\_ARG (\_0, \_1, \_2, \_3, \_4, \_5, \_6, \_7, \_8, \_9)****Define INTERNAL\_CATCH\_REMOVE\_PARENS\_11\_ARG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_11\_ARG (\_0, \_1, \_2, \_3, \_4, \_5, \_6, \_7, \_8, \_9, \_10)****Define INTERNAL\_CATCH\_REMOVE\_PARENS\_1\_ARG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_1\_ARG (\_0)****Define INTERNAL\_CATCH\_REMOVE\_PARENS\_2\_ARG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_2\_ARG (\_0, \_1)**

### Define INTERNAL\_CATCH\_REMOVE\_PARENS\_3\_ARG

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

`INTERNAL_CATCH_REMOVE_PARENS_3_ARG(_0, _1, _2)`

### Define INTERNAL\_CATCH\_REMOVE\_PARENS\_4\_ARG

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

`INTERNAL_CATCH_REMOVE_PARENS_4_ARG(_0, _1, _2, _3)`

### Define INTERNAL\_CATCH\_REMOVE\_PARENS\_5\_ARG

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

`INTERNAL_CATCH_REMOVE_PARENS_5_ARG(_0, _1, _2, _3, _4)`

### Define INTERNAL\_CATCH\_REMOVE\_PARENS\_6\_ARG

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

`INTERNAL_CATCH_REMOVE_PARENS_6_ARG(_0, _1, _2, _3, _4, _5)`

### Define INTERNAL\_CATCH\_REMOVE\_PARENS\_7\_ARG

- Defined in file\_source\_catch\_catch.hpp

---

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_7\_ARG** (*\_0, \_1, \_2, \_3, \_4, \_5, \_6*)**Define INTERNAL\_CATCH\_REMOVE\_PARENS\_8\_ARG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_8\_ARG** (*\_0, \_1, \_2, \_3, \_4, \_5, \_6, \_7*)**Define INTERNAL\_CATCH\_REMOVE\_PARENS\_9\_ARG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_9\_ARG** (*\_0, \_1, \_2, \_3, \_4, \_5, \_6, \_7, \_8*)**Define INTERNAL\_CATCH\_REMOVE\_PARENS\_GEN**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_REMOVE\_PARENS\_GEN** (...)**Define INTERNAL\_CATCH\_SECTION**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_SECTION** (...)

### Define INTERNAL\_CATCH\_STRINGIZE

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_STRINGIZE** (...)

### Define INTERNAL\_CATCH\_STRINGIZE2

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_STRINGIZE2** (...)

### Define INTERNAL\_CATCH\_STRINGIZE\_WITHOUT\_PARENS

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_STRINGIZE\_WITHOUT\_PARENS** (*param*)

### Define INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE** (*Name, Tags, TmplList*)

### Define INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE\_2

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE\_2** (*TestName, TestFunc, Name, Tags, TmplList*)

**Define INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE\_METHOD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE\_METHOD** (*ClassName, Name, Tags, TmplList*)

**Define INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE\_METHOD\_2**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_TEMPLATE\_LIST\_TEST\_CASE\_METHOD\_2** (*TestNameClass, TestName, ClassName, Name, Tags, TmplList*)

**Define INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE** (*Name, Tags, ...*)

**Define INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE2**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation**

**INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE2** (*TestName, TestFuncName, Name, Tags, Signature, TmplTypes, TypesList*)

## Define INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD** (*ClassName, Name, Tags, ...*)

## Define INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD\_2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD\_2** (*TestNameClass, TestName, ClassName, Name, Tags, Signature, TmplTypes, TypesList*)

## Define INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD\_SIG

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD\_SIG** (*ClassName, Name, Tags, Signature, ...*)

## Define INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_SIG

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_PRODUCT\_TEST\_CASE\_SIG** (*Name, Tags, Signature, ...*)

## Define INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE** (*Name, Tags, ...*)

### Define INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_2** (*TestName, TestFunc, Name, Tags, Signature, ...*)

### Define INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_METHOD

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_METHOD** (*ClassName, Name, Tags, ...*)

### Define INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_METHOD\_2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_METHOD\_2** (*TestNameClass, TestName, ClassName, Name, Tags, Signature, ...*)

### Define INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_METHOD\_SIG

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_METHOD\_SIG** (*ClassName, Name, Tags, Signature, ...*)

### Define INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_SIG

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEMPLATE\_TEST\_CASE\_SIG** (*Name, Tags, Signature, ...*)

### Define INTERNAL\_CATCH\_TEST

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEST** (*macroName, resultDisposition, ...*)

### Define INTERNAL\_CATCH\_TEST\_CASE\_METHOD

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEST\_CASE\_METHOD** (*ClassName, ...*)

### Define INTERNAL\_CATCH\_TEST\_CASE\_METHOD2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TEST\_CASE\_METHOD2** (*TestName, ClassName, ...*)

### Define INTERNAL\_CATCH\_TESTCASE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TESTCASE** (...)

### Define INTERNAL\_CATCH\_TESTCASE2

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_TESTCASE2** (*TestName*, ...)

### Define INTERNAL\_CATCH\_THROWS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_THROWS** (*macroName*, *resultDisposition*, ...)

### Define INTERNAL\_CATCH\_THROWS\_AS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_THROWS\_AS** (*macroName*, *exceptionType*, *resultDisposition*, *expr*)

### Define INTERNAL\_CATCH\_THROWS\_MATCHES

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_THROWS\_MATCHES** (*macroName*, *exceptionType*, *resultDisposition*, *matcher*, ...)

### Define INTERNAL\_CATCH\_THROWS\_STR\_MATCHES

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_THROWS\_STR\_MATCHES** (*macroName, resultDisposition, matcher, ...*)

### Define INTERNAL\_CATCH\_TRANSLATE\_EXCEPTION

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_TRANSLATE\_EXCEPTION** (*signature*)

### Define INTERNAL\_CATCH\_TRANSLATE\_EXCEPTION2

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_TRANSLATE\_EXCEPTION2** (*translatorName, signature*)

### Define INTERNAL\_CATCH\_TRY

- Defined in file\_source\_catch\_catch.hpp

#### Define Documentation

**INTERNAL\_CATCH\_TRY**

### Define INTERNAL\_CATCH\_TYPE\_GEN

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_TYPE\_GEN****Define INTERNAL\_CATCH\_UNIQUE\_NAME**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_UNIQUE\_NAME** (*name*)**Define INTERNAL\_CATCH\_UNIQUE\_NAME\_LINE**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_UNIQUE\_NAME\_LINE** (*name, line*)**Define INTERNAL\_CATCH\_UNIQUE\_NAME\_LINE2**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_UNIQUE\_NAME\_LINE2** (*name, line*)**Define INTERNAL\_CATCH\_UNSCOPED\_INFO**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****INTERNAL\_CATCH\_UNSCOPED\_INFO** (*macroName, log*)

### Define INTERNAL\_CATCH\_VA\_NARGS\_IMPL

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CATCH\_VA\_NARGS\_IMPL** (*\_0, \_1, \_2, \_3, \_4, \_5, \_6, \_7, \_8, \_9, \_10, N, ...*)

### Define INTERNAL\_CHECK\_THAT

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**INTERNAL\_CHECK\_THAT** (*macroName, matcher, resultDisposition, arg*)

### Define LYSIS\_WORLD\_SETUP\_C

- Defined in file\_source\_lysis\_mode\_LysisWorldSetup.cc

### Define Documentation

**Warning:** doxygendefine: Cannot find define “LYSIS\_WORLD\_SETUP\_C” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

### Define METHOD\_AS\_TEST\_CASE

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**METHOD\_AS\_TEST\_CASE** (*method, ...*)

### Define PGG\_WORLD\_SETUP\_C

- Defined in file\_source\_pgg\_mode\_PggWorldSetup.cc

## Define Documentation

**Warning:** doxygendefine: Cannot find define “PGG\_WORLD\_SETUP\_C” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml

## Define REGISTER\_TEST\_CASE

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**REGISTER\_TEST\_CASE** (*Function*, ...)

## Define REQUIRE

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**REQUIRE** (...)

## Define REQUIRE\_FALSE

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**REQUIRE\_FALSE** (...)

## Define REQUIRE\_NOTHROW

- Defined in file\_source\_catch\_catch.hpp

## Define Documentation

**REQUIRE\_NOTHROW** (...)

### Define REQUIRE\_THAT

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**REQUIRE\_THAT** (*arg*, *matcher*)

### Define REQUIRE\_THROWS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**REQUIRE\_THROWS** (...)

### Define REQUIRE\_THROWS\_AS

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**REQUIRE\_THROWS\_AS** (*expr*, *exceptionType*)

### Define REQUIRE\_THROWS\_MATCHES

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**REQUIRE\_THROWS\_MATCHES** (*expr*, *exceptionType*, *matcher*)

### Define REQUIRE\_THROWS\_WITH

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****REQUIRE\_THROWS\_WITH** (*expr, matcher*)**Define SCENARIO**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****SCENARIO** (...)**Define SCENARIO\_METHOD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****SCENARIO\_METHOD** (*className, ...*)**Define SECTION**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****SECTION** (...)**Define STATIC\_REQUIRE**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****STATIC\_REQUIRE** (...)

### Define **STATIC\_REQUIRE\_FALSE**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**STATIC\_REQUIRE\_FALSE** (...)

### Define **SUCCEED**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**SUCCEED** (...)

### Define **TEMPLATE\_LIST\_TEST\_CASE**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**TEMPLATE\_LIST\_TEST\_CASE** (...)

### Define **TEMPLATE\_LIST\_TEST\_CASE\_METHOD**

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**TEMPLATE\_LIST\_TEST\_CASE\_METHOD** (*className*, ...)

### Define **TEMPLATE\_PRODUCT\_TEST\_CASE**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****TEMPLATE\_PRODUCT\_TEST\_CASE** (...)**Define TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD** (*className*, ...)**Define TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD\_SIG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****TEMPLATE\_PRODUCT\_TEST\_CASE\_METHOD\_SIG** (*className*, ...)**Define TEMPLATE\_PRODUCT\_TEST\_CASE\_SIG**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****TEMPLATE\_PRODUCT\_TEST\_CASE\_SIG** (...)**Define TEMPLATE\_TEST\_CASE**

- Defined in file\_source\_catch\_catch.hpp

**Define Documentation****TEMPLATE\_TEST\_CASE** (...)

### Define `TEMPLATE_TEST_CASE_METHOD`

- Defined in `file_source_catch_catch.hpp`

### Define Documentation

`TEMPLATE_TEST_CASE_METHOD` (*className*, ...)

### Define `TEMPLATE_TEST_CASE_METHOD_SIG`

- Defined in `file_source_catch_catch.hpp`

### Define Documentation

`TEMPLATE_TEST_CASE_METHOD_SIG` (*className*, ...)

### Define `TEMPLATE_TEST_CASE_SIG`

- Defined in `file_source_catch_catch.hpp`

### Define Documentation

`TEMPLATE_TEST_CASE_SIG` (...)

### Define `TEST_CASE`

- Defined in `file_source_catch_catch.hpp`

### Define Documentation

`TEST_CASE` (...)

### Define `TEST_CASE_METHOD`

- Defined in `file_source_catch_catch.hpp`

### Define Documentation

**TEST\_CASE\_METHOD** (*className*, ...)

### Define THEN

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**THEN** (*desc*)

### Define UNSCOPED\_INFO

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**UNSCOPED\_INFO** (*msg*)

### Define WARN

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**WARN** (*msg*)

### Define WHEN

- Defined in file\_source\_catch\_catch.hpp

### Define Documentation

**WHEN** (*desc*)

## Define WORLD\_SETUP\_C

- Defined in file\_source\_default\_mode\_WorldSetup.cc

## Define Documentation

<p><b>Warning:</b> doxygendefine: Cannot find define “WORLD_SETUP_C” in doxygen xml output for project “Symbulation” from directory: ./doxyoutput/xml</p>
---

## Typedefs

### Typedef Catch::exceptionTranslateFunction

- Defined in file\_source\_catch\_catch.hpp

### Typedef Documentation

```
using Catch::exceptionTranslateFunction = std::string (*)()
```

### Typedef Catch::ExceptionTranslators

- Defined in file\_source\_catch\_catch.hpp

### Typedef Documentation

```
using Catch::ExceptionTranslators = std::vector<std::unique_ptr<IExceptionTranslator const>>
```

### Typedef Catch::FunctionReturnType

- Defined in file\_source\_catch\_catch.hpp

### Typedef Documentation

```
using Catch::FunctionReturnType = typename std::remove_reference<typename std::remove_cv<typename std::resu
```

### Typedef Catch::Generators::GeneratorBasePtr

- Defined in file\_source\_catch\_catch.hpp

## Typedef Documentation

```
using Catch::Generators::GeneratorBasePtr = std::unique_ptr<GeneratorUntypedBase>
```

## Typedef Catch::IConfigPtr

- Defined in file\_source\_catch\_catch.hpp

## Typedef Documentation

```
typedef std::shared_ptr<IConfig const> Catch::IConfigPtr
```

## Typedef Catch::IReporterFactoryPtr

- Defined in file\_source\_catch\_catch.hpp

## Typedef Documentation

```
using Catch::IReporterFactoryPtr = std::shared_ptr<IReporterFactory>
```

## Typedef Catch::StringMatcher

- Defined in file\_source\_catch\_catch.hpp

## Typedef Documentation

```
using Catch::StringMatcher = Matchers::Impl::MatcherBase<std::string>
```

## 1.5 Getting started with Symbulation development

This document is intended to help those just getting started with Symbulation development. It details the initial one-time dependency installs and any similar routines necessary to get started with development.

Start by making your own copy of Symbulation and setting yourself up for development; then, build Symbulation and run the tests; and finally, claim an issue and start developing!

If you're unfamiliar with git and branching in particular, check out the [git-scm book](#).

## 1.5.1 One-time Preparation

1. Get a [GitHub](#) account.

(We use GitHub to manage Symbulation contributions.)

2. Fork [github.com/anyaevostiar/SymbulationEmp](https://github.com/anyaevostiar/SymbulationEmp).

Visit that page, and then click on the ‘fork’ button (upper right).

This makes a copy of the Symbulation source code in your own GitHub account. If you have contributor permissions to the main Symbulation library, this step is optional (you can instead develop on a branch within the main repo).

3. Clone your copy of Symbulation and Empirical to your local development environment.

Your clone URLs should look something like this:

```
https://github.com/yourusername/SymbulationEmp.git
https://github.com/devosoft/Empirical.git
```

and the UNIX shell command should be:

```
git clone https://github.com/yourusername/SymbulationEmp.git
git clone https://github.com/devosoft/Empirical.git
```

(This makes a local copy of Symbulation on your development machine.)

4. Add a git reference to the Symbulation repository:

```
cd SymbulationEmp
git remote add upstream https://github.com/anyaevostinar/SymbulationEmp.git
cd ../
```

(This makes it easy for you to pull down the latest changes in the main repository.)

## Building Symbulation and running the tests

To run the tests:

```
make test
```

Congratulations! You’re ready to develop!

## 1.5.2 Claiming an issue and starting to develop

1. Find an open issue and claim it.

Once you’ve found an issue you like, make sure that no one has been assigned to it (see “assignee”, bottom right near “notifications”). Then, add a comment “I am working on this issue.” You’ve staked your claim!

(We’re trying to avoid having multiple people working on the same issue.)

2. In your local copy of the source code, update your main branch from the main Symbulation main branch:

```
git checkout main
git pull upstream main
```

(This pulls in all of the latest changes from whatever we've been doing on Symbulation.)

It is possible that when you do a `[git pull]{.title-ref}` you will get a "merge conflict" – This is what happens when something changed in the branch you're pulling in in the same place you made a change in your local copy.

Git will complain loudly about merges and tell you specifically in which files they occurred. If you open the file, you'll see something vaguely like this in the place where the merge occurred:

```
<<<<<< HEAD
Changes made on the branch that is being merged into. In most cases,
this is the branch that you have currently checked out
=====
Changes made on the branch that is being merged in, almost certainly
main.
>>>>>> abcde1234
```

Though there are a variety of tools to assist with resolving merge conflicts they can be quite complicated at first glance and it is usually easy enough to manually resolve the conflict.

To resolve the conflict you simply have to manually 'meld' the changes together and remove the merge markers. Make sure that you don't remove someone else's changes while resolving the merge conflict!

After this you'll have to add and commit the merge just like any other set of changes. You should also run the tests to make sure that everything works as expected.

### 3. Create a new branch and link it to your fork on GitHub:

```
git checkout -b fix/brief_issue_description
git push -u origin fix/brief_issue_description
```

where you replace "brief\_issue\_description" with 2-3 words, separated by underscores, describing the issue.

(This is the set of changes you're going to ask to be merged into Symbulation.)

### 4. Make some changes and commit them.

Though this will largely be issue-dependent the basics of committing are simple. After you've made a cohesive set of changes, run the command `[git status]{.title-ref}`. This will display a list of all the files git has noticed you changed. A file in the 'untracked' section are files that haven't existed previously in the repository but git has noticed.

To commit changes you have to 'stage' them–this is done by issuing the following command:

```
git add path/to/file
```

If you have a large quantity of changes and you don't want to add each file manually you can do `git add --patch` which will display each set of changes to you before staging them for commit.

Once you have staged your changes, it's time to make a commit:

```
git commit -m "added x change"
```

Git will then open your default console text editor to write a commit message – this is a short (typically 1-3 sentence) description of the changes you've made. Please make your commit message informative but concise – these messages become part of the 'official' history of the project.

Once your changes have been committed, push them up to the remote branch:

```
git push
```

If this is your first commit on a new branch git will error out, telling you the remote branch doesn't exist – This is fine, as it will also provide the command to create the branch. Copy/paste/run and you should be set.

5. Periodically update your branch from the Symbulation main branch:

```
git pull upstream main
```

(This pulls in all of the latest changes from whatever we've been doing on the upstream branch- important especially during periods of fast change or for long-running pull requests.)

6. Run the tests *before* pushing to GitHub:

```
make test
```

Make sure they all pass!

7. Push your branch to your own GitHub fork:

```
git push origin
```

(This pushes all of your changes to your own fork.)

8. Repeat until you're ready to merge your changes into "official" Symbulation.
9. Set up a Pull Request asking to merge things into the central Symbulation repository.

In a Web browser, go to your GitHub fork of Symbulation, e.g.:

```
https://github.com/yourusername/SymbulationEmp
```

and you will see a list of "recently pushed branches" just above the source code listing. On the right side of that should be a "Compare & pull request" green button. Click on it!

Now:

- add a descriptive title ("updated tests for XXX")
- put the issue number in the comment ("fixes issue #532")

then click "Create pull request."

(This creates a new issue where we can all discuss your proposed changes; the Symbulation team will be automatically notified and you will receive e-mail notifications as we add comments. See [GitHub flow](#) for more info.)

10. As you add new commits to address bugs or formatting issues, you can keep pushing your changes to the pull request by doing:

```
git push origin
```

11. If we request changes, return to the step "Make some changes and commit them" and go from there. Any additional commits you make and push to your branch will automatically be added to the pull request (which is pretty dang cool.)

### 1.5.3 After your first issue is successfully merged...

You're now an experienced GitHub user! Go ahead and take some more tasks; you can broaden out beyond the low hanging fruit if you like.

### 1.5.4 Your second contribution...

Here are a few pointers on getting started on your second (or third, or fourth, or nth contribution).

So, assuming you've found an issue you'd like to work on there are a couple things to do to make sure your local copy of the repository is ready for a new issue—specifically, we need to make sure it's in sync with the remote repository so you aren't working on an old copy. So:

```
git checkout main
git fetch --all
git pull
```

This puts you on the latest main branch and pulls down updates from GitHub with any changes that may have been made since your last contribution (usually including the merge of your last contribution). Then we merge those changes into your local copy of the main branch.

Now, you can go back to *Claiming an issue and starting to develop*.

### 1.5.5 Pull request cleanup (commit squashing)

Submitters are invited to reduce the numbers of commits in their pull requests either via `[git rebase -i upstream/main]{.title-ref}` or this recipe:

```
git pull ## make sure the local is up to date
git pull upstream main ## get up to date
## fix any merge conflicts
git status ## sanity check
git diff upstream/main ## does the diff look correct? (no merge markers)
git reset --soft upstream/main ## un-commit the differences from dib/main
git status ## sanity check
git commit --all ## package all differences in one commit
git status ## sanity check
git push ## should fail
git push --force ## override what's in GitHub's copy of the branch/pull request
```

## 1.6 Coding guidelines and review checklist

This document is for those who want to contribute code or documentation fixes to the Symbulation project and describes our coding standards as well as our code review process.

This document has been adapted from the [khmer project](#)

## 1.6.1 C++ standards

We use C++17 features throughout the project and currently that is the de-facto standard version to use.

All code should be in header files for ease of inclusion into Emscripten projects.

Files that define a single class should be named after that class. Files that define sets of functions or multiple classes should have an all-lowercase name that describes its contents.

All files and all directories must be levelized. This is partly enforced through all files being header files (and thus we cannot have circular dependencies), but for clean coding practices (and easy of unit testing) whole directories should not refer to each other bidirectionally either. See [Large-Scale C++ Software Design by John Lakos](#) for a strong pro-levelization argument.

In-code identifier formatting is always hard to settle upon. The guidelines below are for consistency.

- Variable names should be all\_lowercase, with words separated by underscores
- Function names should be CamelCase() unless they are meant to mimic a function from the C++ standard library, at which point they can be all\_lowercase to fit in.
- User-defined types should be CamelCase
- Constants should be ALL\_UPPERCASE, with words separated by underscores
- Template parameters should be ALL\_UPPERCASE.
- Typedefs should match the casing of the types they are aliasing. For example, a typedef on a template parameter might be all uppercase, while a typedef on a user-defined type should be CamelCase.

## 1.6.2 Guidelines based on Emscripten Limitations

- Try to avoid use of 64-bit integers (that is, the “long long” type). Emscripten has to emulate these and they can cause a notable slowdown.
- Do not rely on exceptions when possible. Emscripten is slow at dealing with them and they can slow down code even when not triggered.
- Do not write multithreaded code that uses shared state. Javascript cannot (yet) handle such code and as such Emscripten cannot compile it. Note that Emscripten does have experimental support of pthreads.
- Obviously, do not use any architecture-specific tricks, such as assuming endianness, doing unaligned reads or writes, directly accessing registers, etc.

Please see the [Emscripten doc page](#) for a full list.

## 1.6.3 General Standards

All plain-text files should have line widths of 100 characters or less unless that is unsupported for the particular file format.

All contributions should have their spelling checked before being committed to the codebase.

Vim users can run:

```
:setlocal spell spelllang=en_us
```

to automagically check the spelling within the file being edited.

It's expected that before requesting a code review the author of the PR will have checked the code. It's also expected that whomever reviews the PR will check the code individually as well. Though the CI runs most of these and will

pass/fail the PR accordingly it is not infallible and the whole point of having a code review process is to have human eyes go over the changes to the codebase.

## 1.7 Documentation for Symbulation Documentation

This is a quick primer on how to document things within Symbulation.

Symbulation makes use of the Sphinx documentation system based off of XML information gathered from Doxygen via a plugin named Breathe. This means that Doxygen will automatically build documentation for anything written in a C++ source file and Sphinx will be used to organize how that documentation is displayed.

### 1.7.1 Dependencies

You'll need to install some additional things to build the documentation locally. If you make additions to the documentation, please build it locally to make sure that it is formatted well before making a pull request.

You need to install

- Doxygen
- Sphinx
- pip/pip3

For Homebrew users, that looks like this:

```
brew install sphinx
brew install doxygen
brew install pip3
```

You can then use pip3 to install the rest of the requirements:

```
cd SymbulationEmp/docs
pip3 install -r requirements.txt
```

### 1.7.2 Building Documentation Locally

You are then ready to make your local documentation and run it:

```
make html
cd _build/html/
python3 -m http.server
```

### 1.7.3 How to Comment for Doxygen Autodoc

Doxygen has an entire [documentation section](#) on how to comment your code. We'll provide a trimmed version here so that you can get started quickly.

Doxygen will examine all comments to determine if they are documentation comments or just code comments. To make a documentation comment you must add either an extra \* or /, depending on the kind of comment:

```
/**
 * This is a documentation comment
 * across several lines
 *
 * This comment will be associated with the function immediately following.
 */
void somefunc(sometype param)
{
}

// this is a comment that doxygen will ignore
// note how it only has two leading slashes, like a normal comment
/// This is a comment that will be included in the documentation
/// Note the extra leading slash
/// Huzzah, documentation
```

---

**Note:** Doxygen requires a minimum of *three* triple slash'd lines before a block is considered documentation:

```
/// This line will be ignored
int somefunc() { return 5; }

///
/// This line will be included
///
void otherfunc() { ; }
```

---

If you wish to make a more visible comment block, e.g. a header for a class, then you may do something like the following:

```
/*
 * Here is some text inside a visible block
 */
```

---

**Note:** Doxygen will view this as any other documentation comment and will not render it any differently than a 'normal' documentation comment—it is simply more visible within the source code.

---

## 1.7.4 How to include Doxygen's autodocs within Sphinx files

Through the use of the Breathe extension it is incredibly easy to include Doxygen autodocs within a Sphinx documentation file.

Suppose we have a C++ implementation file name `lily.h` that has inline comment documentation as detailed above and that `lily.h` is a component of a module named `flowers` that was just created.

To document them, you must create a file within the Symbulation Library documentation source to hold the module's documentation:

```
touch doc/library/flowers.md
```

Within `flowers.md` you can make an introduction to the module, etc., and then add in the sphinx directives to include auto-documentation. Your `flowers.md` file should look something like the following:

```
# This is the flowers documentation!

This is a very short introduction.

## lily.h

```{eval-rst}
.. doxygenfile:: lily.h
   :project: Symbulation
```
```

When the docs are built Sphinx will automatically pull the available documentation from Doxygen's XML files to construct the docs.

Additional directives exist to include auto-documentaiton from different levels, the full breakdown of which is available within the [Breathe Documentation](#).

## 1.7.5 How to add docs to the Sphinx documentation

Sphinx is the system used to generate the developer guide and similar reference documentation. A primer to using ReStructured Text, the markup language used by Sphinx, can be found [here](#). You can also look at any of the `[.rst]{.title-ref}` files in the `[doc/]{.title-ref}` directory to get a feel for how things work.

New documents must be included in the `toctree` in the `index.md` file for the directory the added file lives in. For example, if you add `CowFacts.md` to the `CoolFacts/` directory you must add `CowFacts.md` to the `toctree` found in `CoolFacts/CowFacts.md`:

```
# Cool Facts

A bunch of cool facts!

```{toctree}
AnteaterFacts
BirdFacts
CowFacts
```
```

## 1.8 Guide to Testing in Symbulation

This document details how testing works in Symbulation, both for writing and understanding tests.

### 1.8.1 Running Tests

In the root directory of Symbulation, use the maketarget `test`, like so:

```
make test
```

The tests will compile and execute automatically, and you should see output that looks something like this:

```
g++ -O3 -DNDEBUG -Wall -Wno-unused-function -std=c++17 -I../Empirical/include/ source/
↪catch/main.cc -o symbulation.test
# Execute tests
```

(continues on next page)

(continued from previous page)

```
./symbulation.test
=====
All tests passed (592 assertions in 70 test cases)
```

## 1.8.2 Writing Tests

It is required that contributions to the Symbulation library have test coverage. Though writing tests can be a complex task in some cases, it can also be easy to do.

In general the best way to understand how to write tests is to look at the existing tests. Each header file in source/ has a file full of tests ending with “class\_name.test.cc”. We recommend browsing through those files.

The test cases should have the following layout:

```
TEST_CASE("Test name goes here", "[test classification here]")
{
    // body of test
}
```

Within a test case you can use the REQUIRE macro like an assert, to require certain conditions within the test:

```
REQUIRE(1==1); // will pass, obviously
REQUIRE(1==0); // will fail, and Catch will complain
```

If a REQUIRE fails, the compiler will give an error when you run “make test”.

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